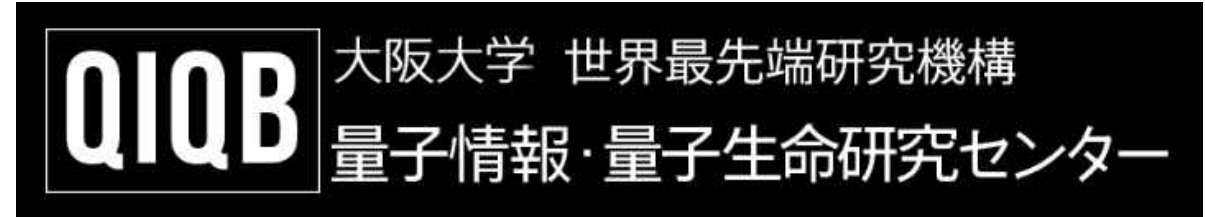
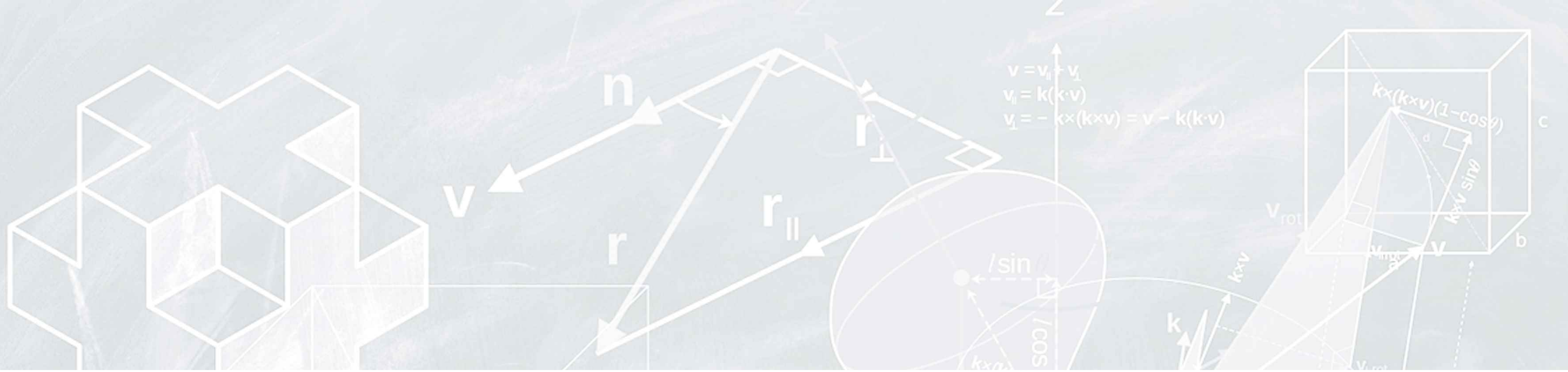


# Tutorial: General Introduction to Fault-tolerant Quantum Computing

Keisuke Fujii

Graduate School of Engineering Science, Osaka University  
Center for Quantum Information and Quantum Biology, Osaka University  
RIKEN Center for Quantum Computing





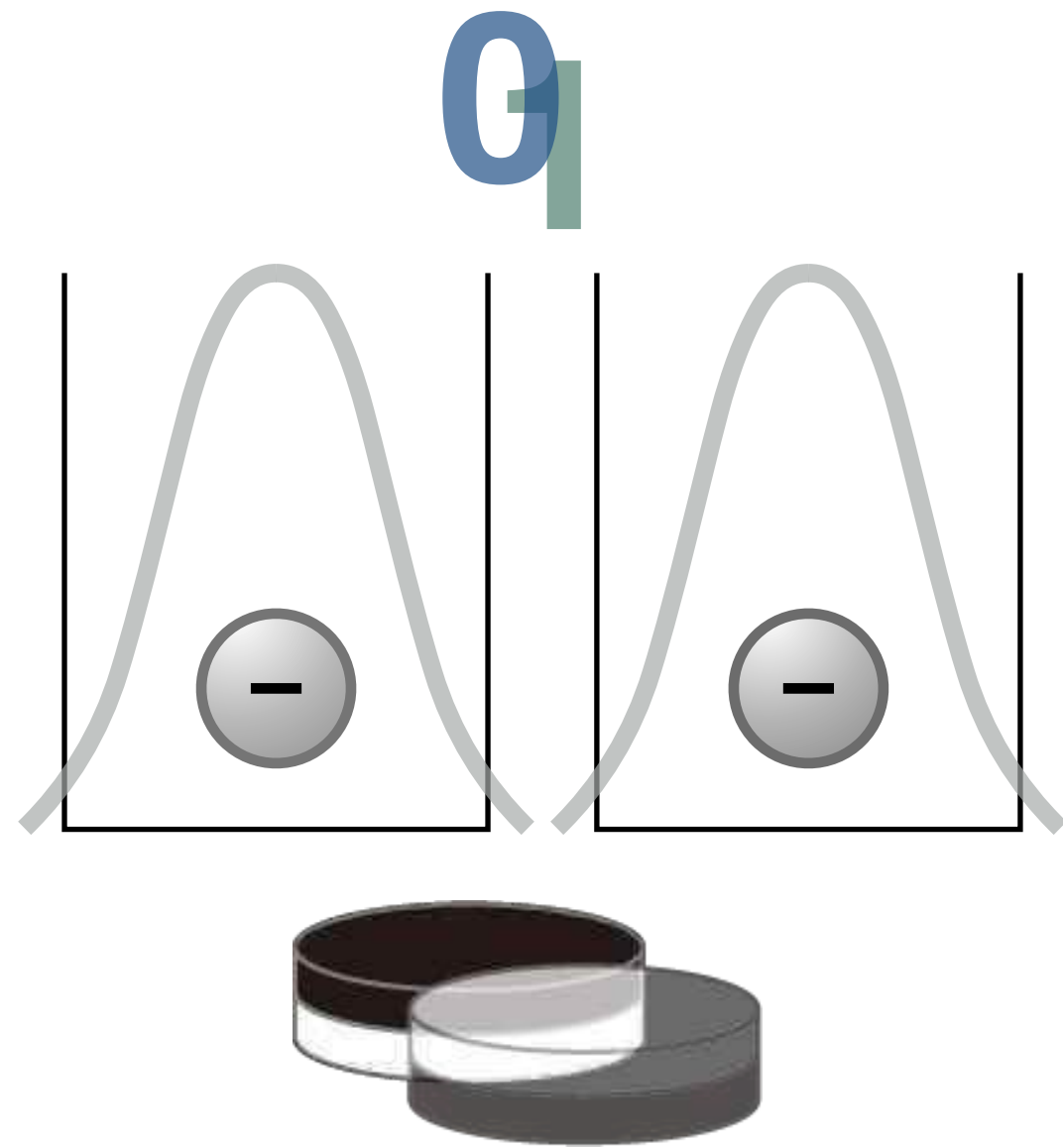
# Why quantum error correction?



# Quantum Fragility: Don't watch it to see it.

## Qubit

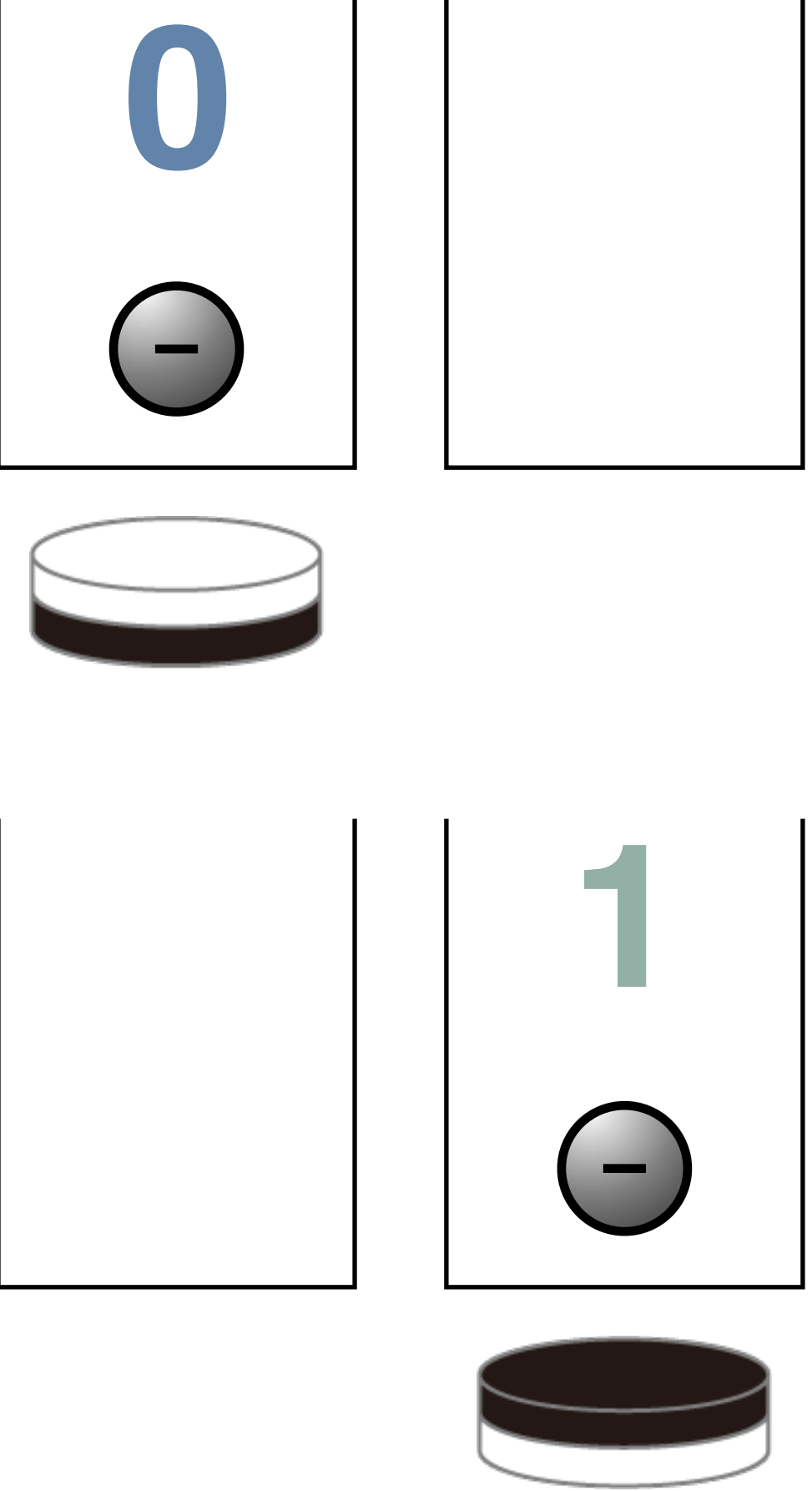
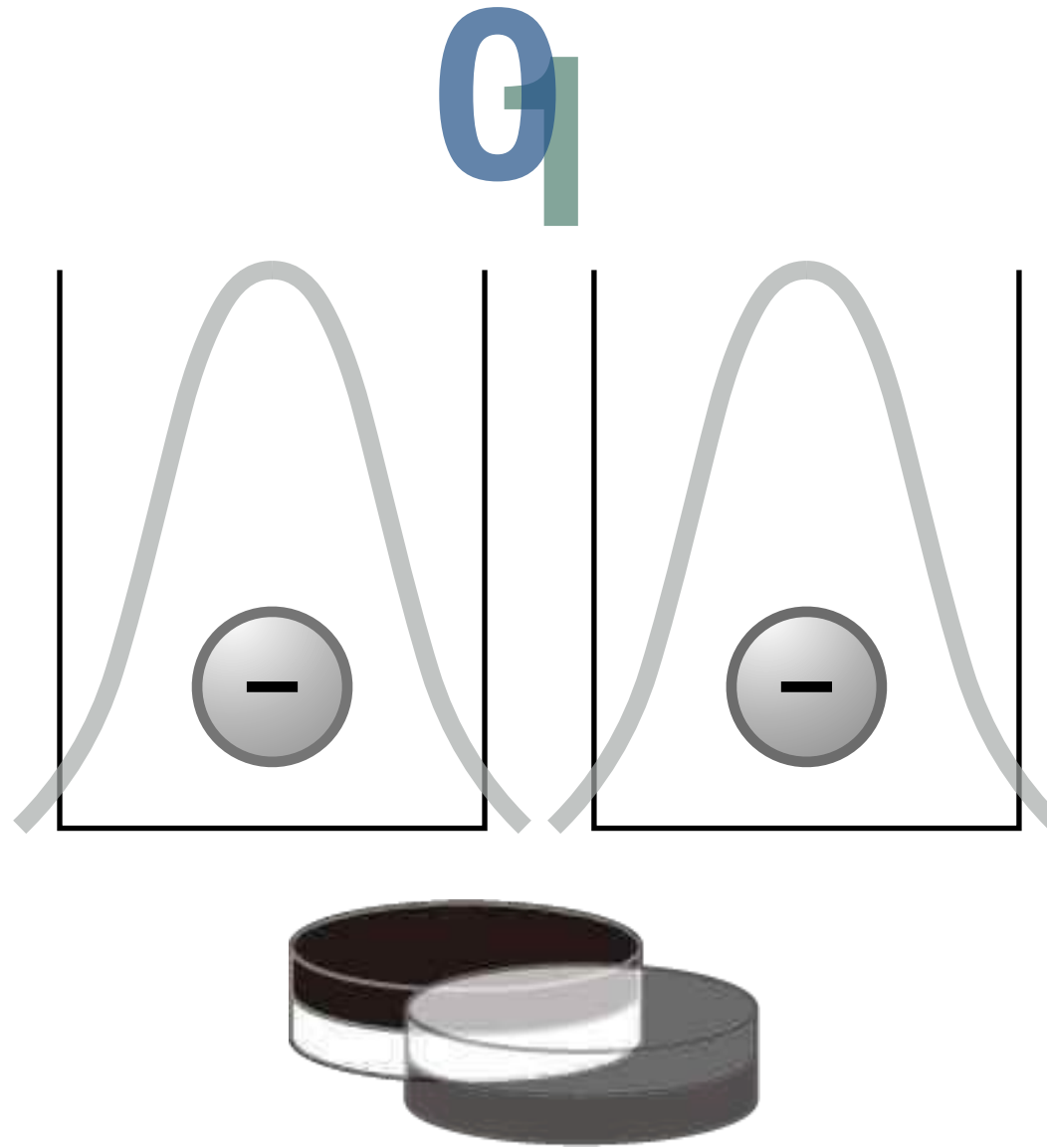
superposed state



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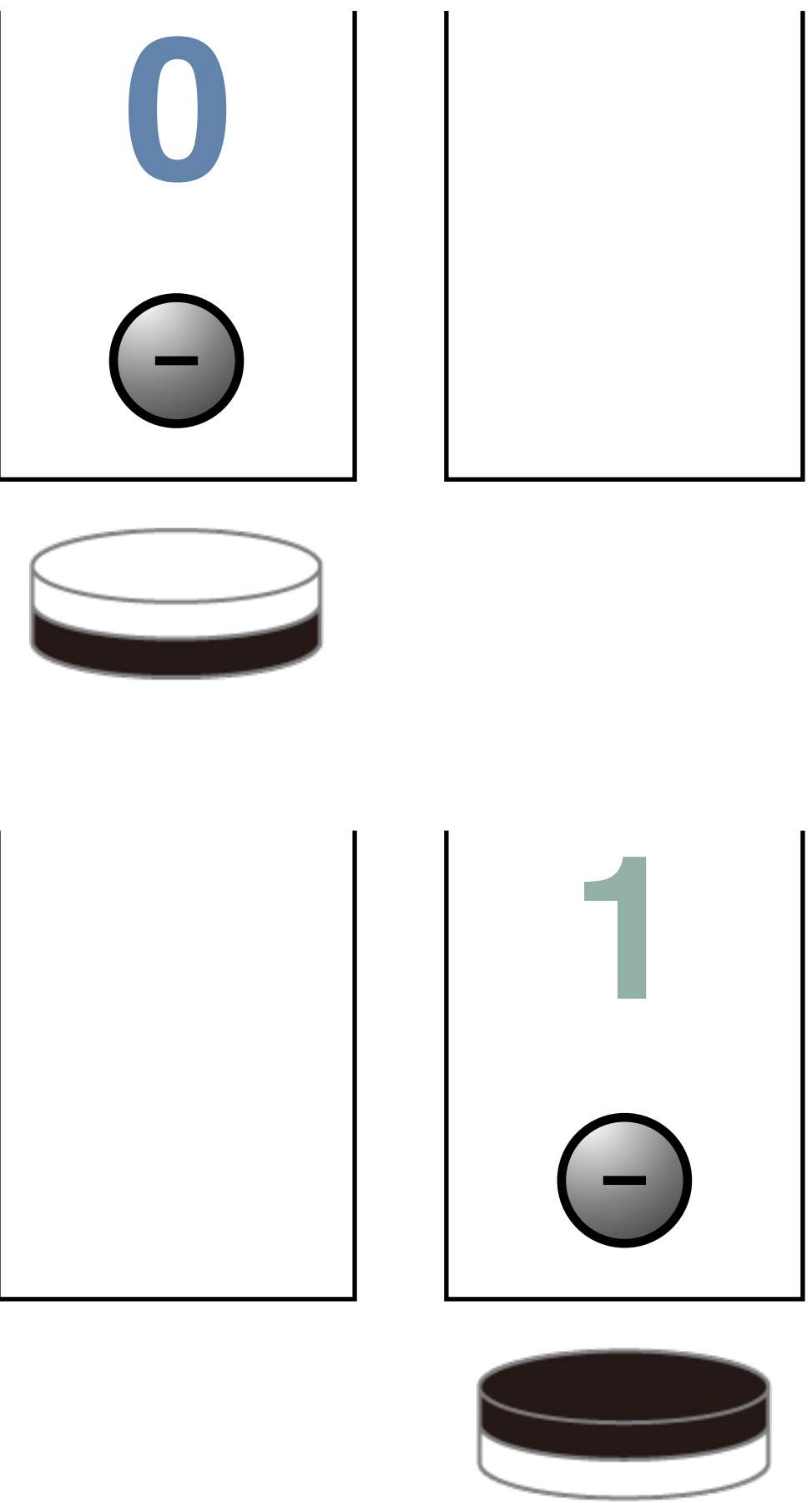
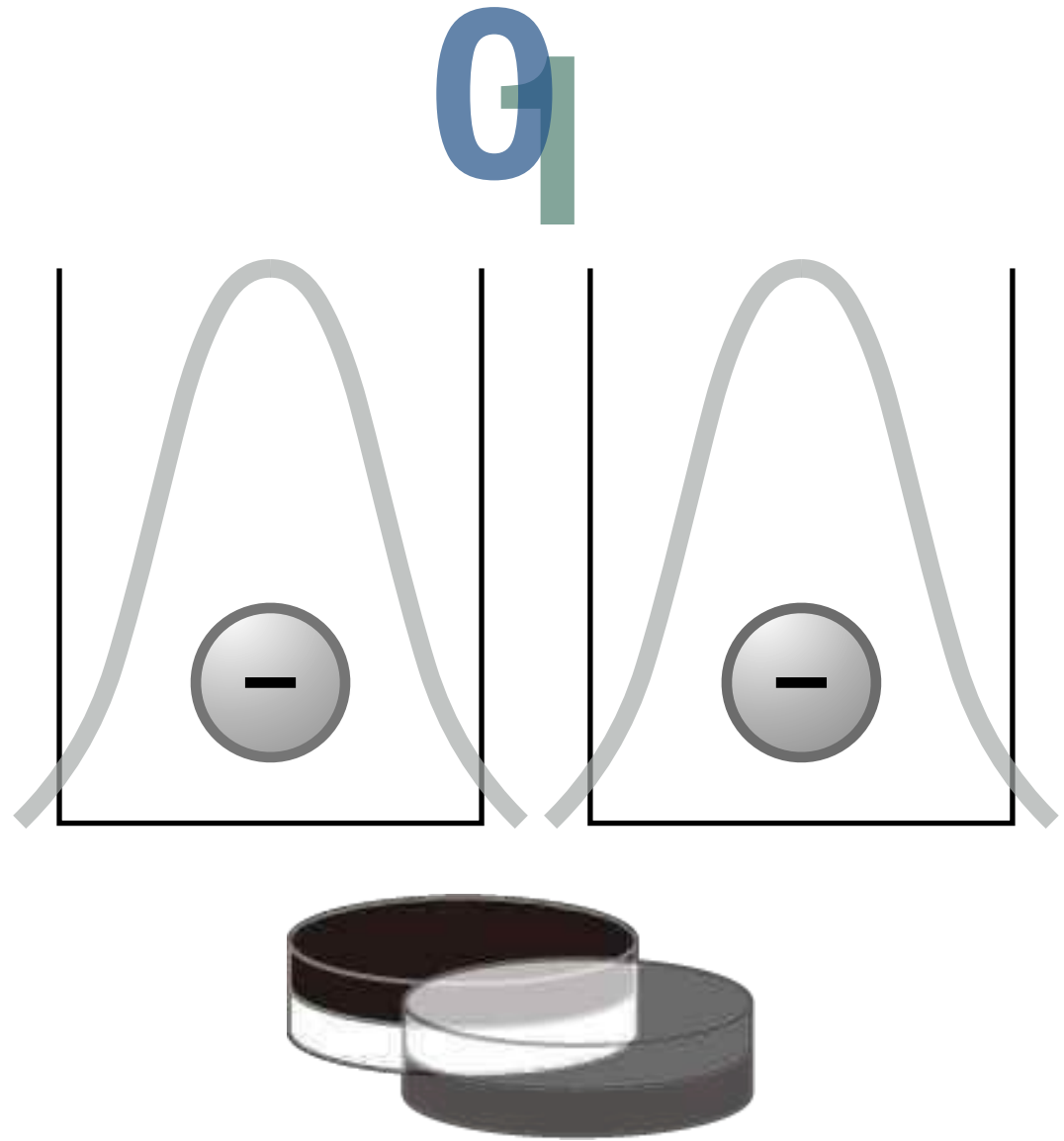
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superposed state



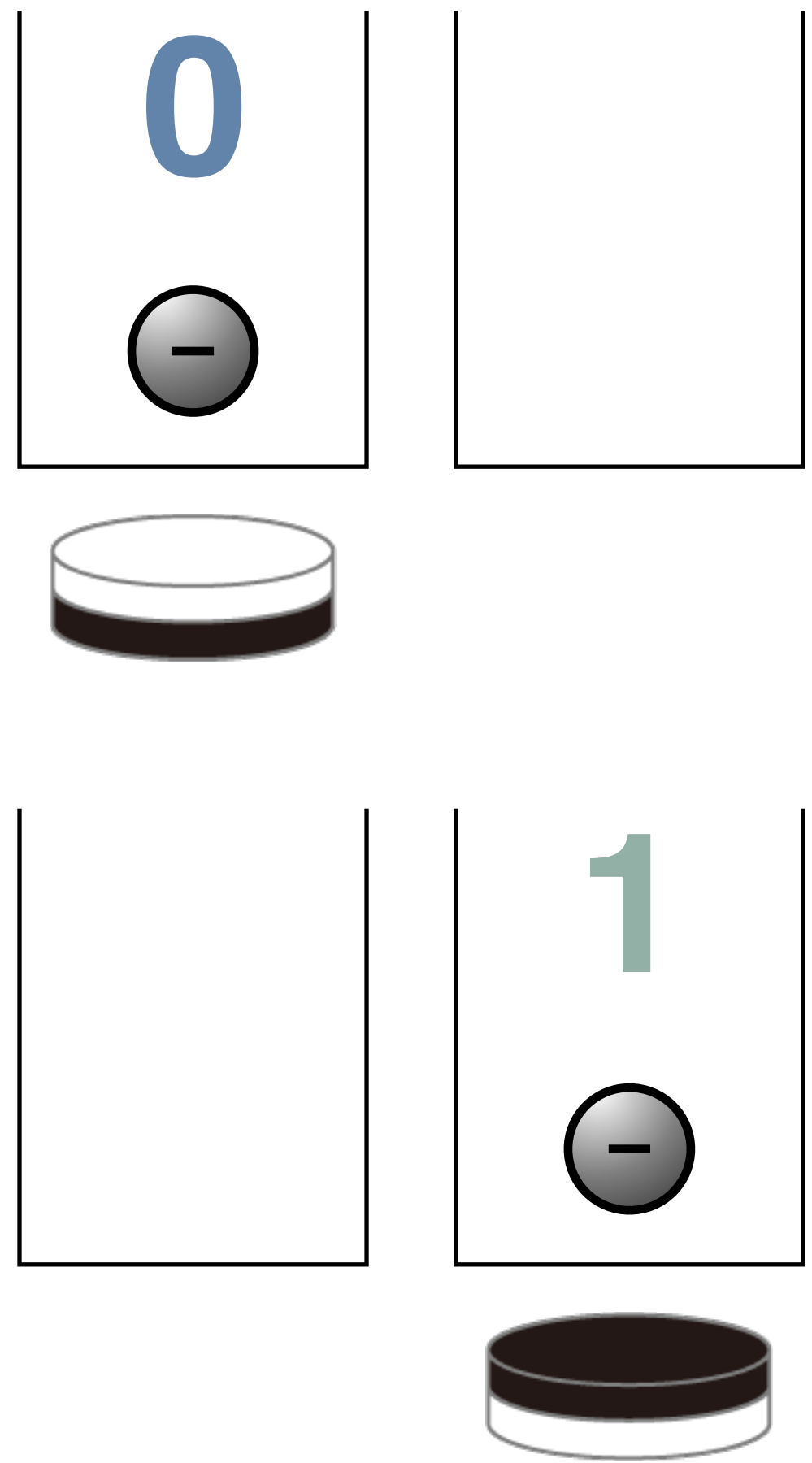
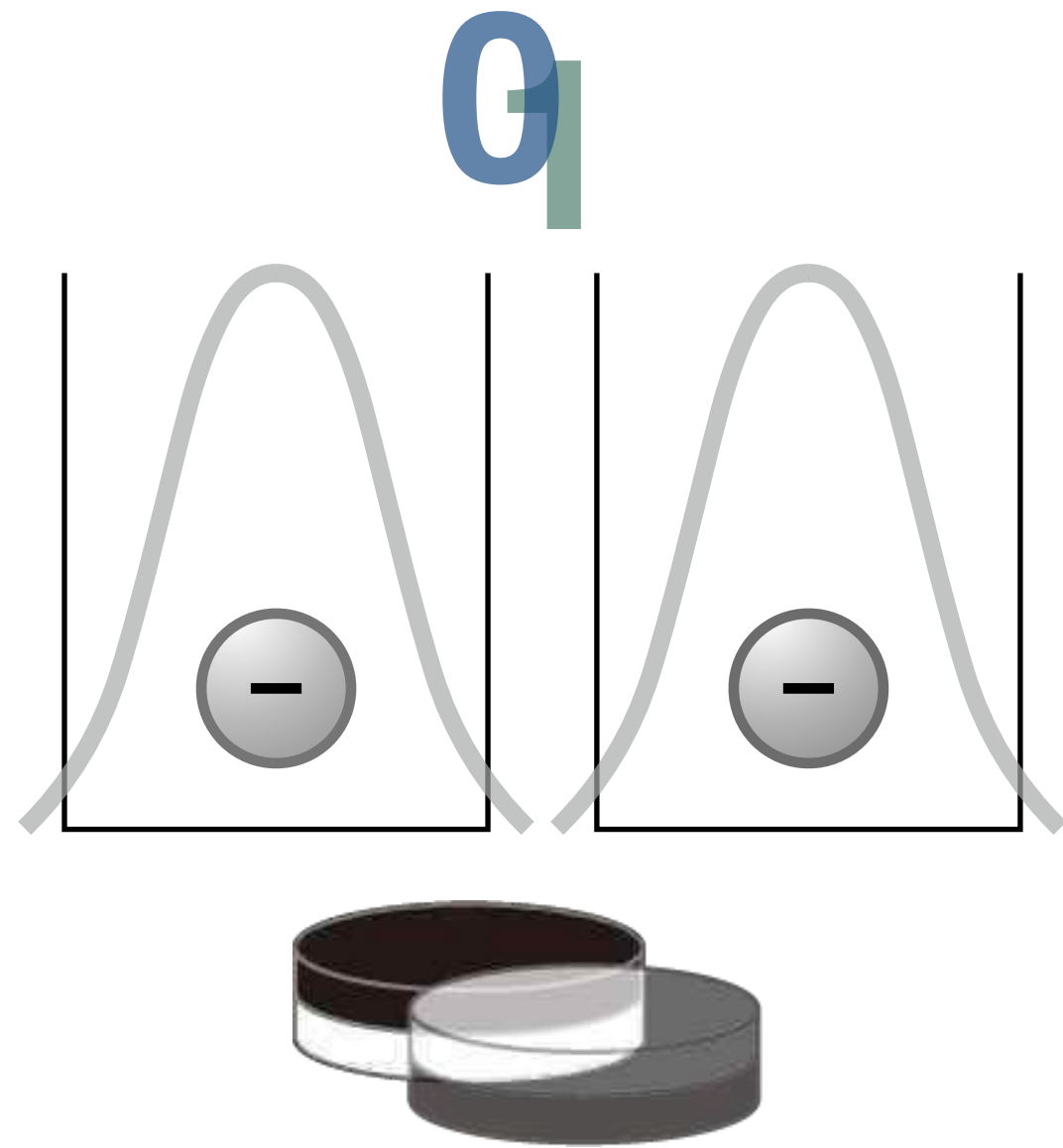
Undesirable interactions with environmental systems cause qubits to be observed.

→ **Decoherence**

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## Qubit

superposed state



Undesirable interactions with environmental systems cause qubits to be observed.

→ **Decoherence**

### Quantum information

- Exponentially many complex amplitudes.
- Suffering from analog noise.

### No-cloning theorem

- Quantum state cannot be copied.  
[Wootters-Zurek82]

# Quantum Fragility: Don't watch it to see it.

Qubit

superpo



All papers on quantum computing should carry a footnote: *“This proposal, like all proposals for quantum computation, relies on **speculative technology**, does not in its current form take into account all possible sources of noise, unreliability and manufacturing error, and **probably will not work.**”*

S. Lloyd Nature 400 720 (1999)

Rolf Landauer @IBM

→ Quantum state cannot be copied.  
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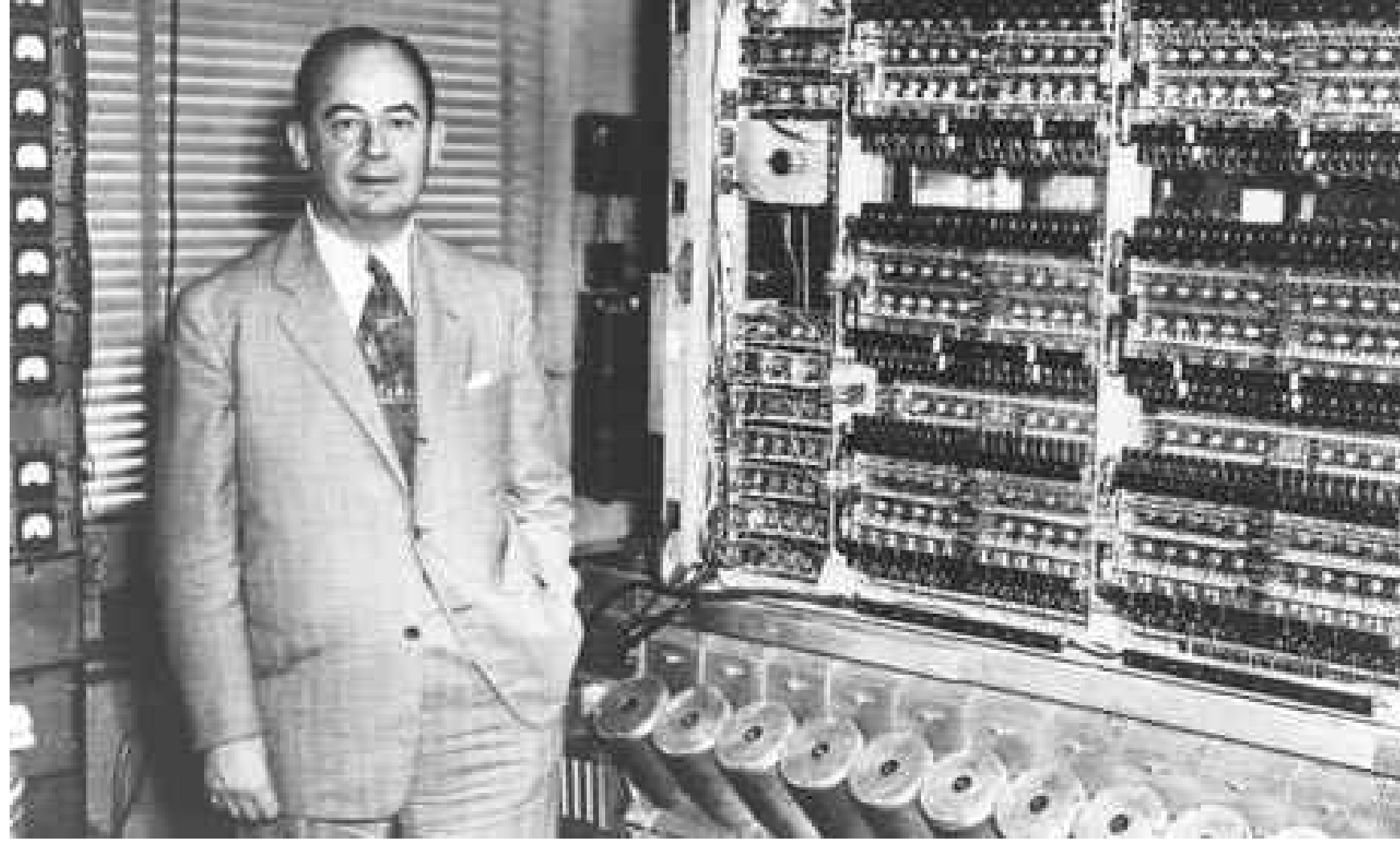
# History of Reliable Computing





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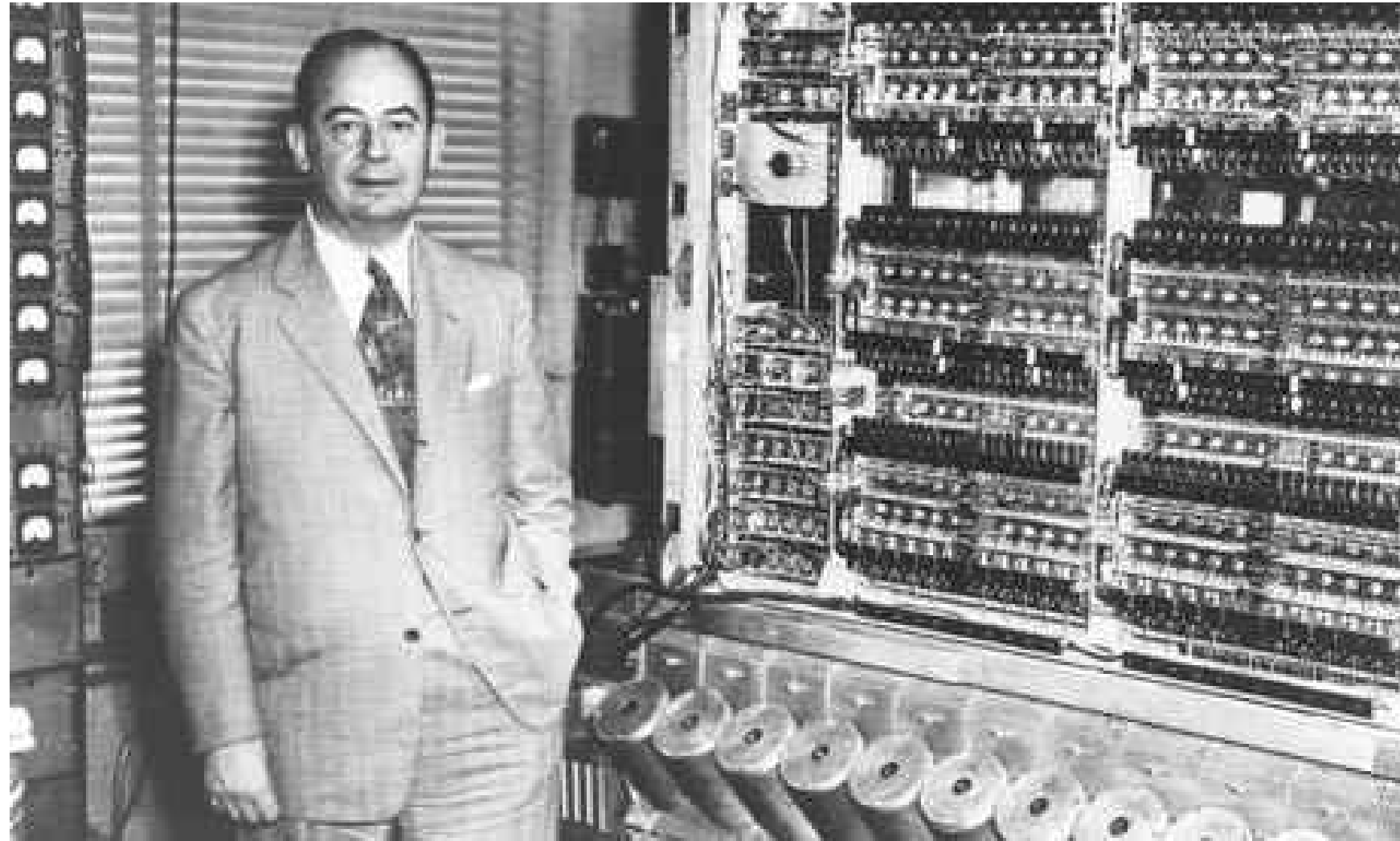
**EDVAC:** Electric discrete variable automatic computer



John von Neumann with the stored-program computer at the Institute for Advanced Study, Princeton, New Jersey, in 1945. Photograph: Getty

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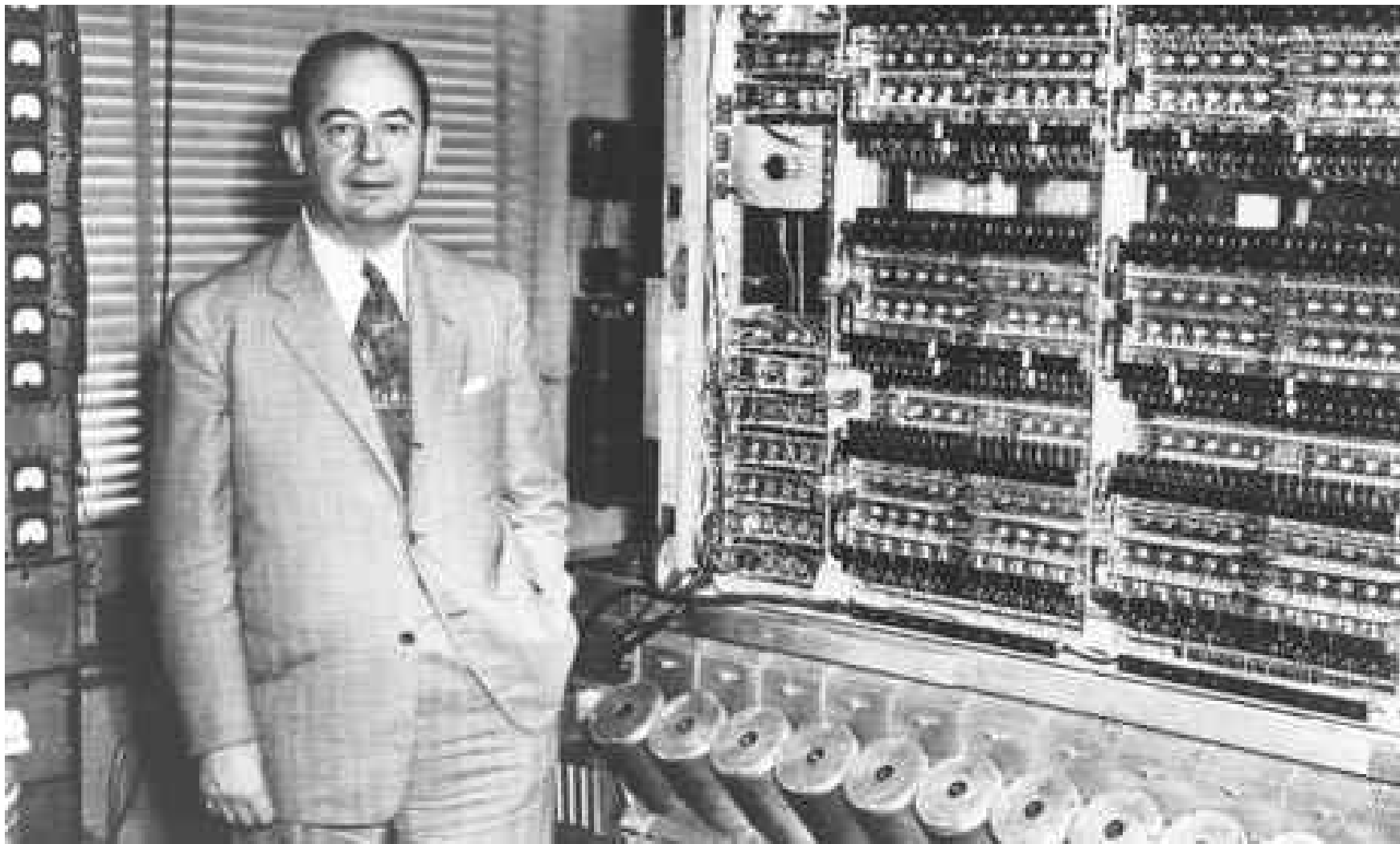
For the recognition and correction of such malfunctions  
***intelligent human intervention will in general be necessary.***

by J. von Neumann (1945)

*“First draft of a report on the EDVAC”*

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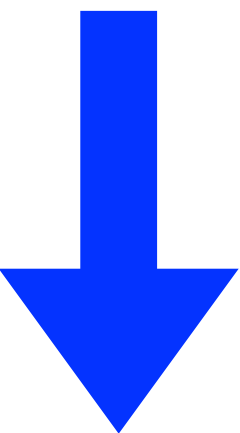
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John von Neumann with the stored-program computer at the Institute for Advanced Study, Princeton, New Jersey, in 1945. Photograph: Getty

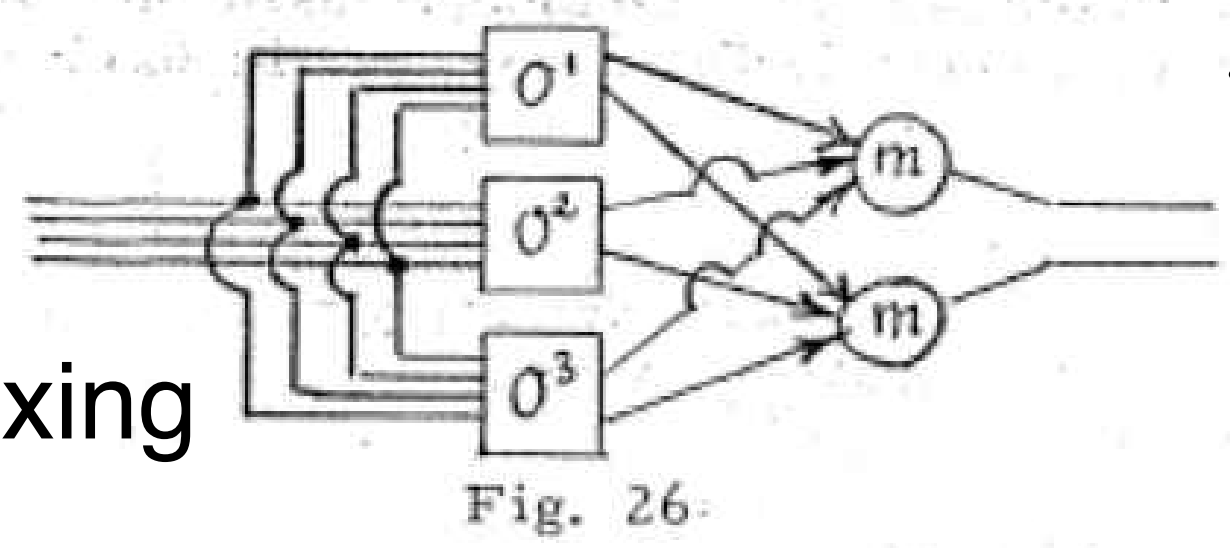
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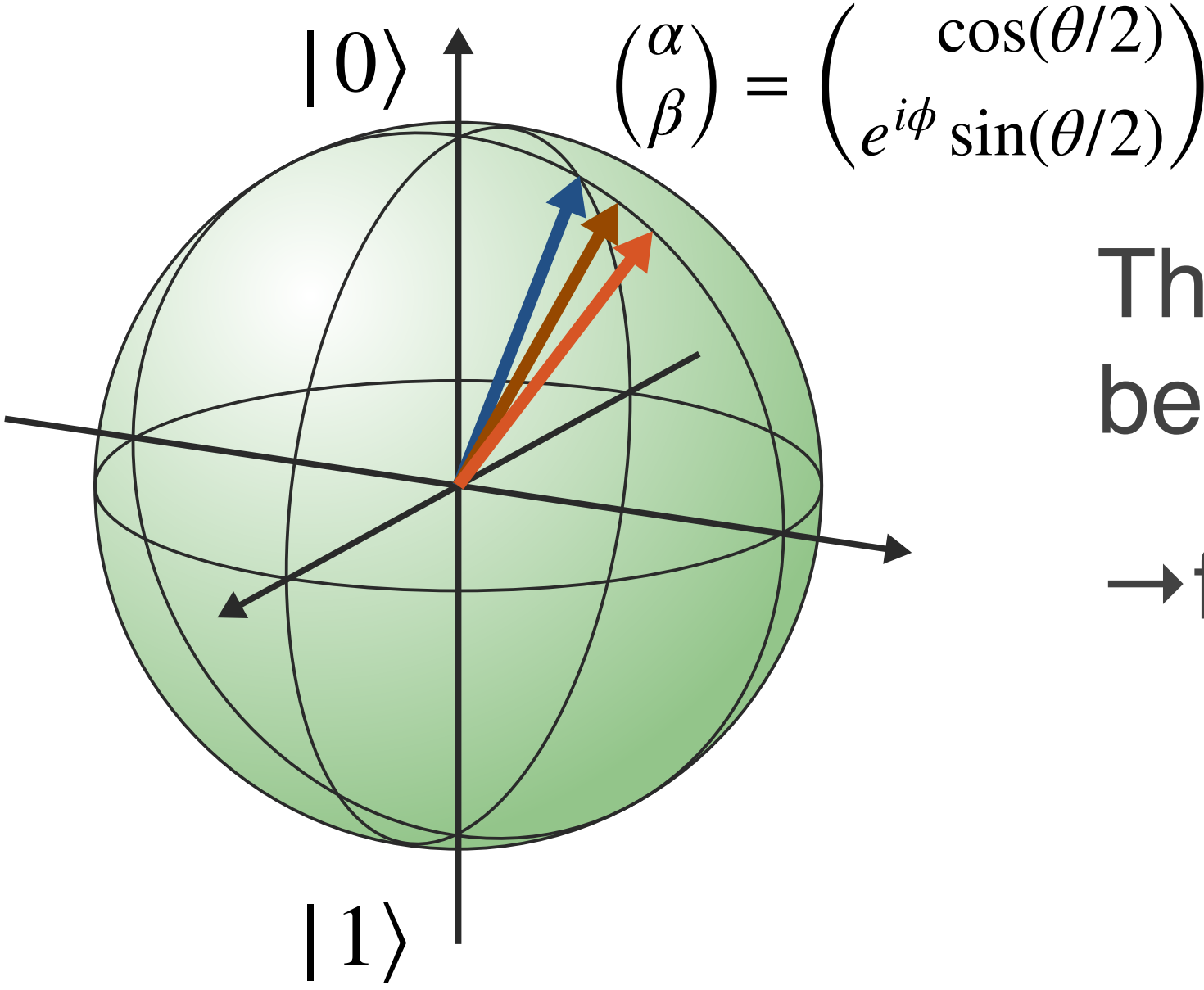
about ten years later

NAND-  
multiplexing



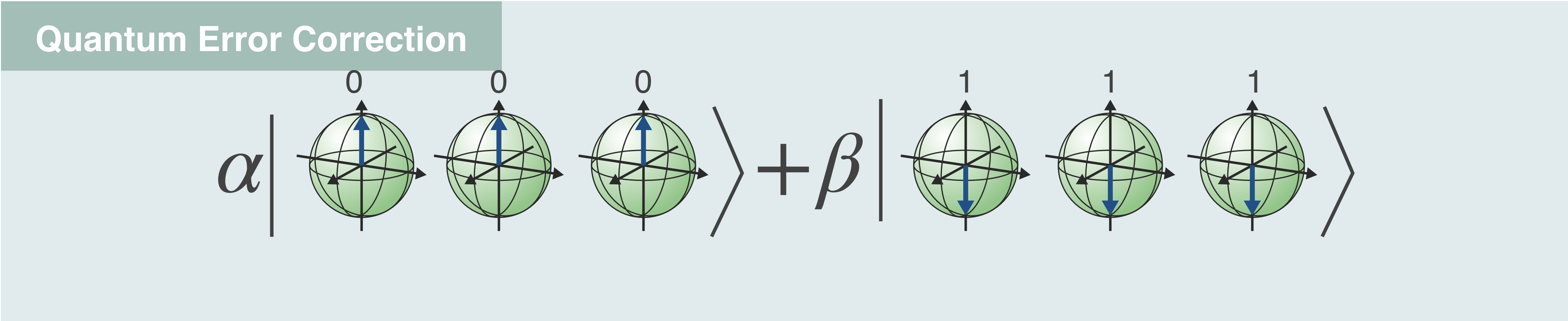
J. von Neumann (1956)  
***“Probabilistic logics and the synthesis of reliable organisms from unreliable components”***

# Quantum Error Correction



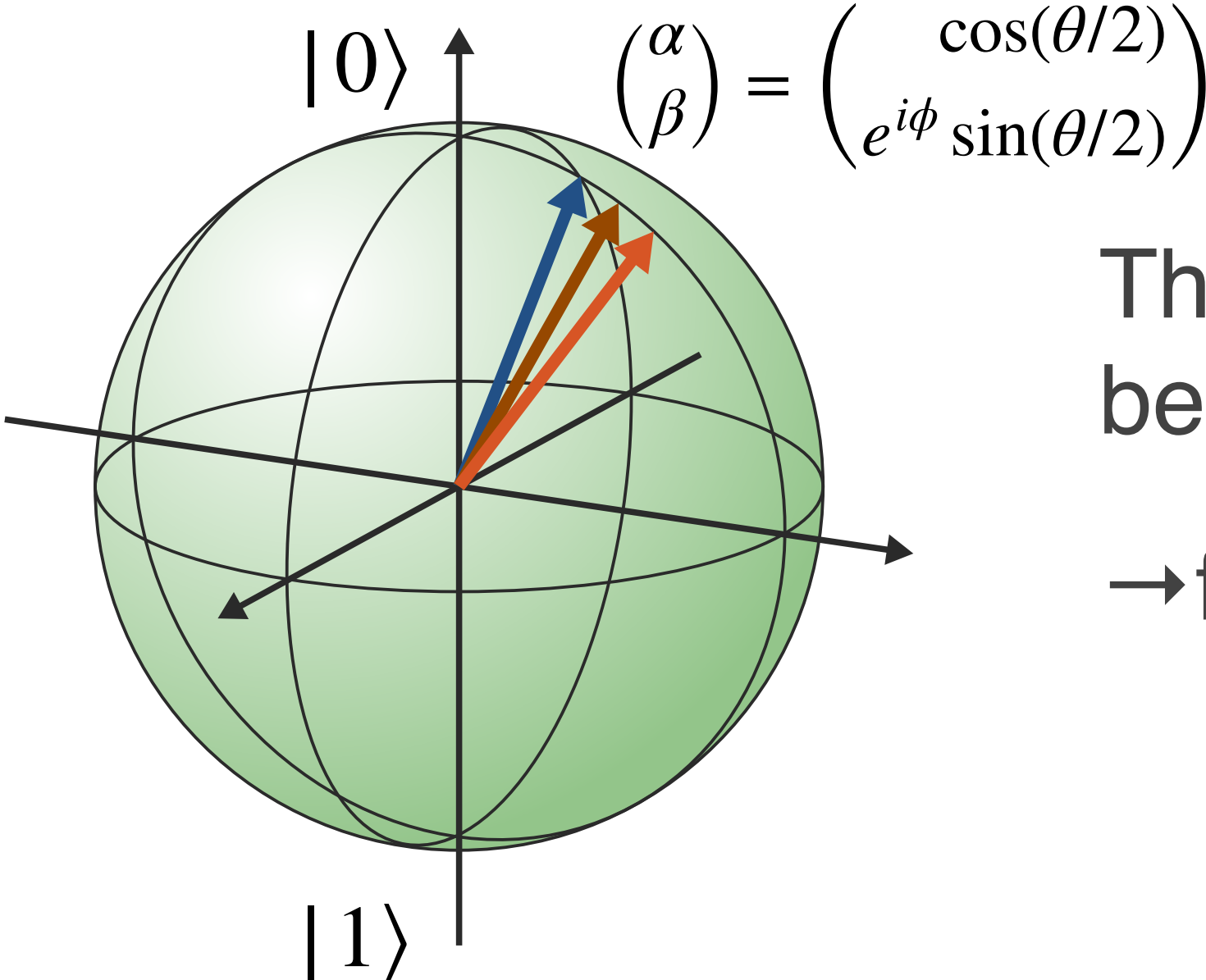
The state of the qubit is unintentionally shifted because of entanglement with environment.

→ fight entanglement with entanglement (by J. Preskill)



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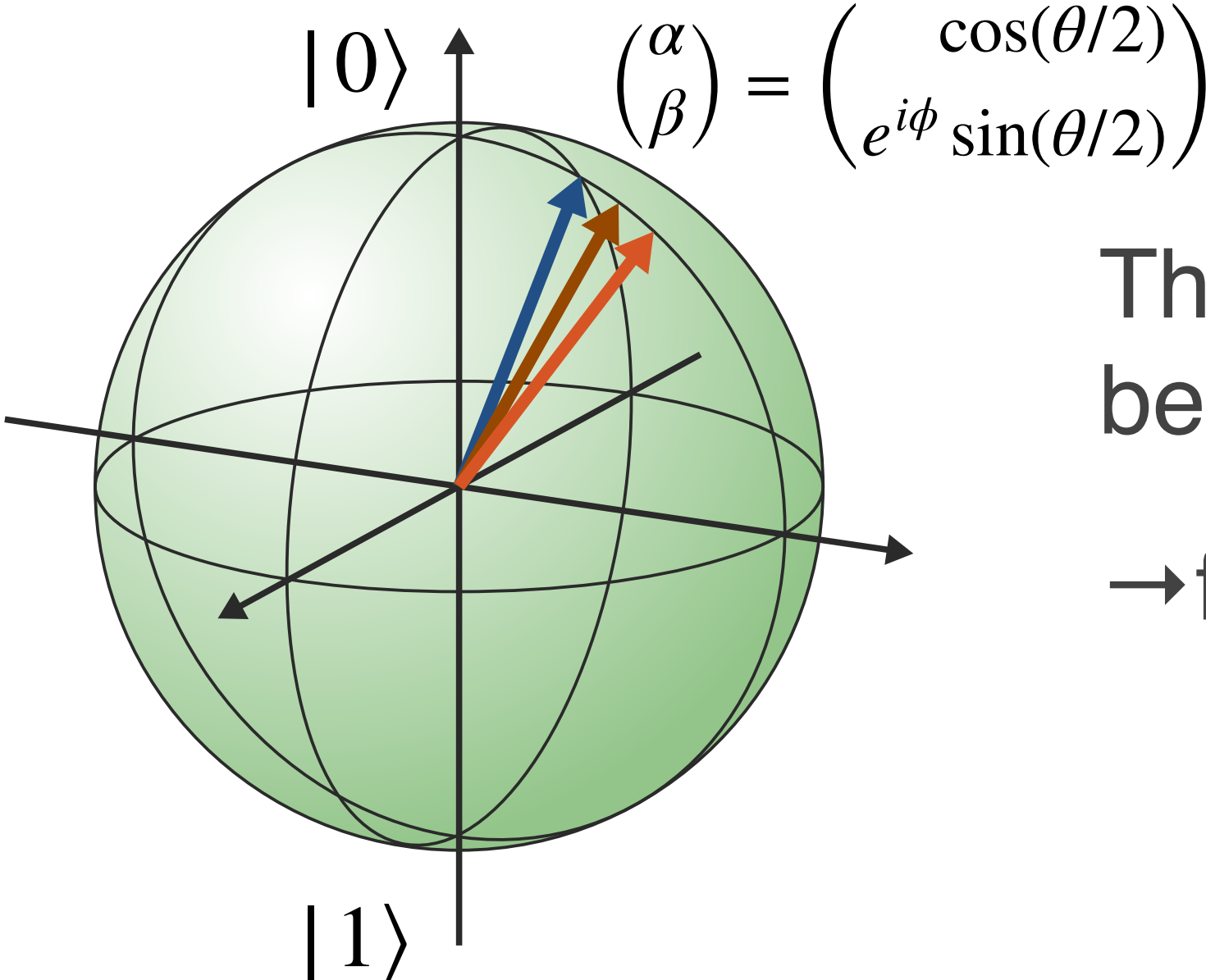
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**Quantum Error Correction**

Individual qubits are affected by analog errors due to the noise.

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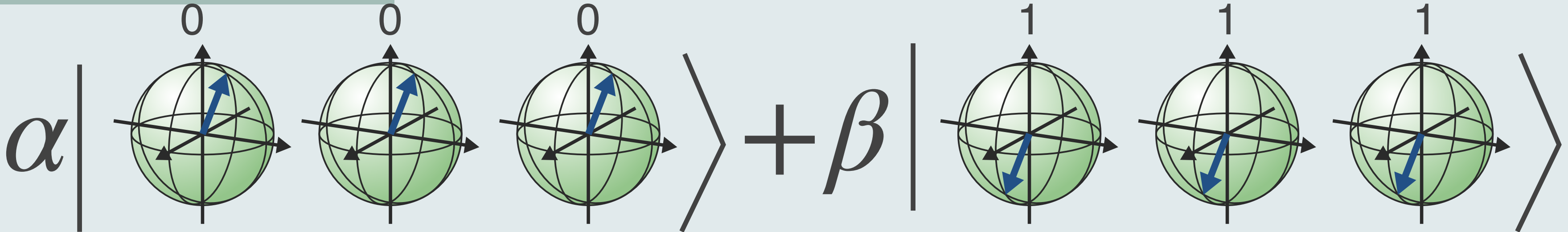


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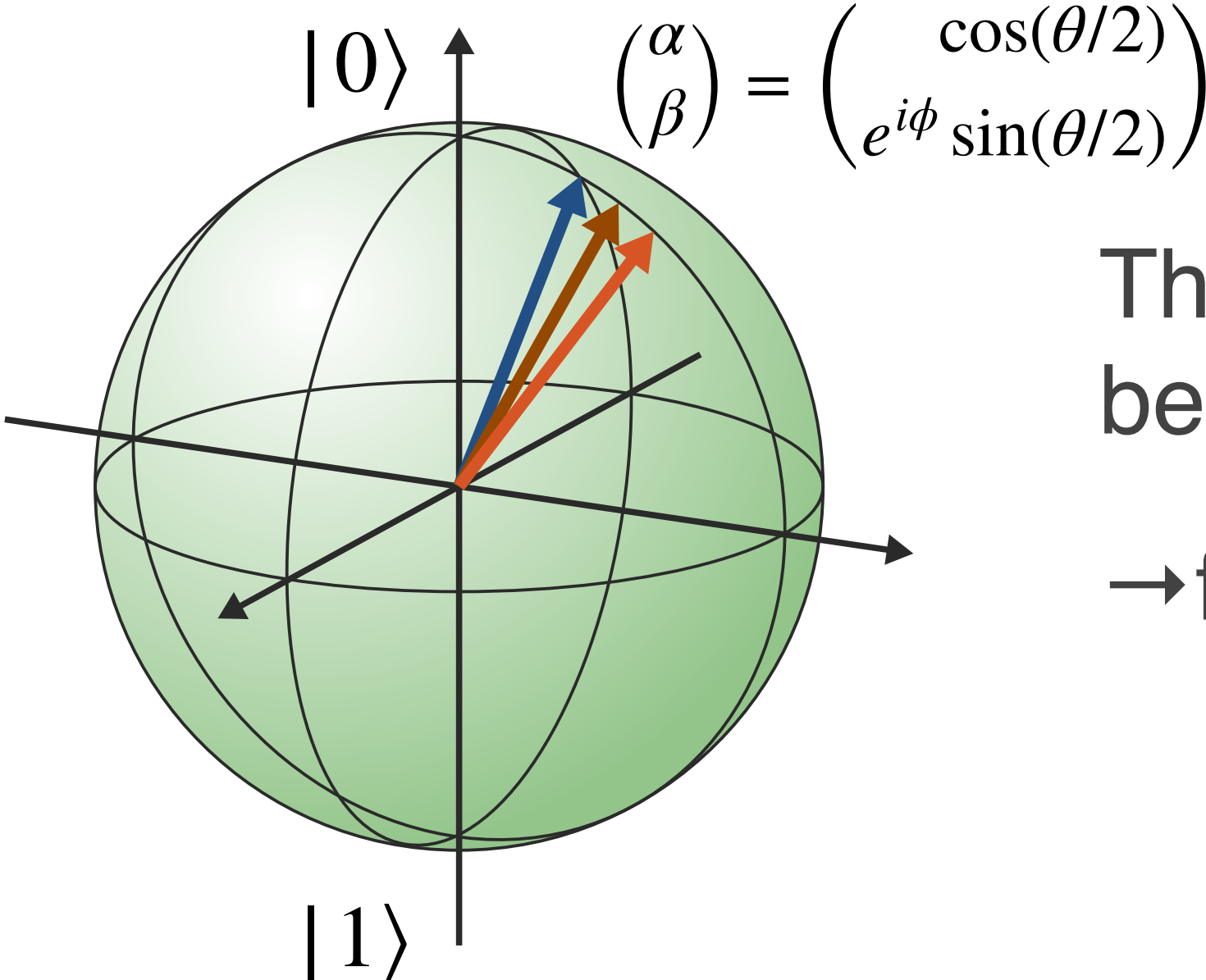
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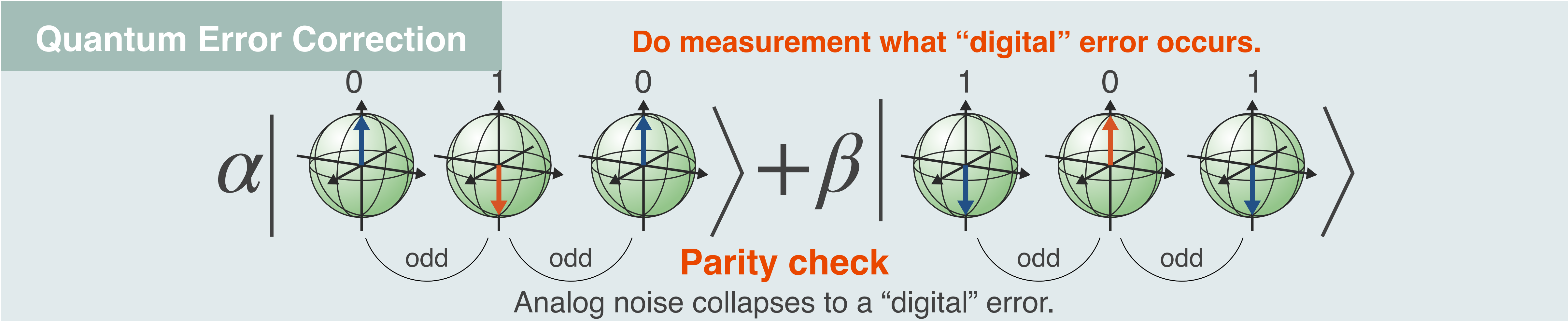
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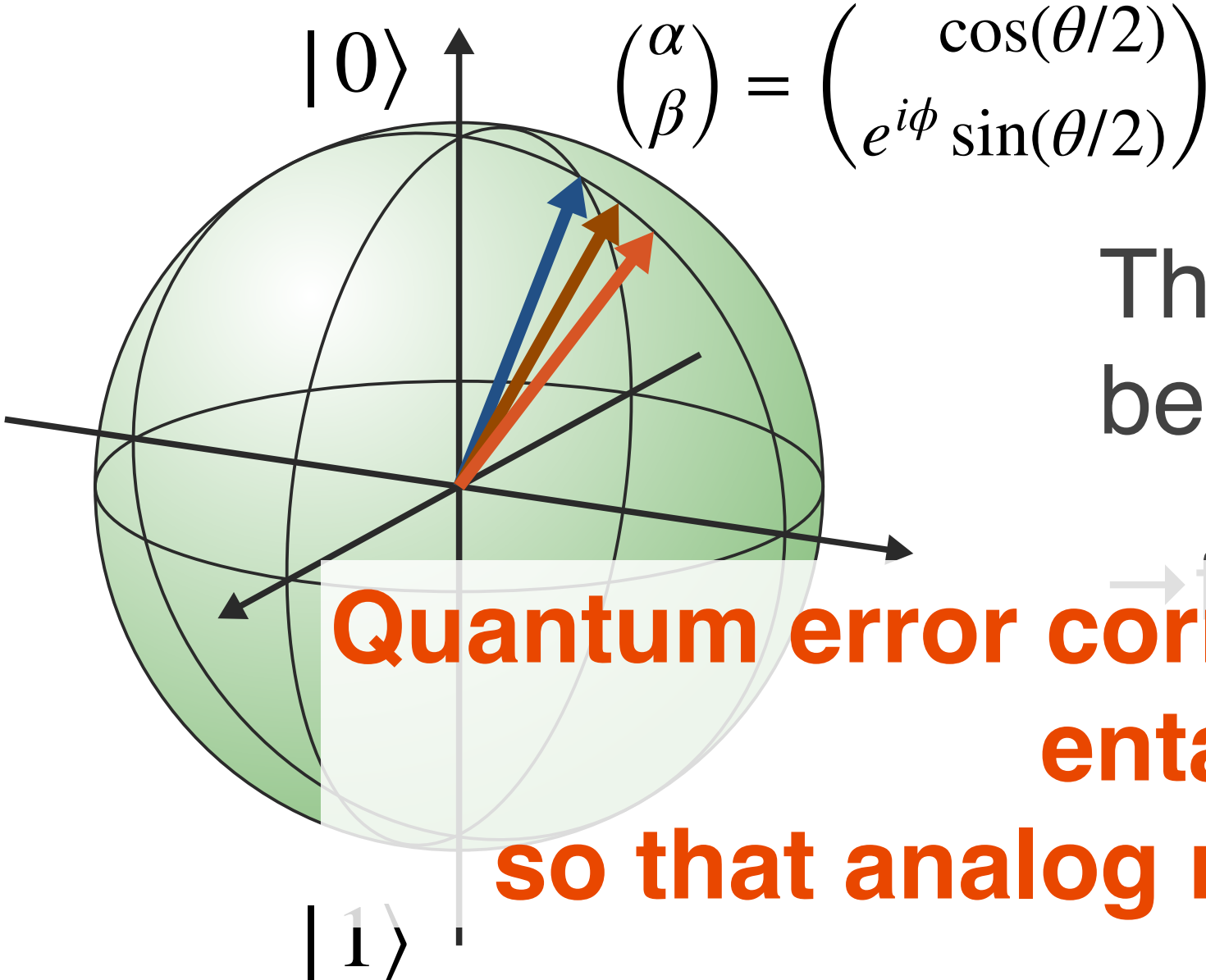
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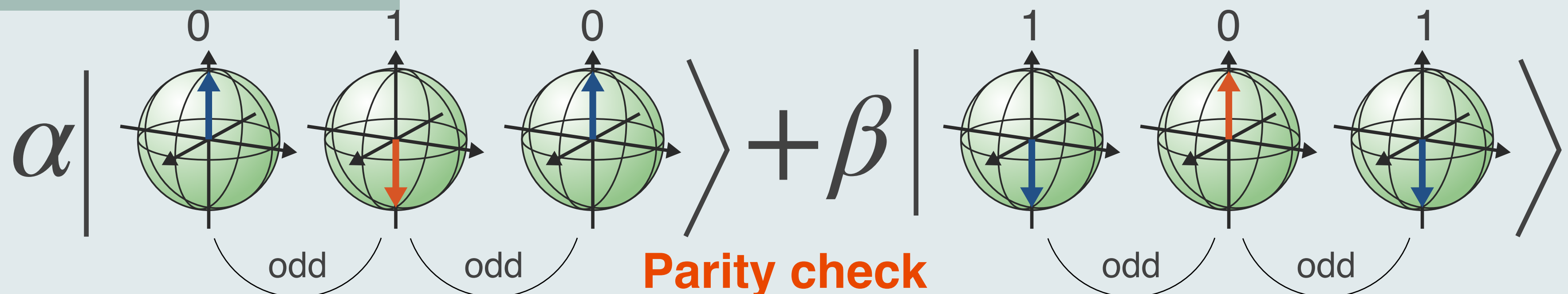


The state of the qubit is unintentionally shifted because of entanglement with environment.

**Quantum error correction embeds quantum information into entangled multi-qubit systems so that analog noise can collapse into digital errors.**

→ fight entanglement with entanglement (by J. Preskill)

## Quantum Error Correction

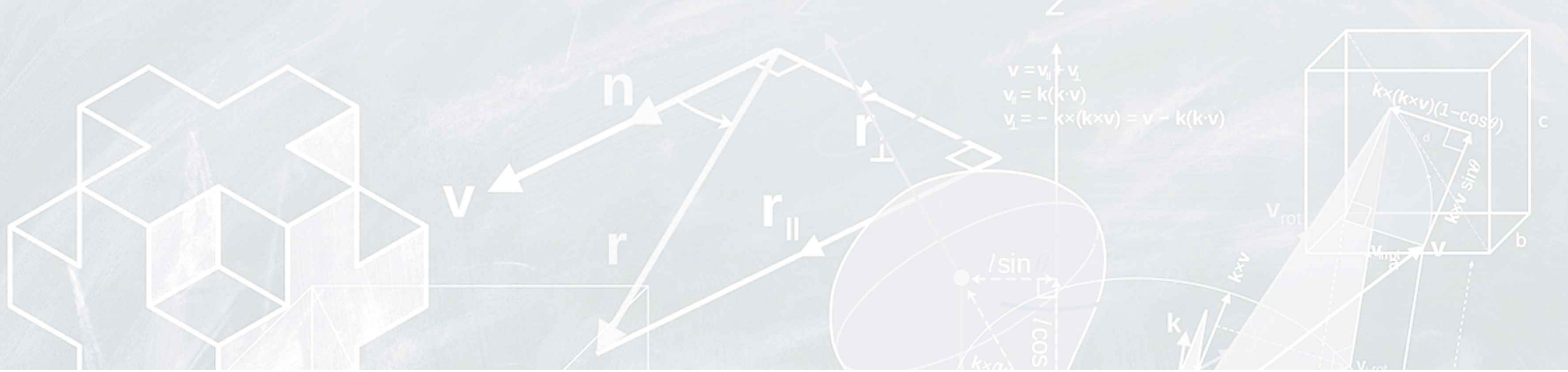


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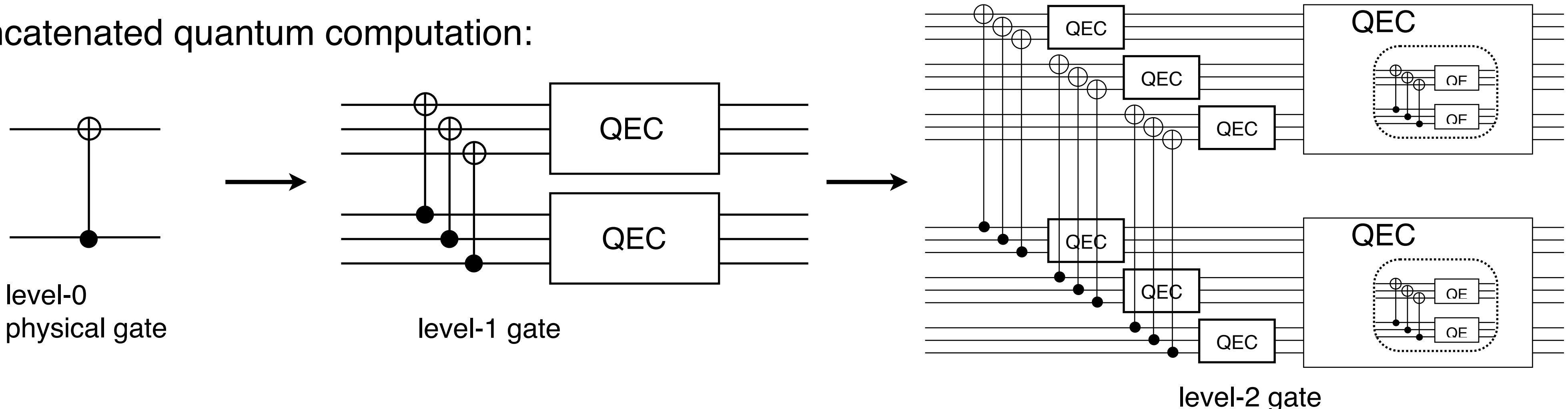


# What is fault-tolerance?



# Fault-tolerant quantum computing and “Threshold Theorem”

Concatenated quantum computation:



Logical error probability :

$$p \xrightarrow{\text{Level-1}} Cp^2 \xrightarrow{\text{Level-2}} C(Cp^2)^2 \xrightarrow{\dots} (Cp)^{2^l} / C \xrightarrow{\text{Level- } l}$$

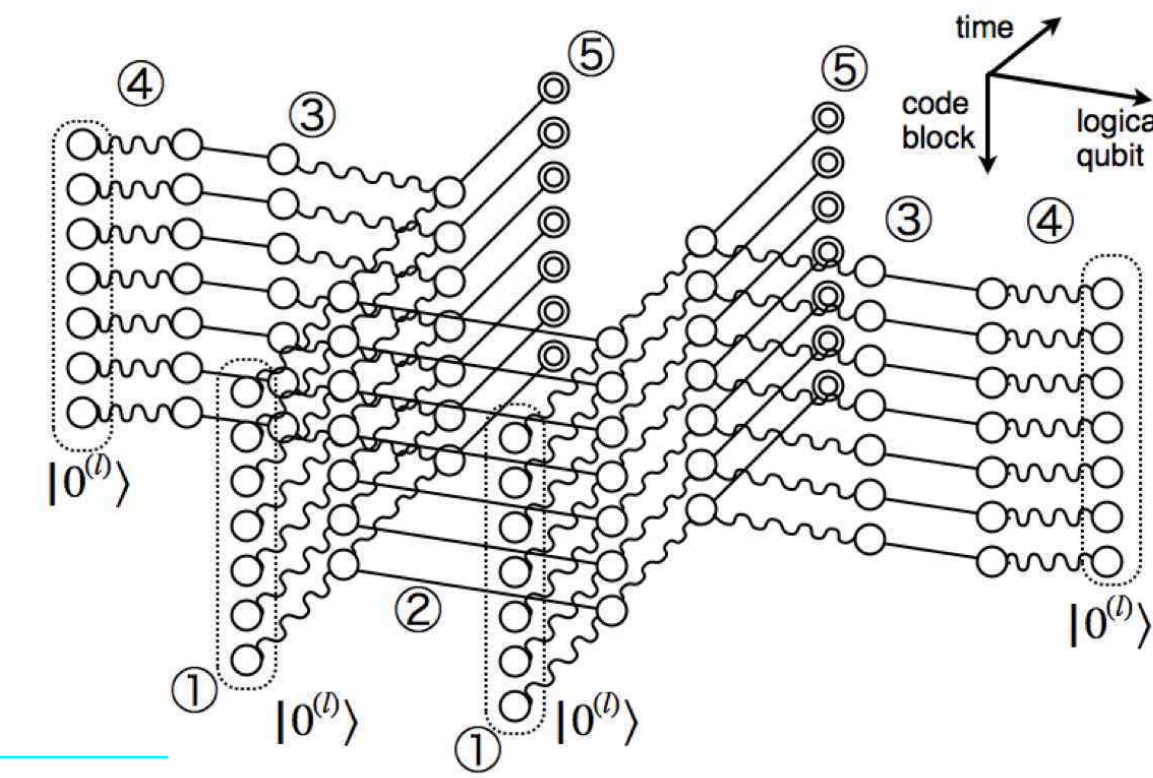
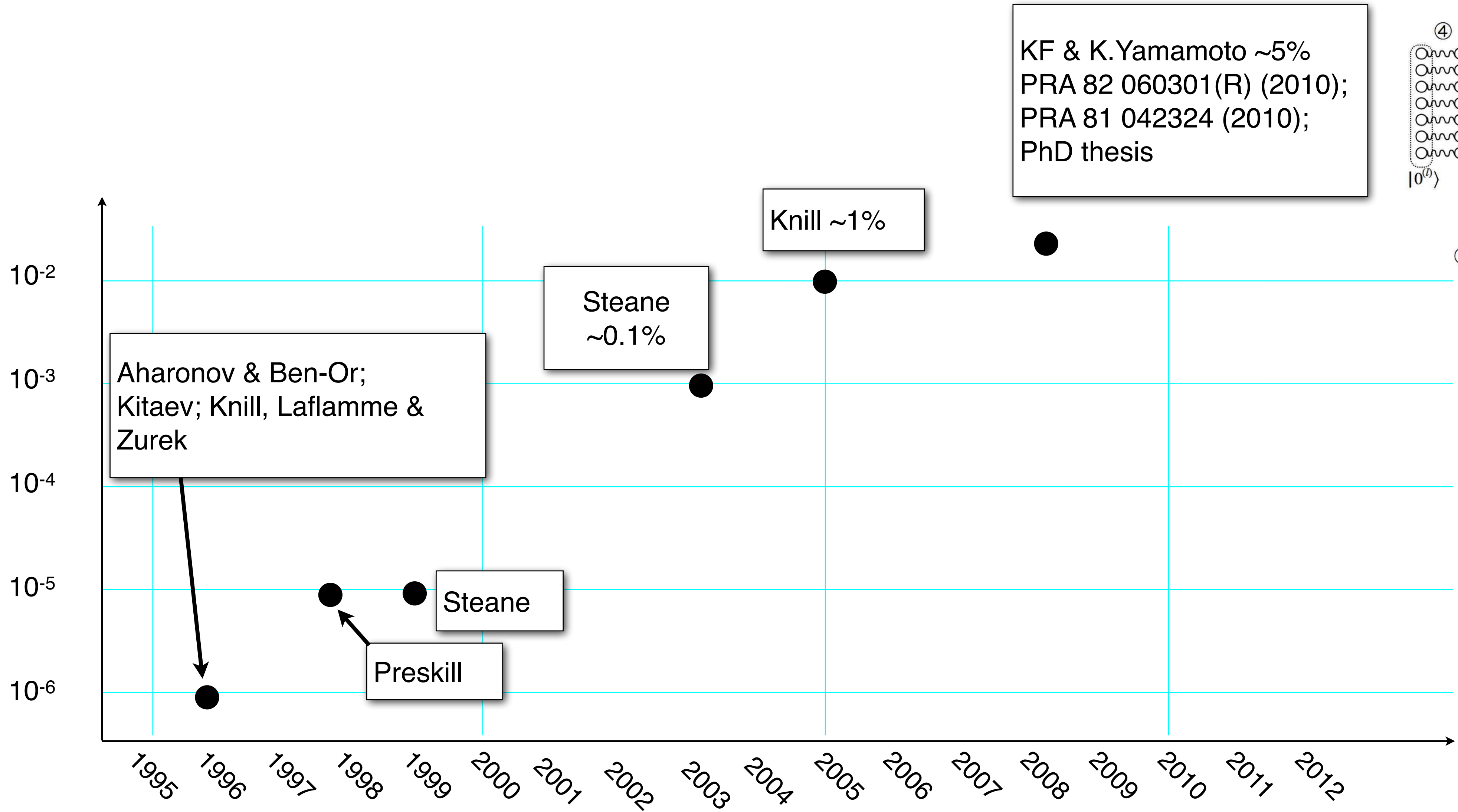
## Threshold theorem

If the error probability is lower than a certain threshold, the logical error probability can be reduced exponentially.

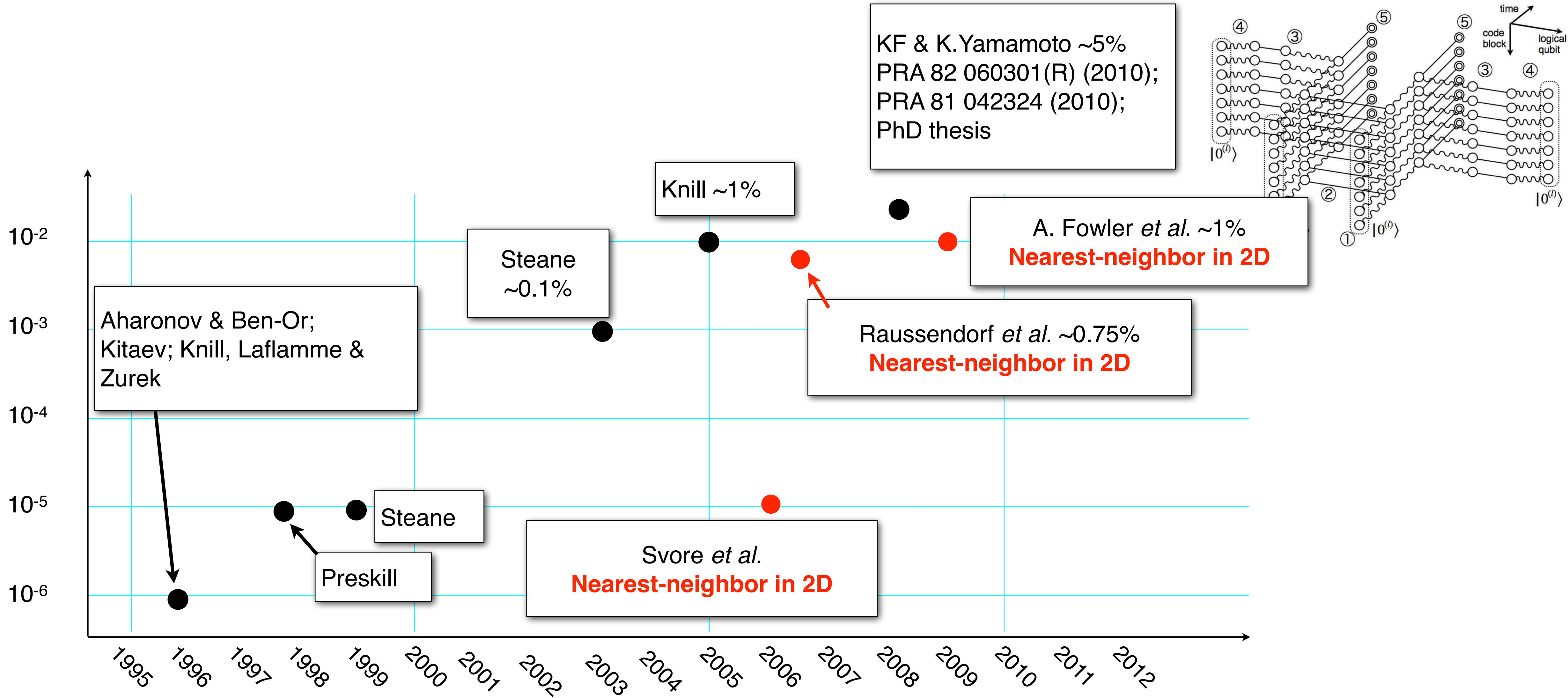
$$p < \underline{1/C} (\equiv p_{th}) \quad \Rightarrow \quad (Cp)^{2^l} / C \rightarrow 0$$

**Threshold value**

# History of Threshold Values

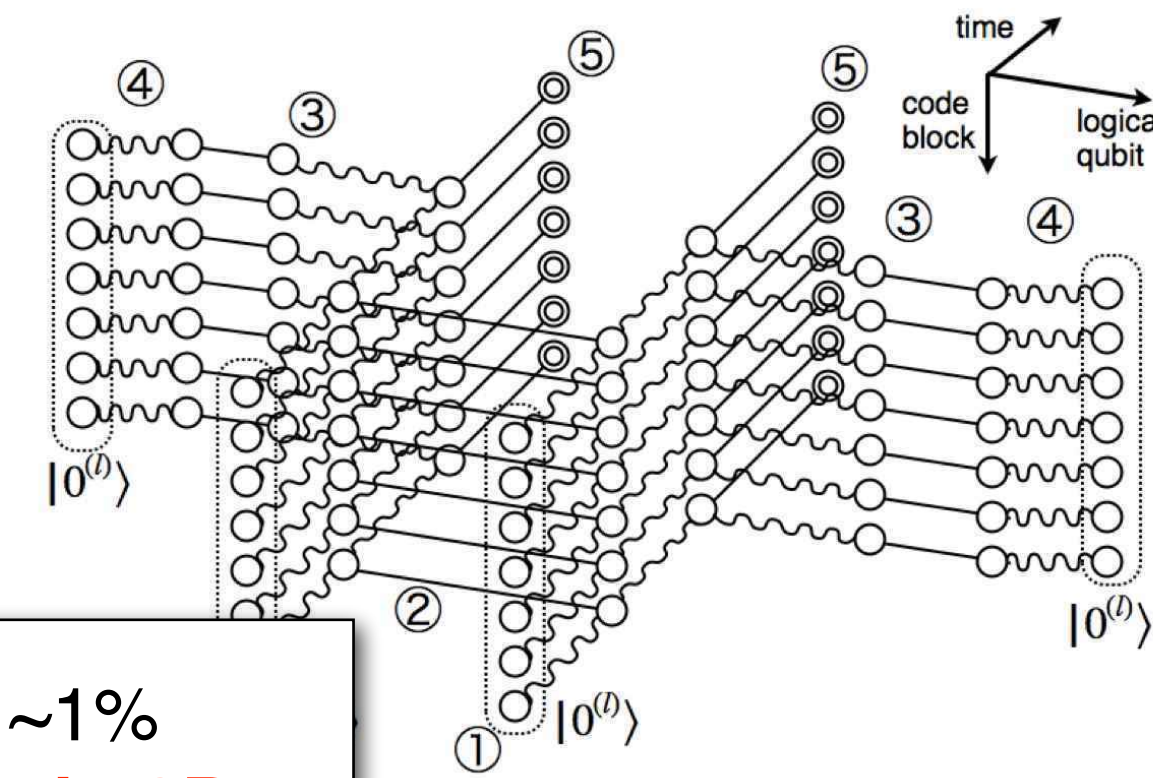
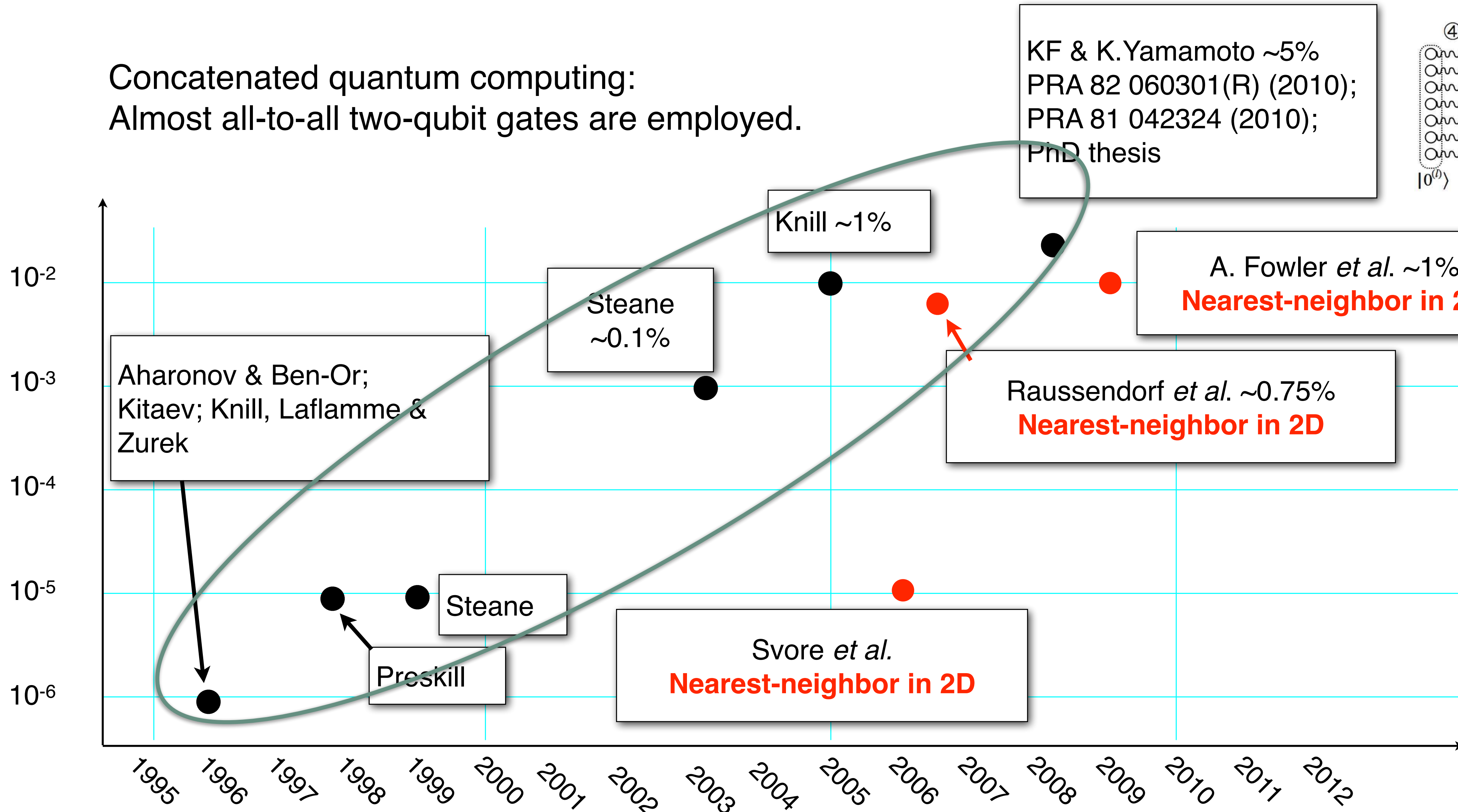


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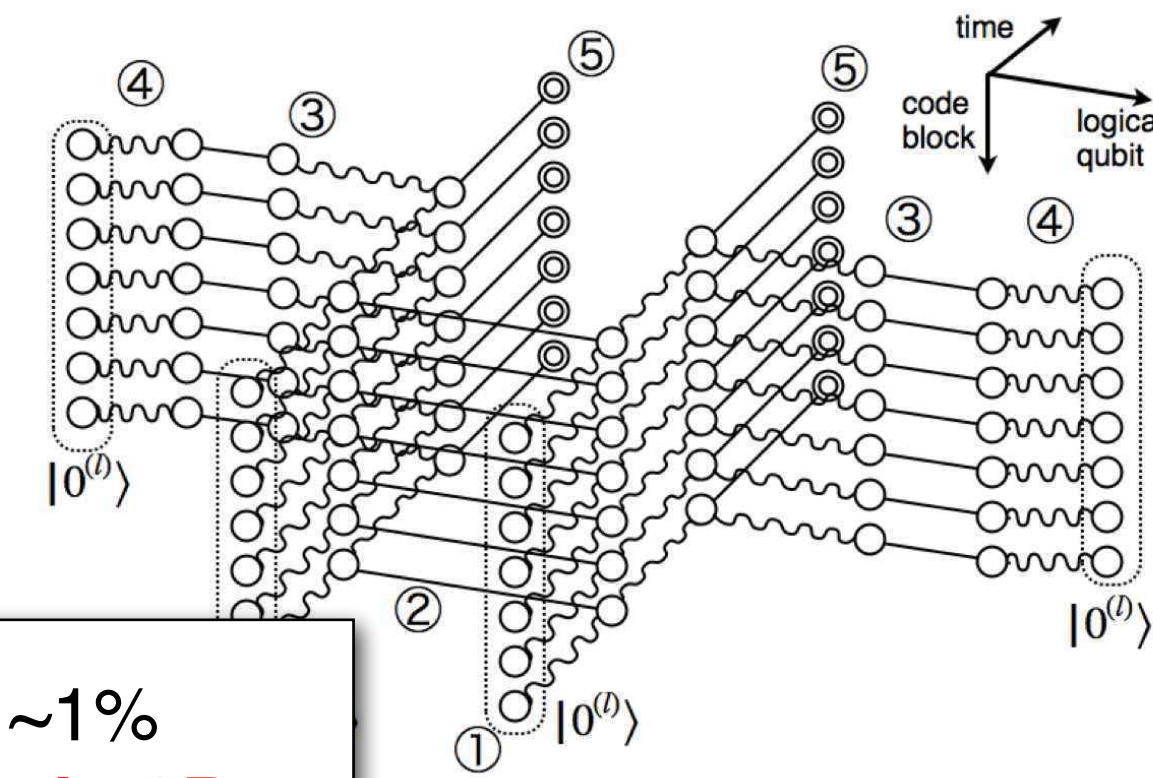
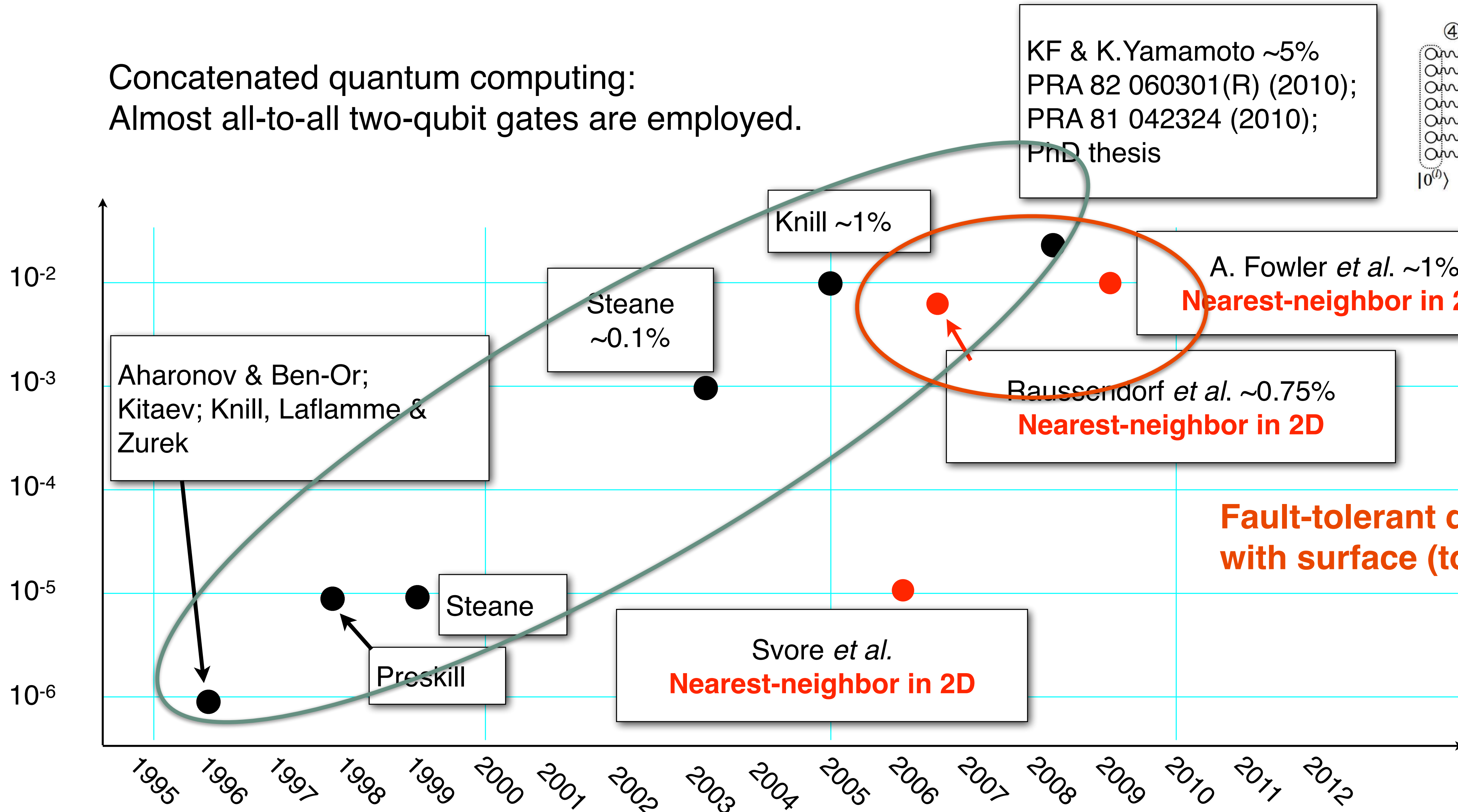
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Concatenated quantum computing:  
Almost all-to-all two-qubit gates are employed.



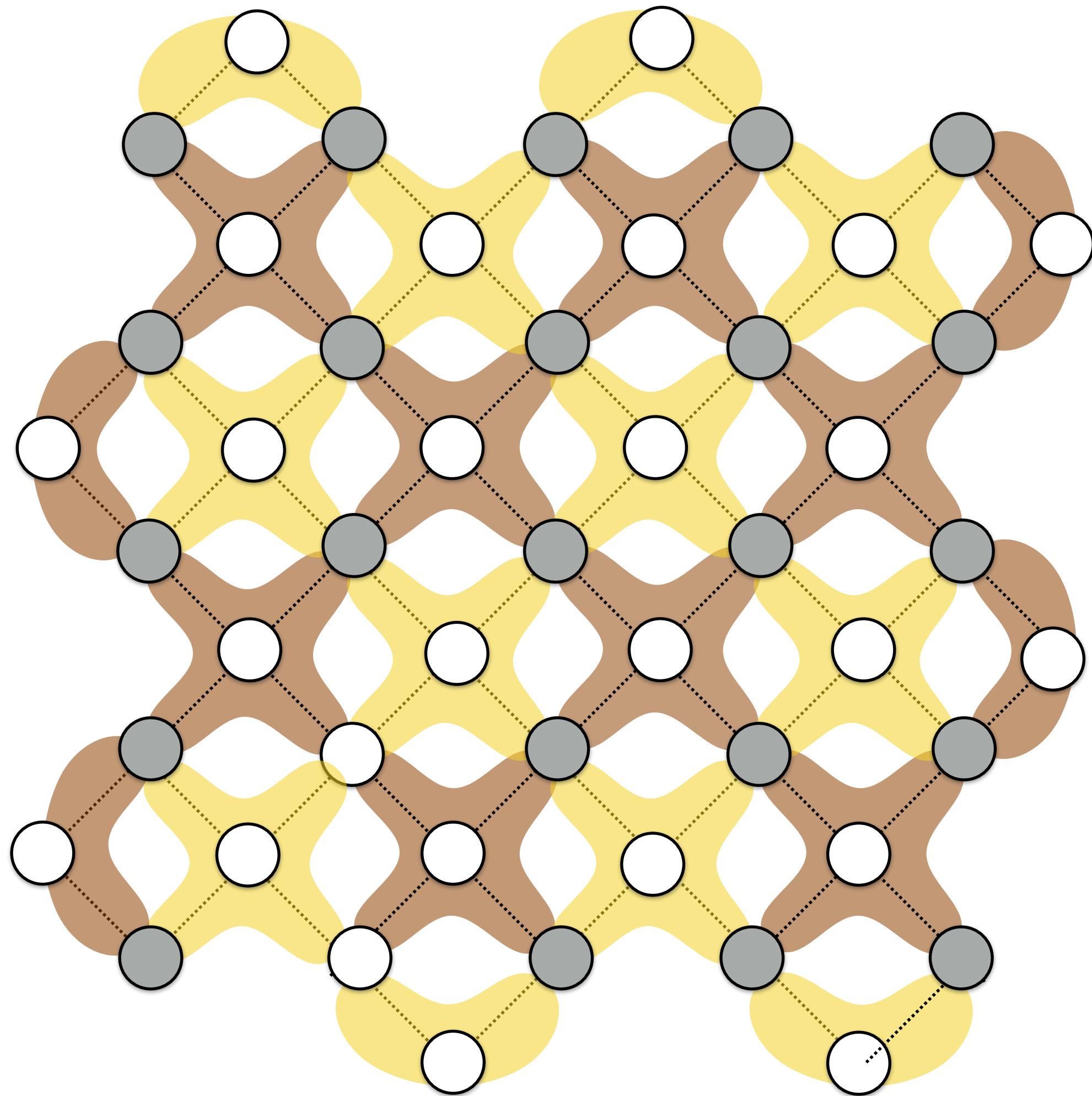
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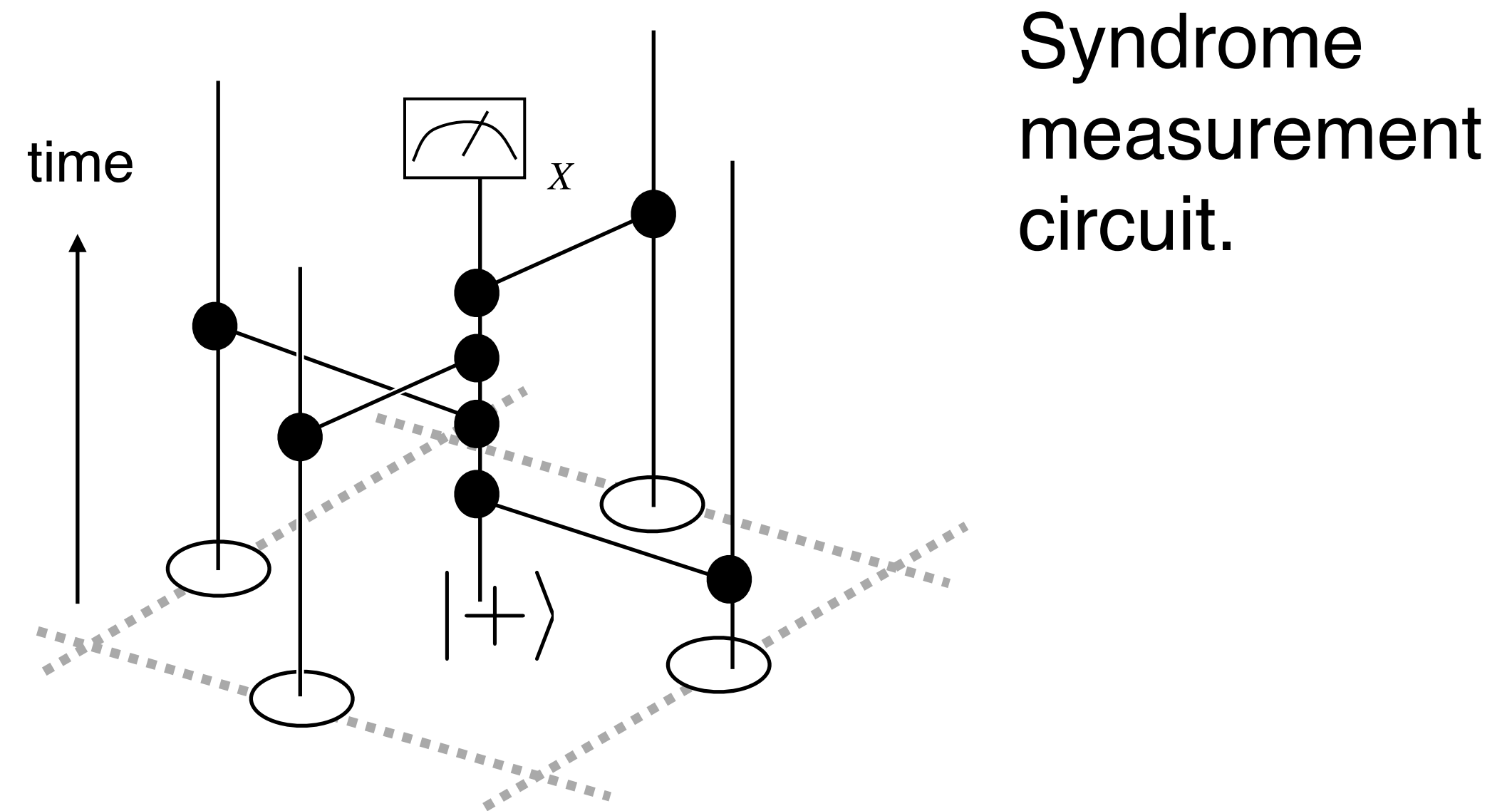


**Fault-tolerant quantum computing with surface (topological) codes.**

# The surface codes



- Data qubit.
- Syndrome qubit to check parity of neighboring qubits.

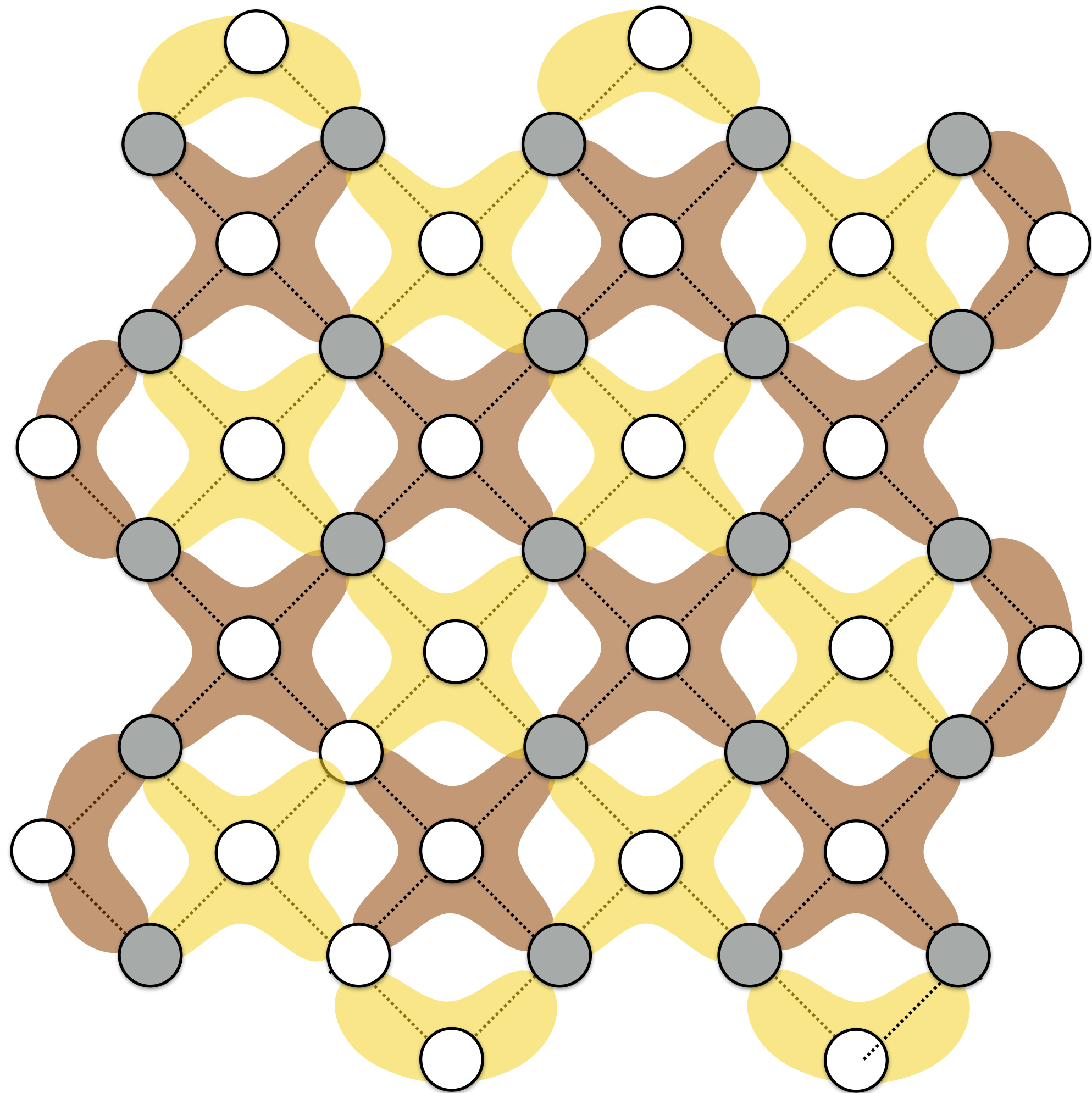


Syndrome measurement circuit.

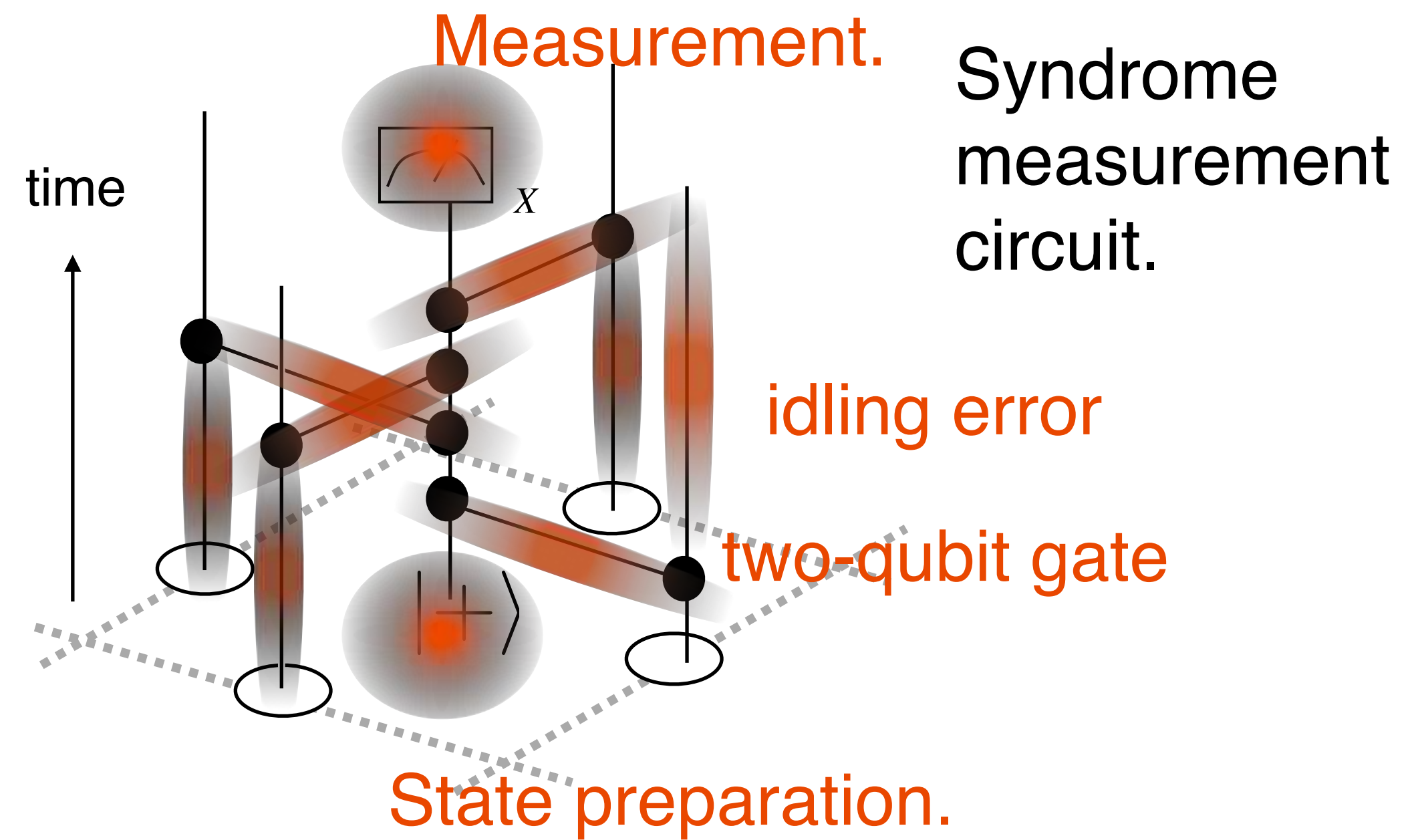
**Threshold value ~ 1% (fidelity 99%)**

A. Yu. Kitaev, "Fault-tolerant quantum computation by anyons." *Annals of physics* (2003).  
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# Google entered quantum computing race in 2014

## **UCSB J. Martinis's group:**

*“Superconducting quantum circuits **at the surface code threshold for fault tolerance**”*

*Barends et al., Nature **508**, 500 (2014)*

*[**ultra high fidelity**]*

***single-qubit gate : 99.92%***

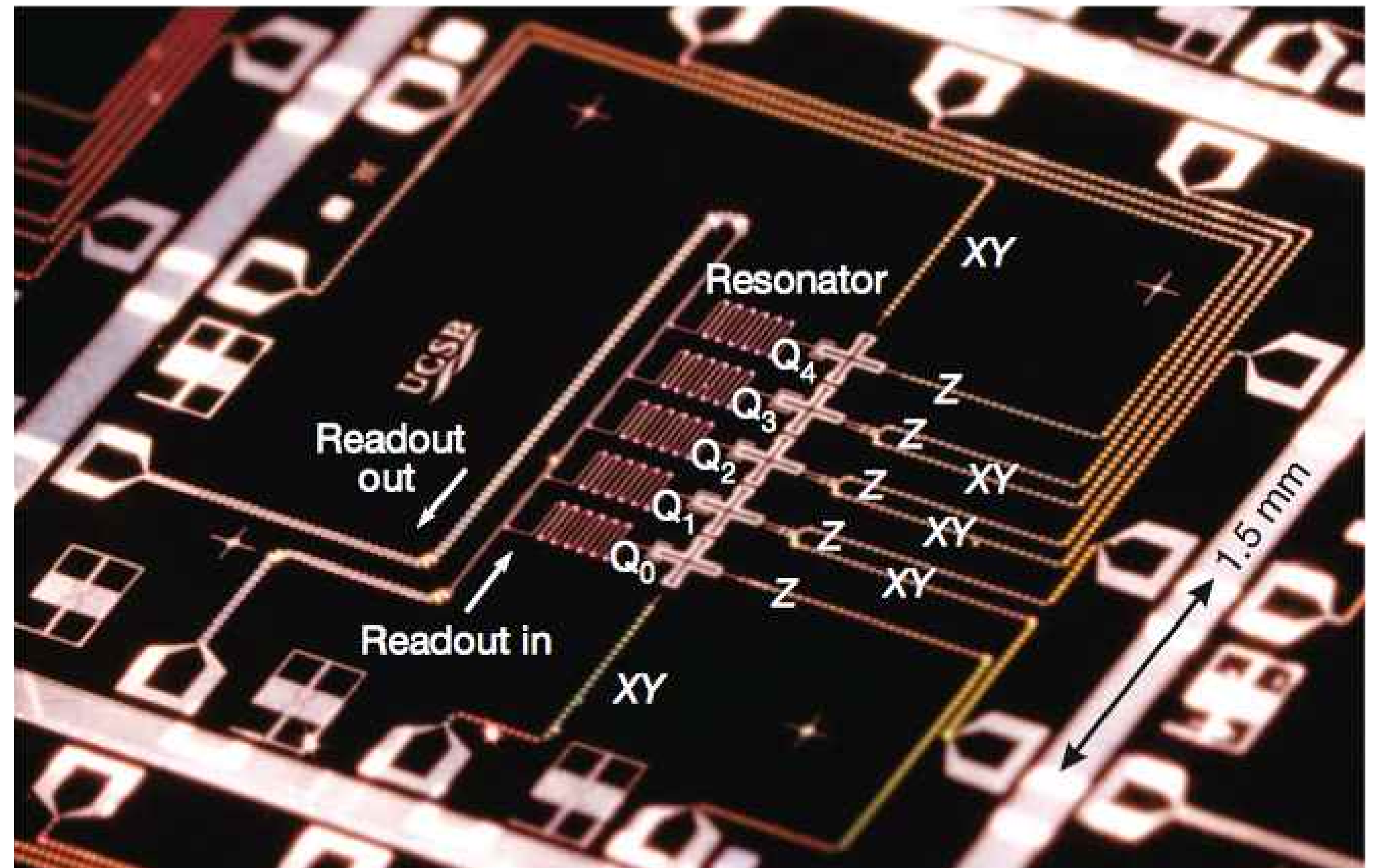
***two-qubit gate : 99.4%***

***measurement : 99%***

## **Quantum computer quest:**

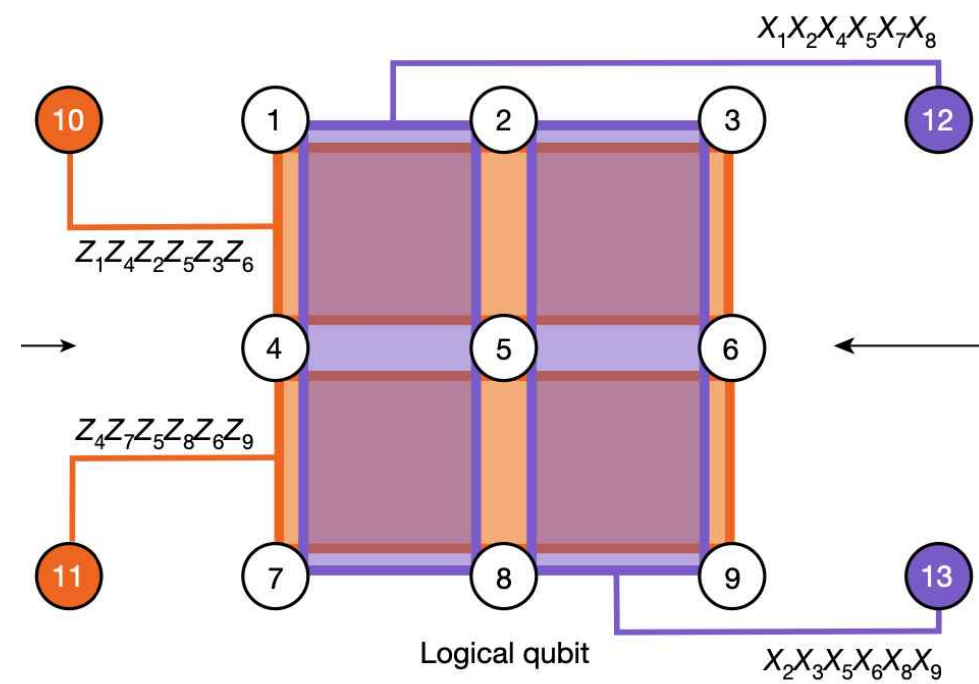
Nature News feature

Nature **516**, 24-26 (2014)



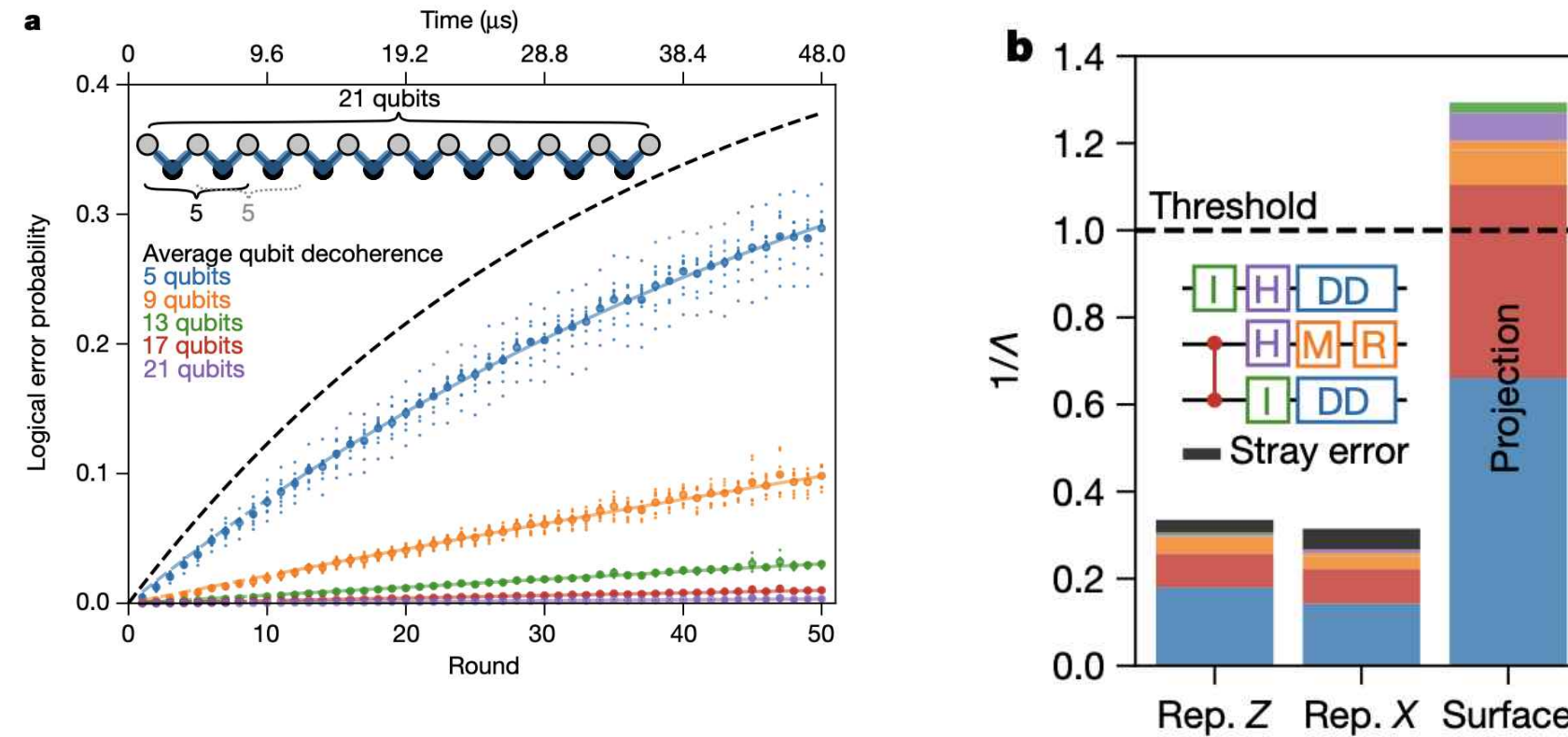
# 2023: First year of Practical Quantum Error Correction?

## Syndrome measurement for Bacon-Shor code



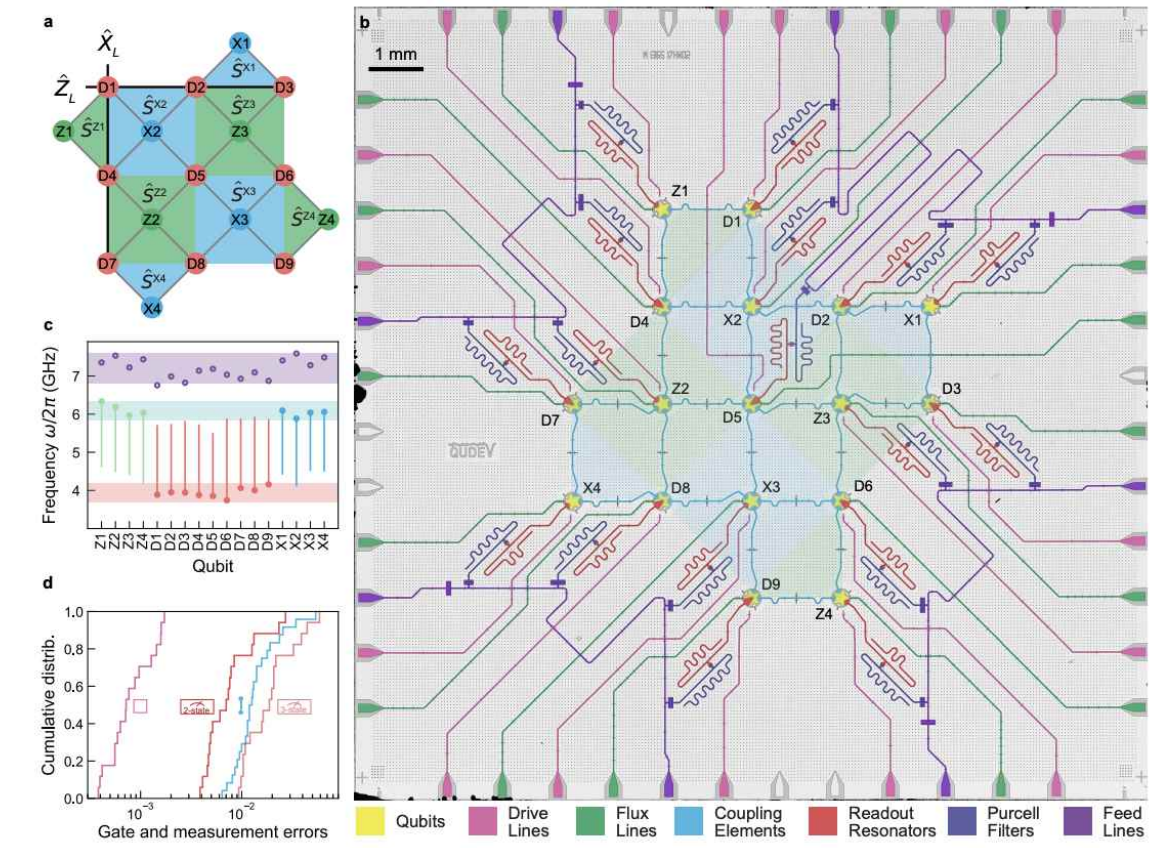
L. Egan et al. "Fault-tolerant control of an error-corrected qubit." Nature **598**, 281 (2021).

## 21-qubit one-dimensional repetition code



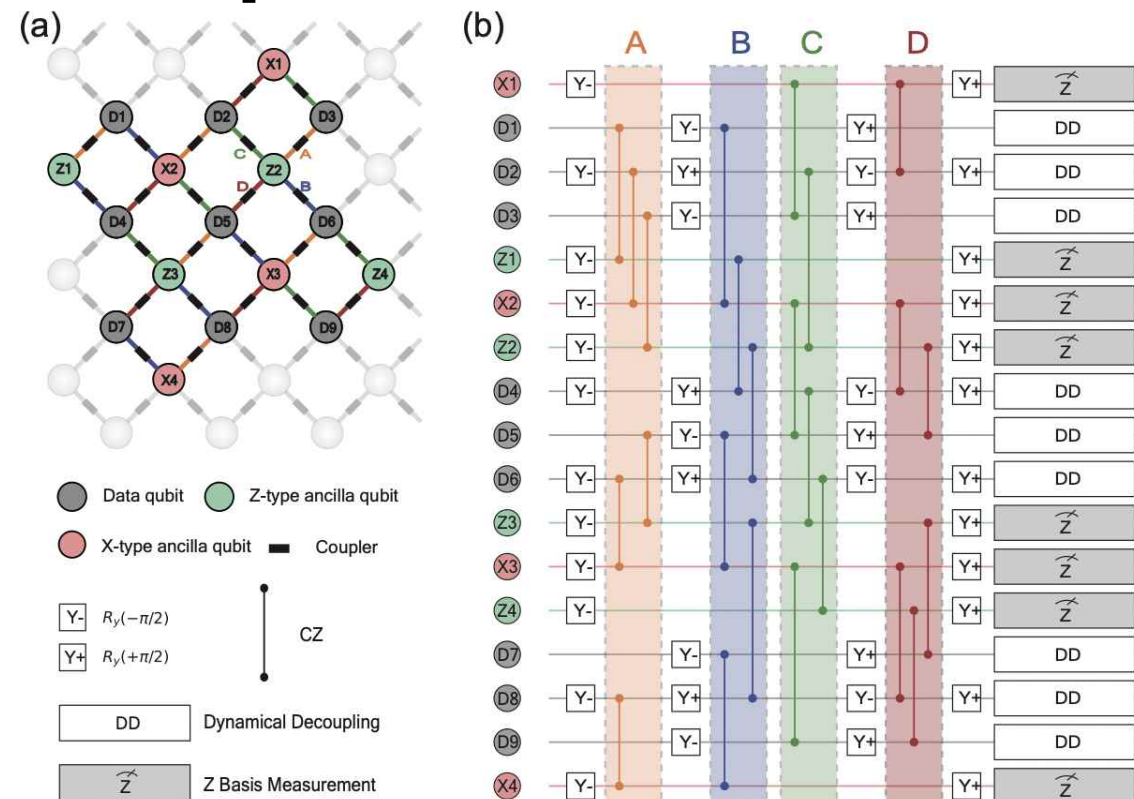
AI, Google Quantum. "Exponential suppression of bit or phase errors with cyclic error correction." Nature **595**, 383 (2021).

## 17-qubit surface code



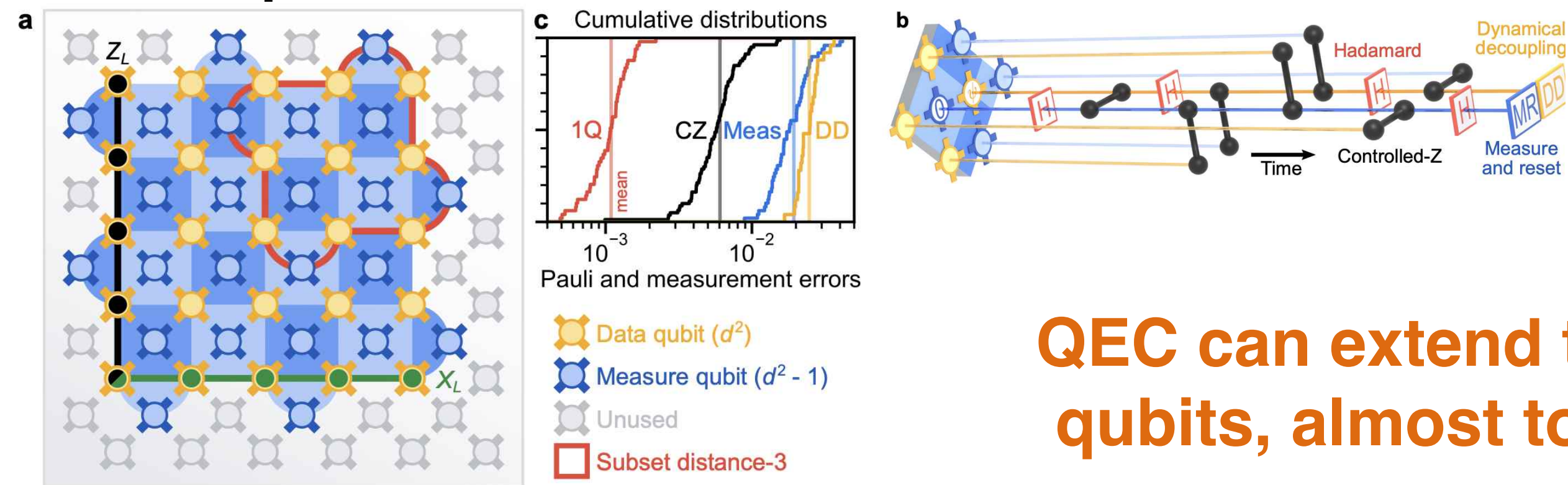
S. Krinner et al., "Realizing Repeated Quantum Error Correction in a Distance-Three Surface Code", Nature **605**, 669 (2022)

## 17-qubit surface code



Y. Zhao et al. "Realization of an error-correcting surface code with superconducting qubits." Physical Review Letters **129**, 030501 (2022).

## 49-qubit surface code



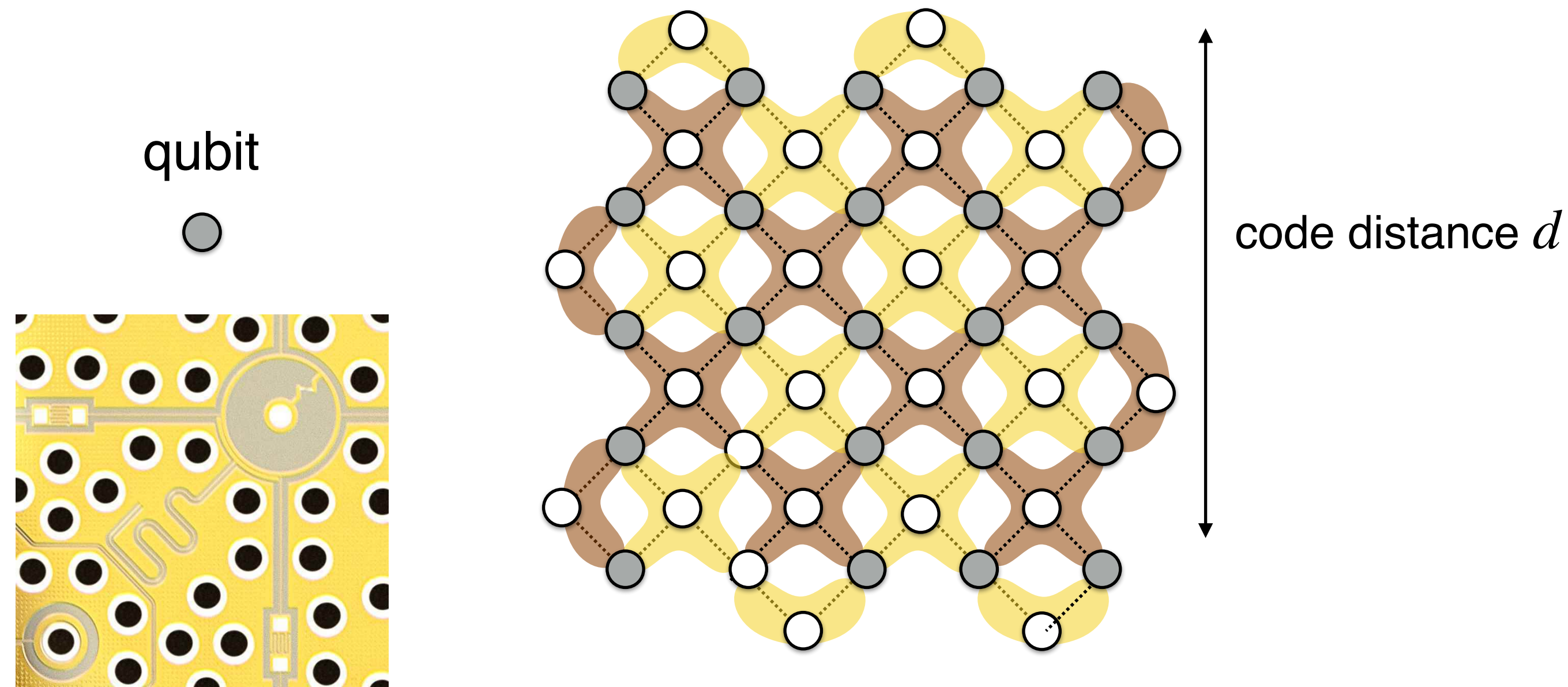
AI, Google Quantum. "Suppressing quantum errors by scaling a surface code logical qubit." Nature, **614**, 676 (2023).

**QEC can extend the lifetime of qubits, almost to break-even.**

# Fault-tolerant quantum computing: whole picture

R. Raussendorf and J. Harrington. "Fault-tolerant quantum computation with high threshold in two dimensions." PRL (2007).

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logical qubit:  $2d^2 - 1$  physical qubits

$$\text{logical error rate : } p_L = C \left( \frac{p}{p_{\text{th}}} \right)^{(d+1)/2}$$

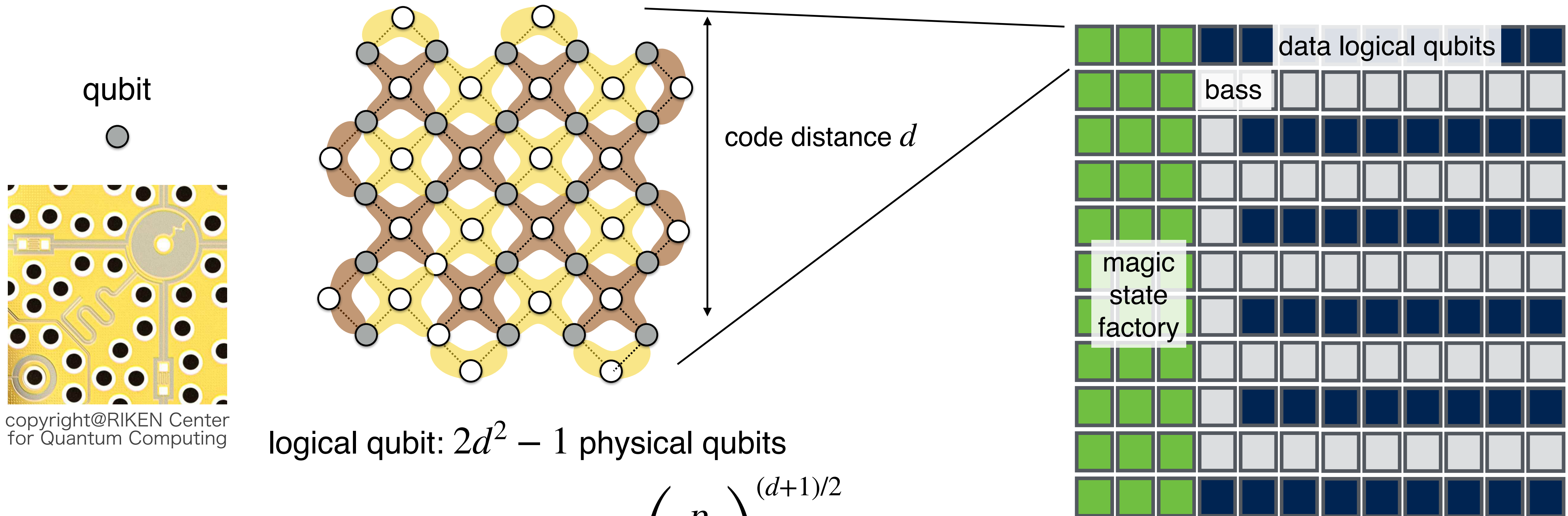
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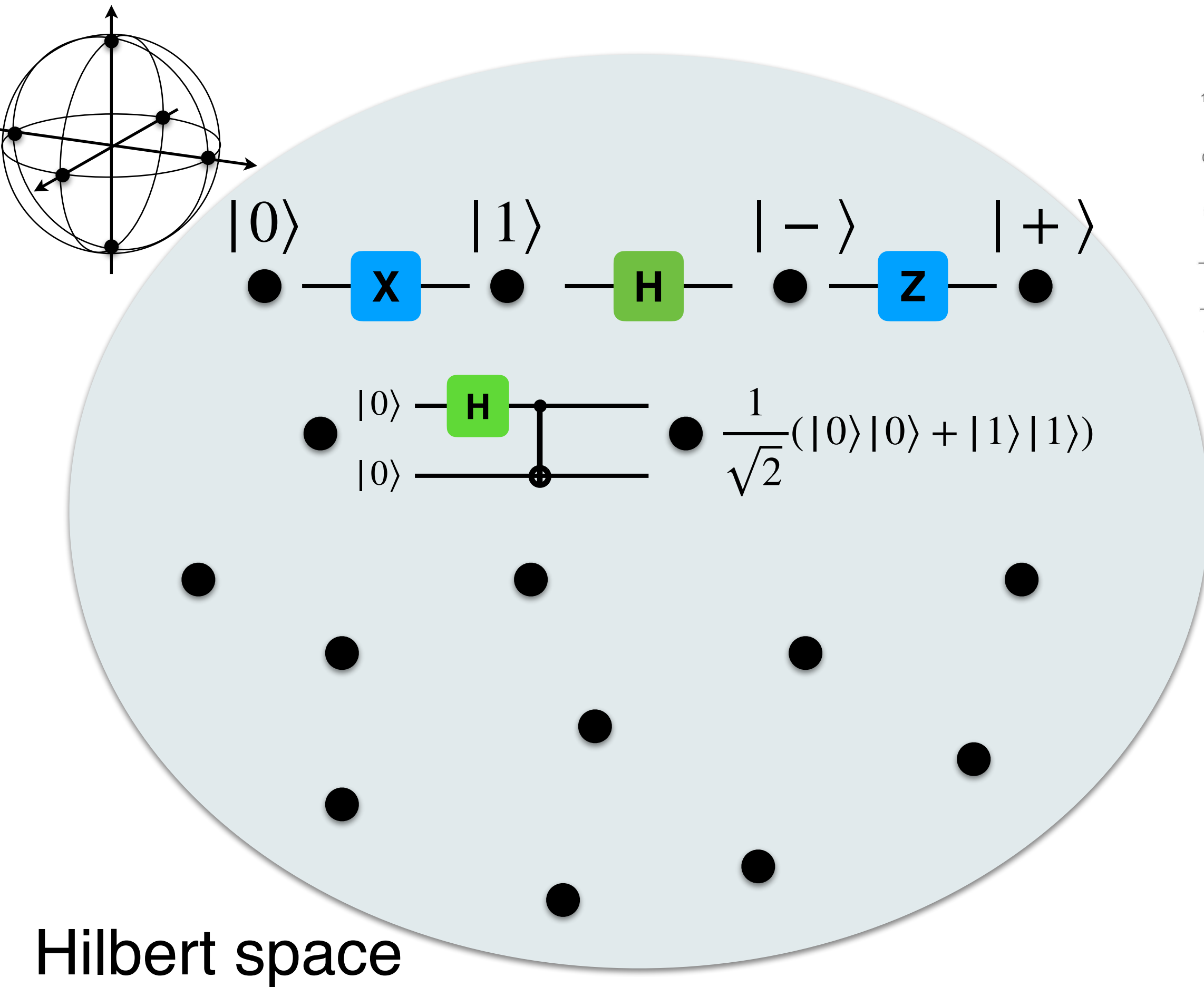
D. Litinski Quantum (2019); M. Beverland, K. Vadym, and E. Schoute, PRX Quantum (2022).

Quantum algorithm using 100-1000 logical qubits

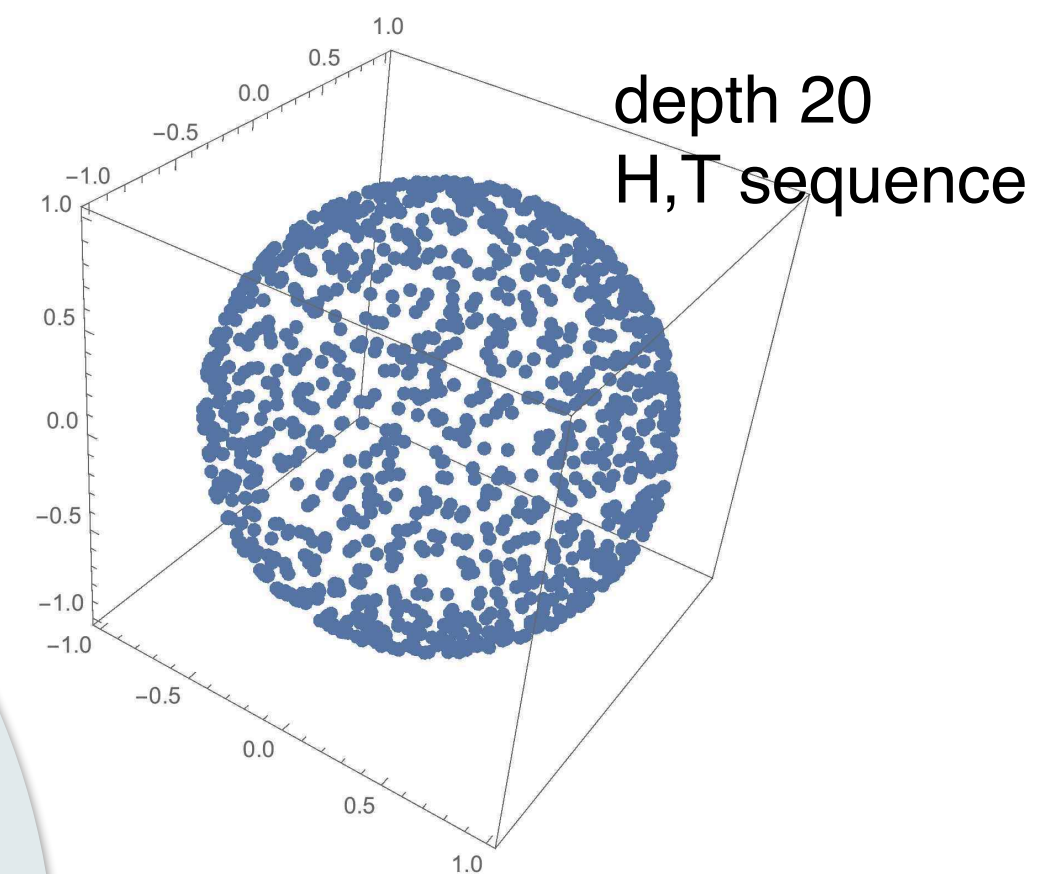
**Total amount of physical qubits →  $10^6$**

# Clifford gates and Non-Clifford gates

**Clifford gates:** X, Y, Z, H, S, CNOT, CZ



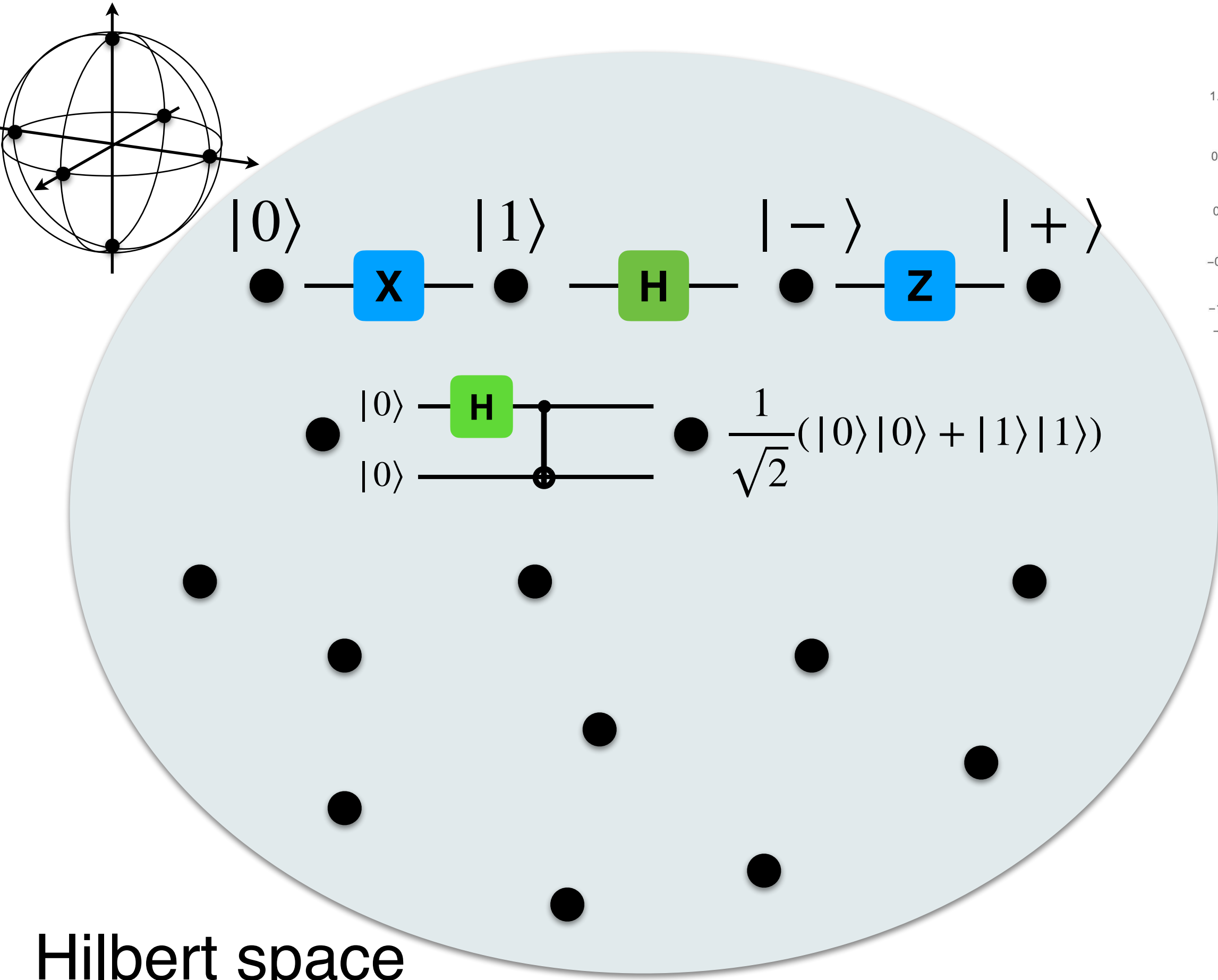
**Non-Clifford gates:** T, Toffoli gates



The states generated by Clifford gates are rather limited and can be simulated efficiently (Gottesman-Knill's theorem).

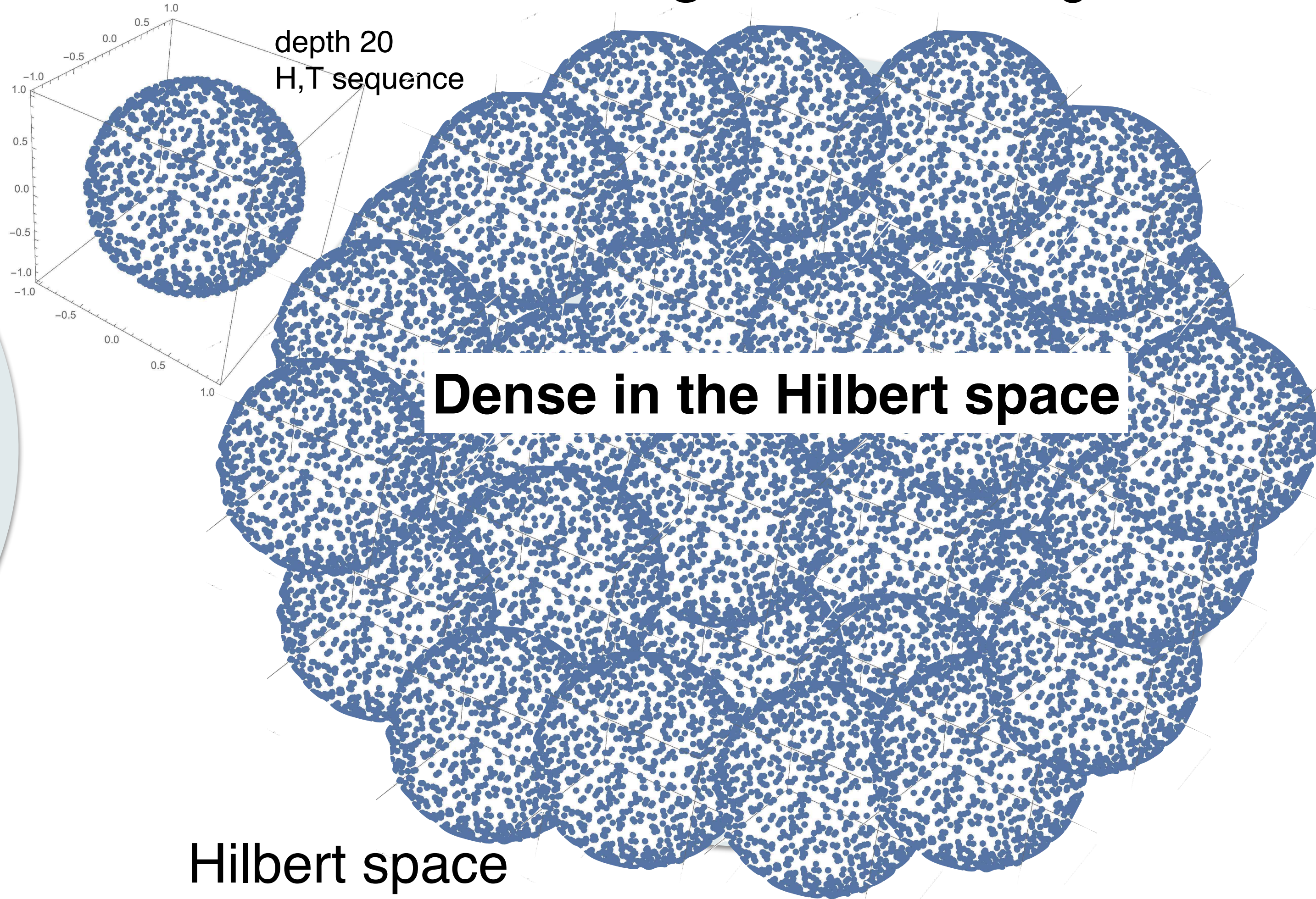
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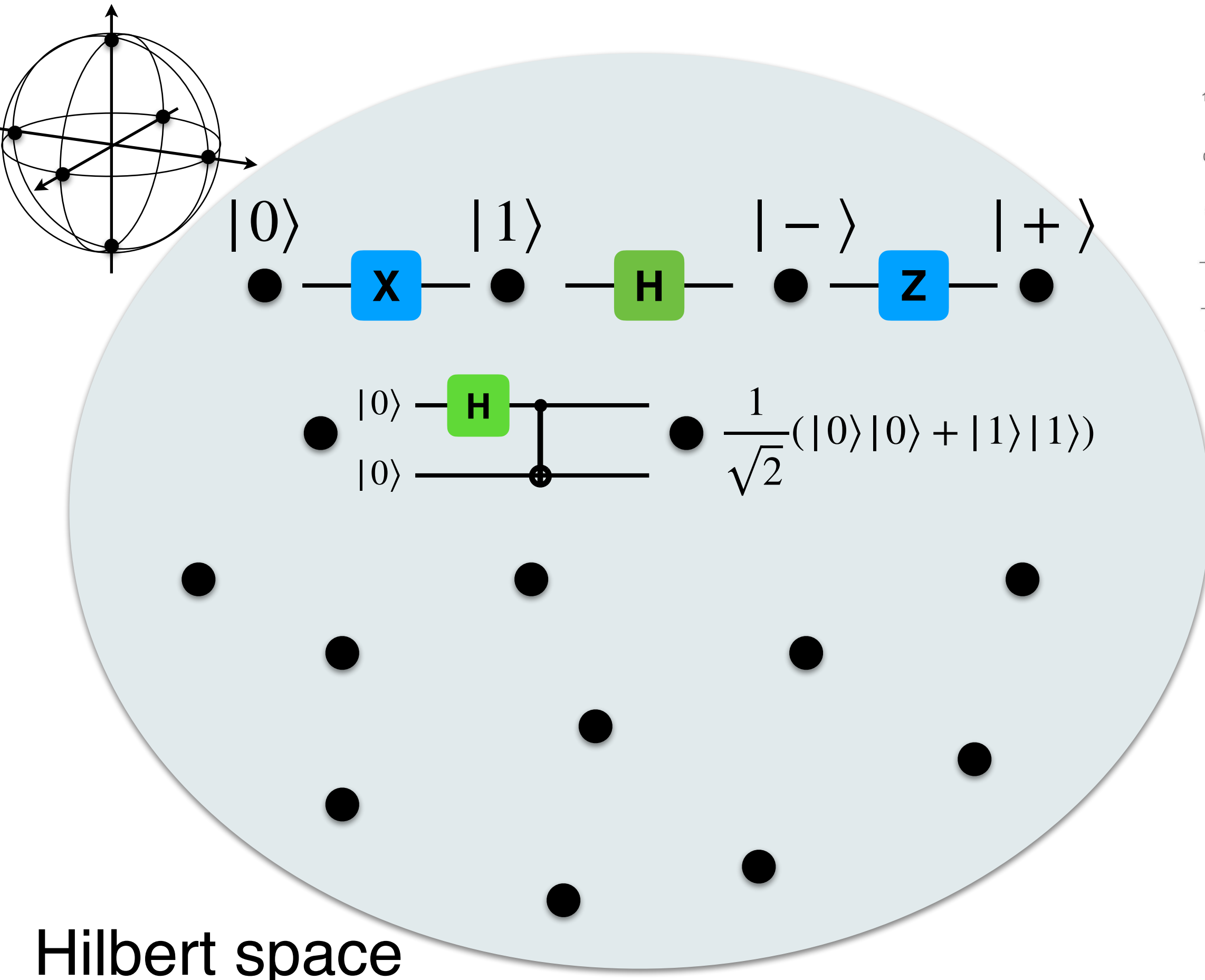
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**Clifford + non-Clifford gates**  
 → universal quantum computation

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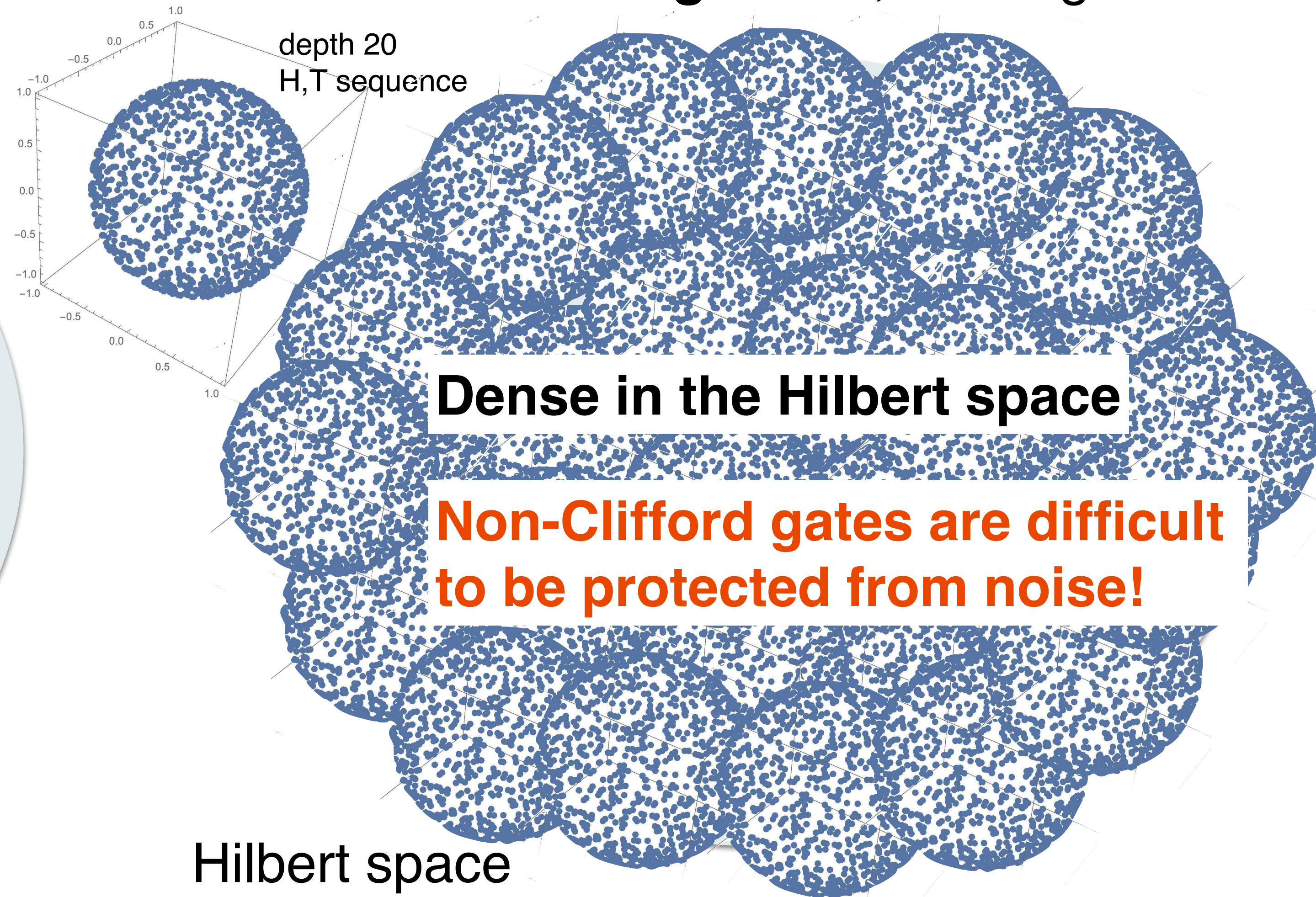
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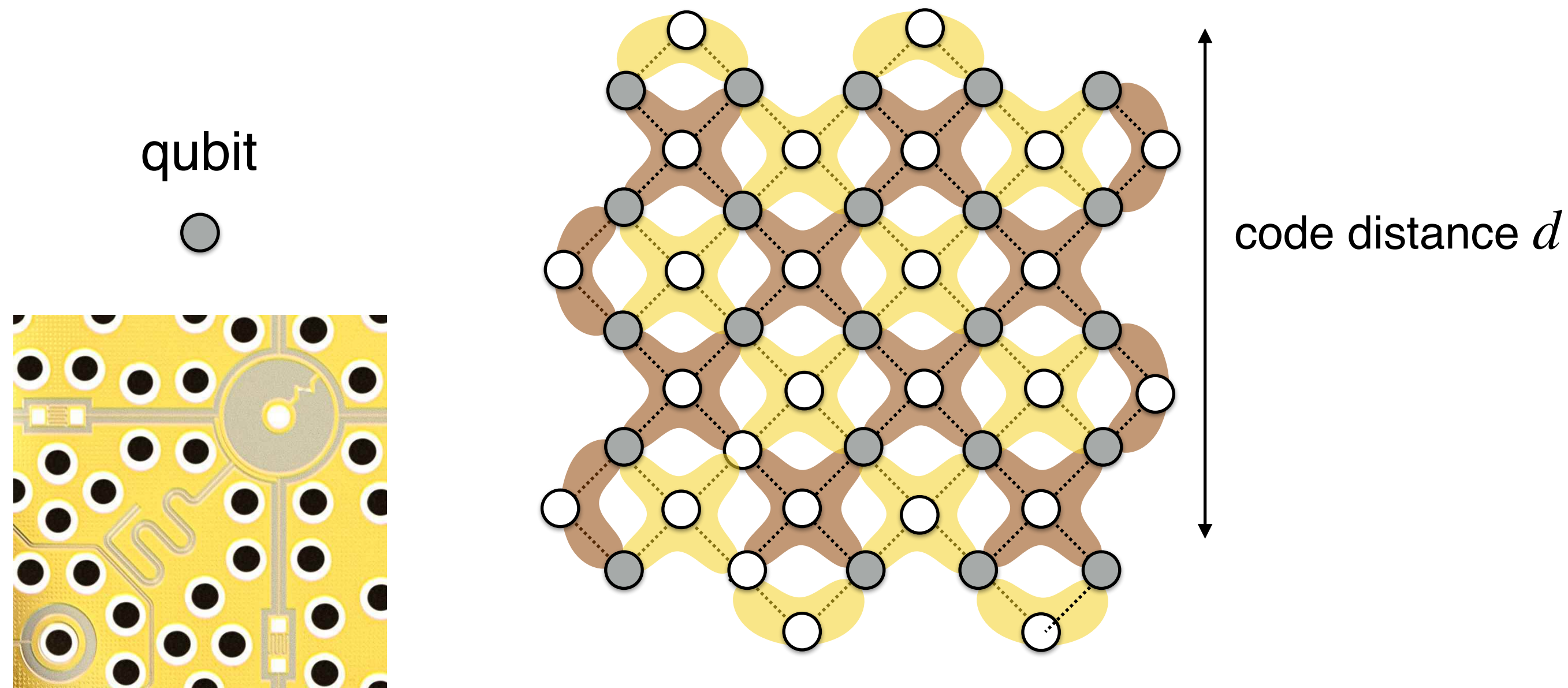
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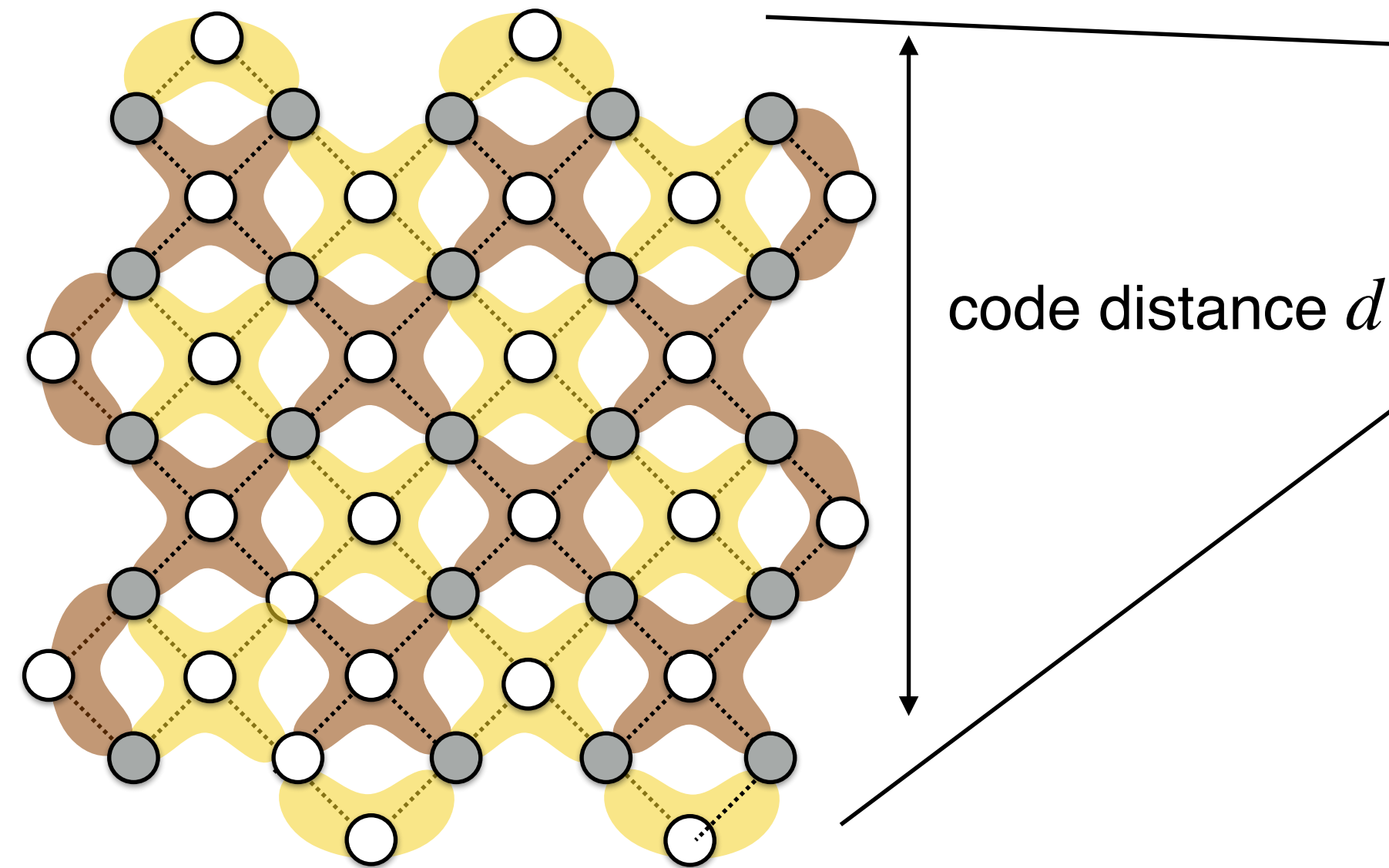
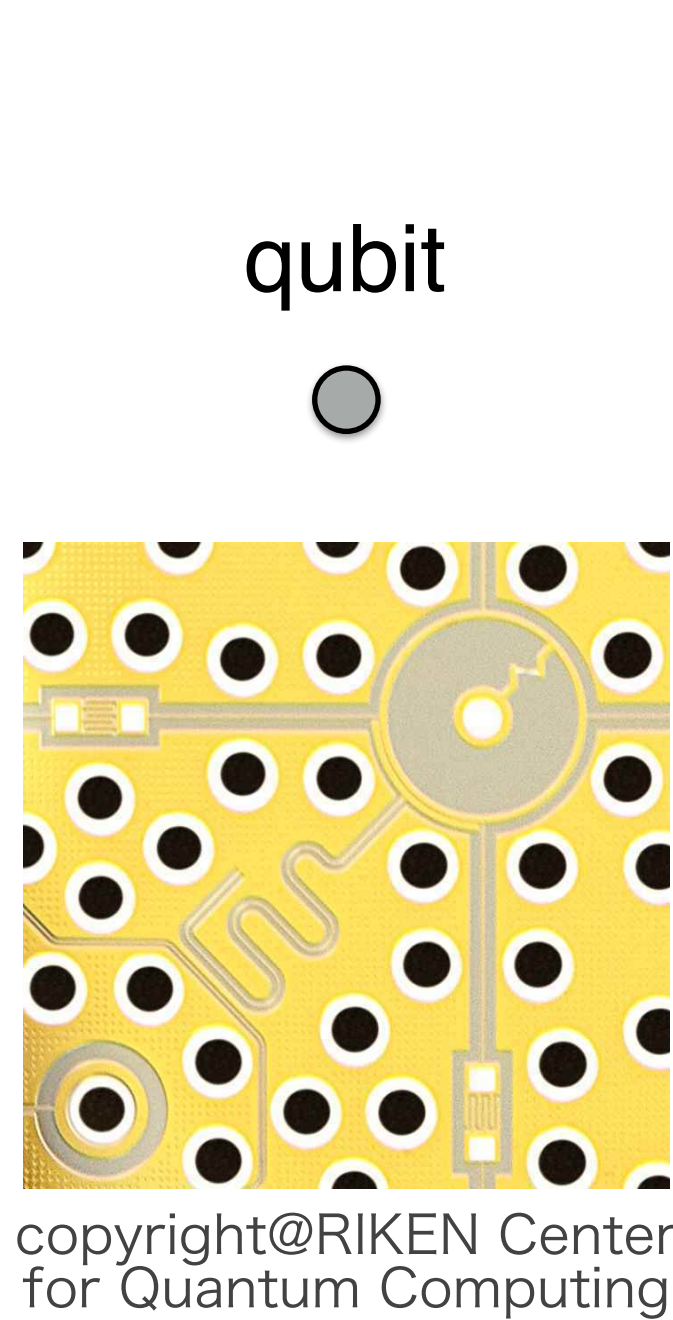
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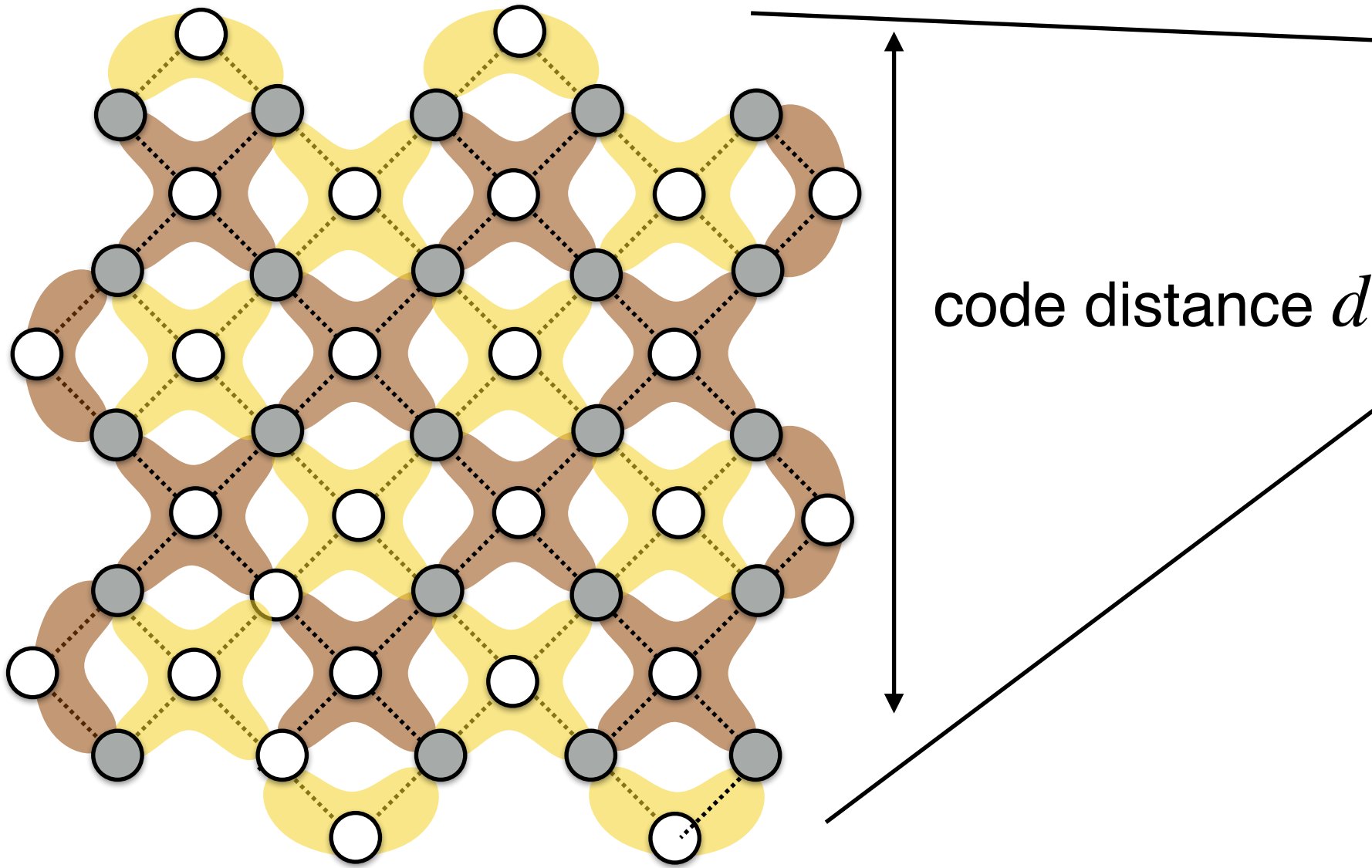
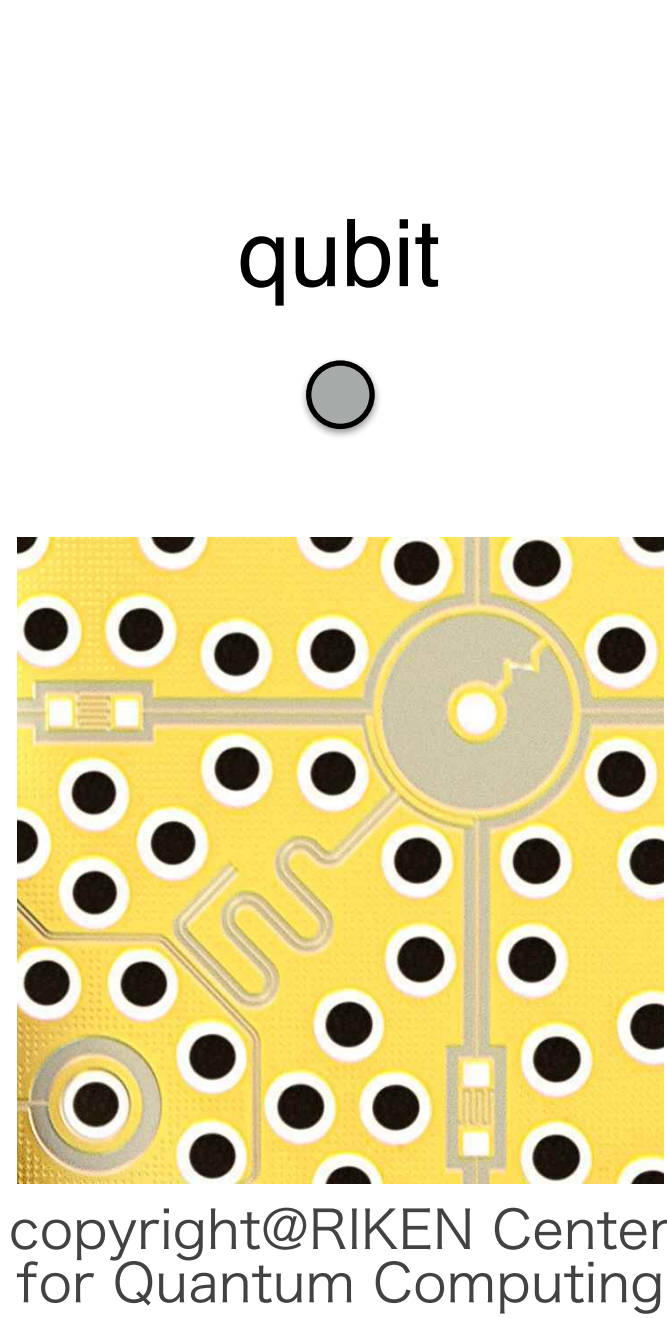
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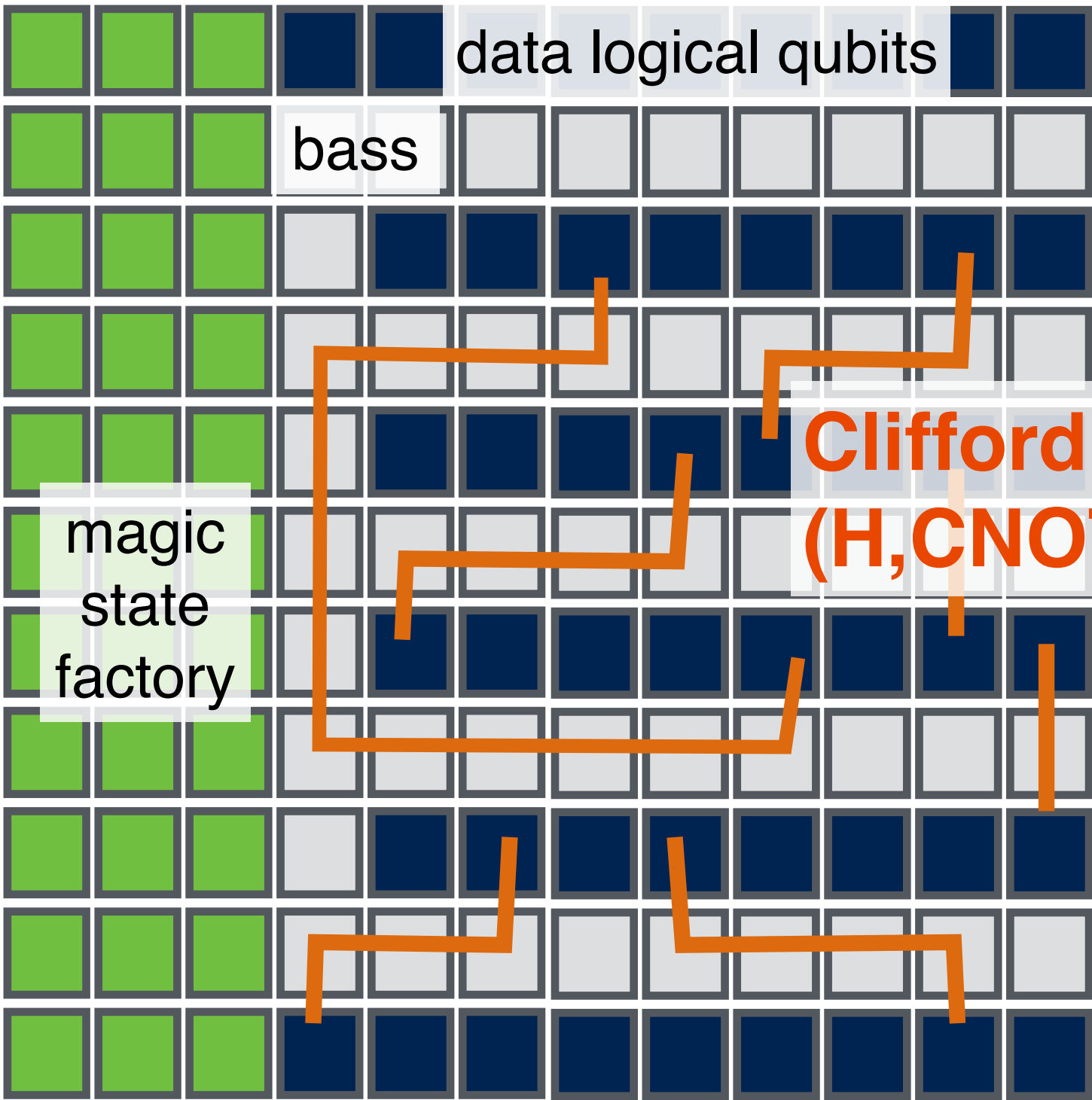
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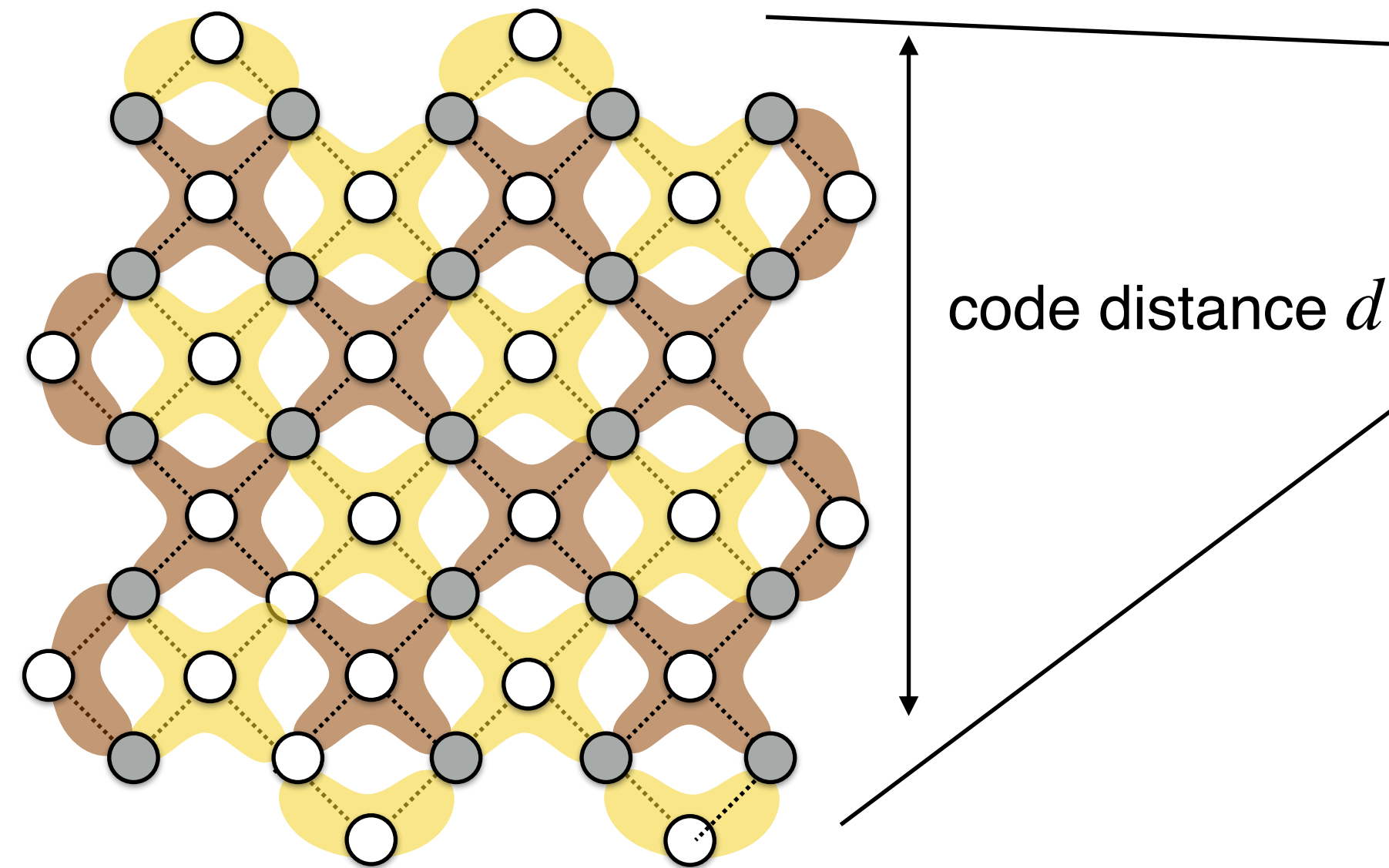
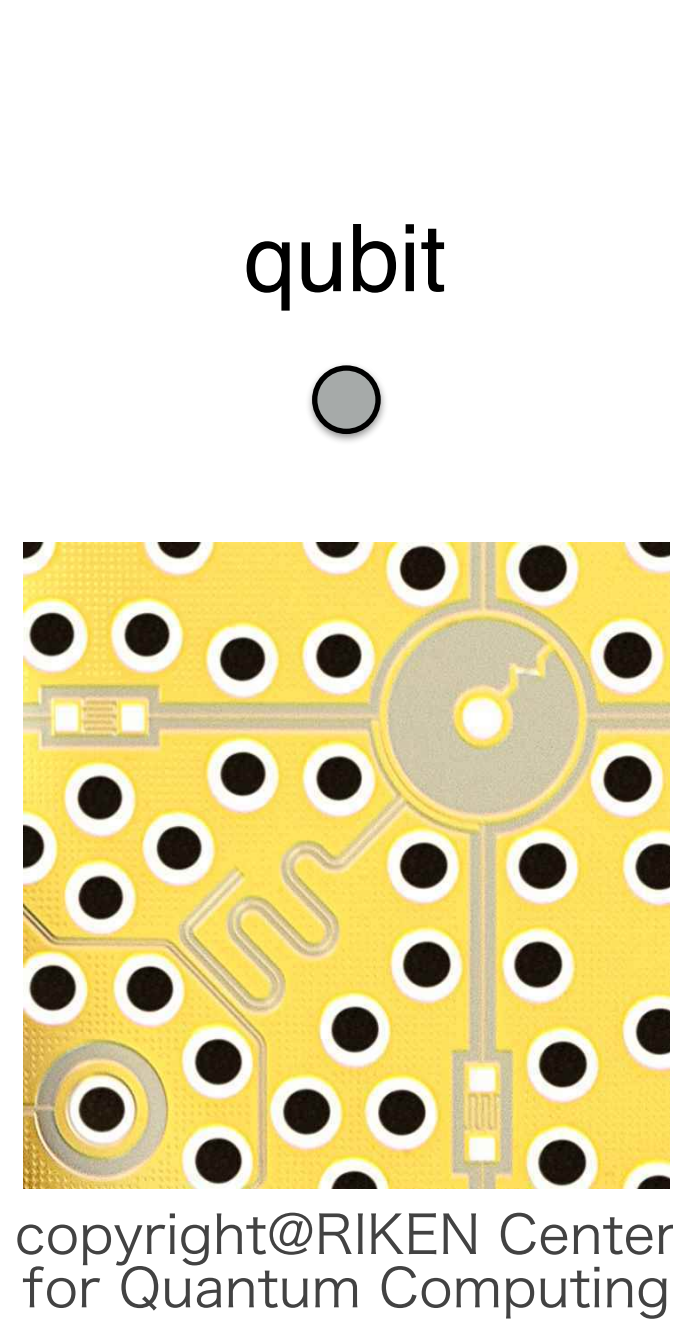
D. Litinski Quantum (2019); M. Beverland, K. Vadym, and E. Schoute, PRX Quantum (2022).

Quantum algorithm using 100-1000 logical qubits

**Total amount of physical qubits →  $10^6$**

# Fault-tolerant quantum computing: whole picture

R. Raussendorf and J. Harrington. "Fault-tolerant quantum computation with high threshold in two dimensions." PRL (2007).  
 A. G. Fowler et al. "Surface codes: Towards practical large-scale quantum computation." PRA (2012).



logical qubit:  $2d^2 - 1$  physical qubits

$$\text{logical error rate : } p_L = C \left( \frac{p}{p_{th}} \right)^{(d+1)/2}$$

ex)  $p = 10^{-3}$ ,  $p_{th} = 10^{-2}$ ,  $d = 19$ ,  $p_L \sim 10^{-10}$   
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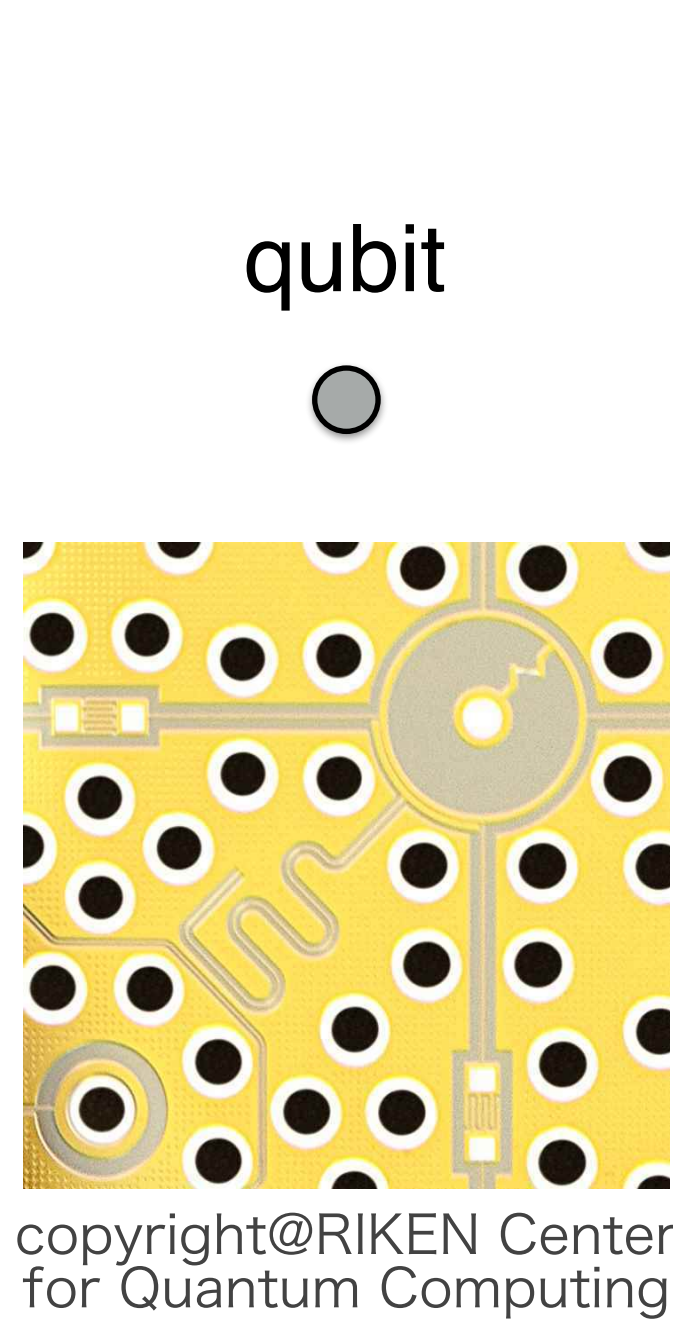
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**Non-Clifford gates:**  
 (T gate, Toffoligates etc)  
 → hard to be protected on the surface code (and other codes).

**Magic state distillation:**  
 → clean magic states should be supplied from factory to do them.

code distance  $d$

logical qubit:  $2d - 1$  physical qubits



D. Litinski Quantum (2019); M. Beverland, K. Vadym, and E. Schoute, PRX Quantum (2022).

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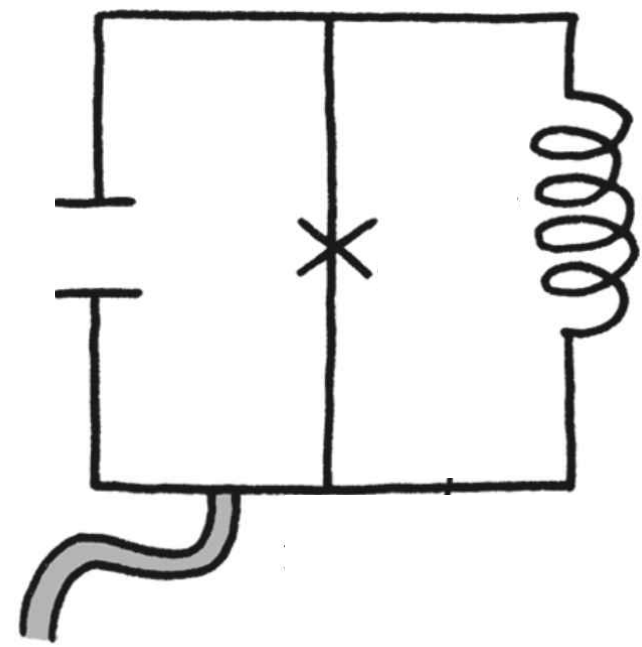
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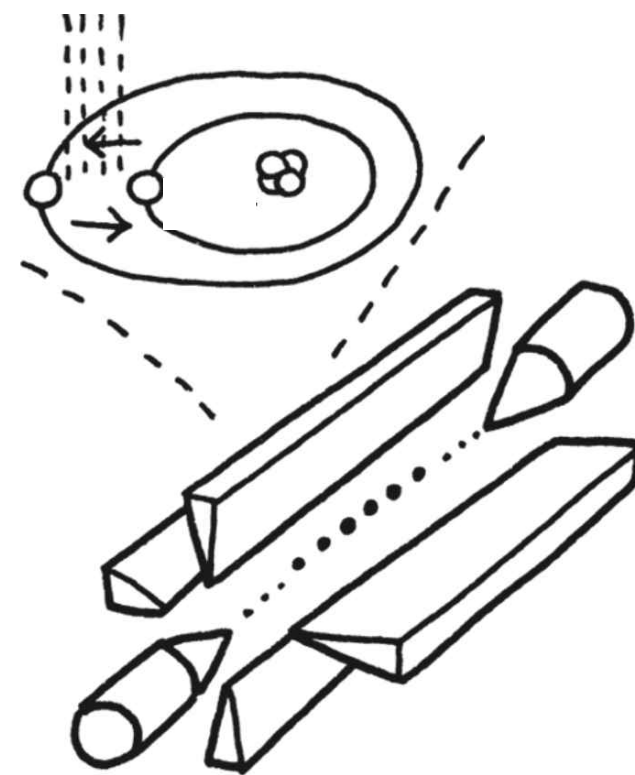
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# Layered Structure of Fault-Tolerant Quantum Computing

Superconducting qubit



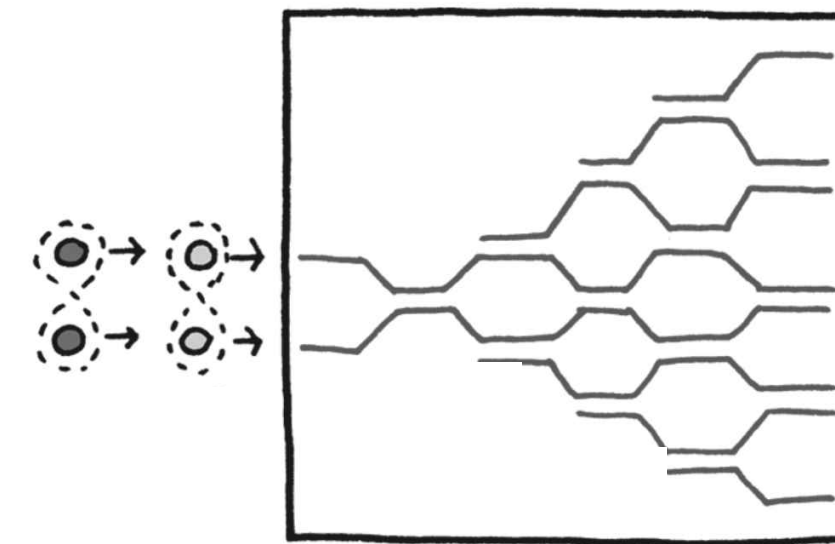
Trapped Ion qubit



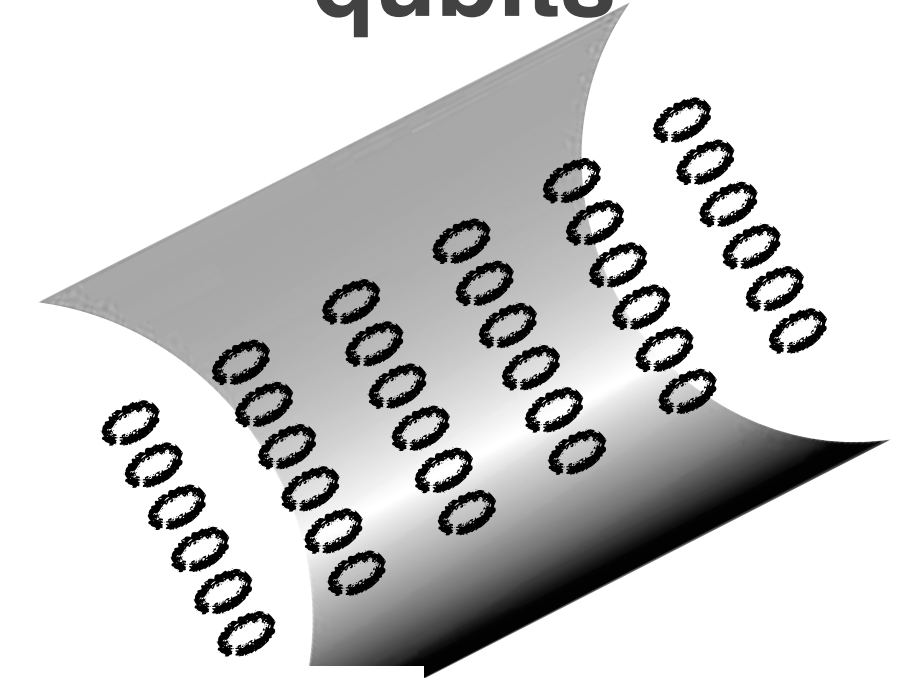
Semiconductor qubit



Photonic qubits

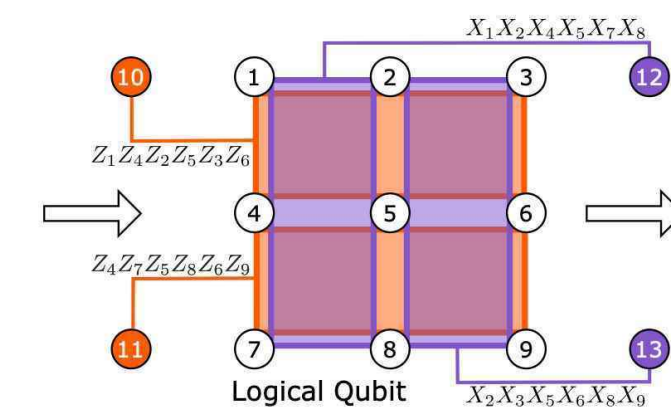


Neutral atom qubits

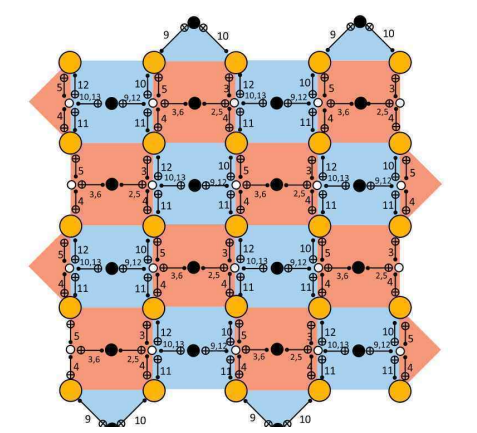


## Physical Gate Control

Different physical systems have different constraints on the architecture in terms of how they are controlled.

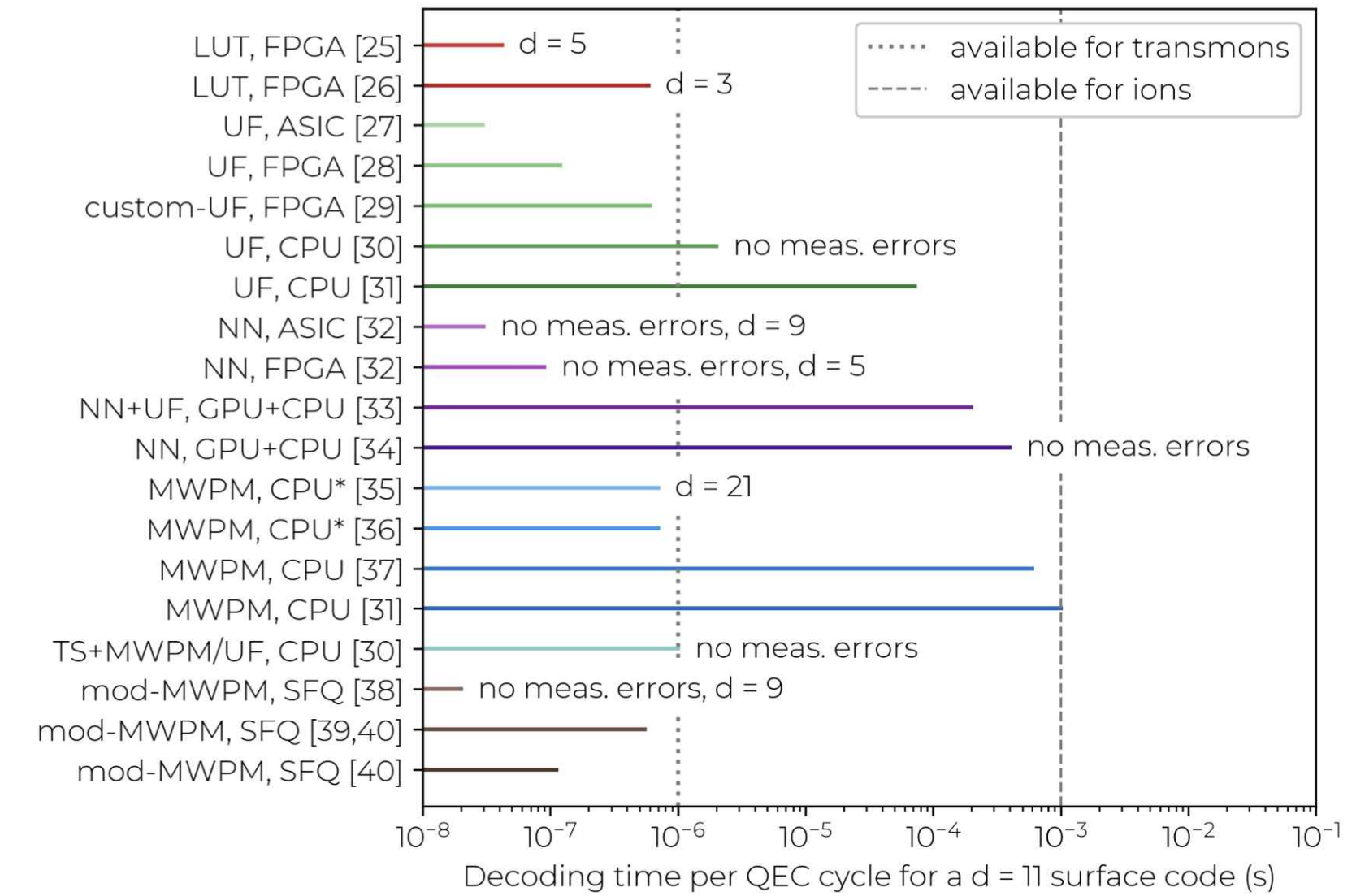
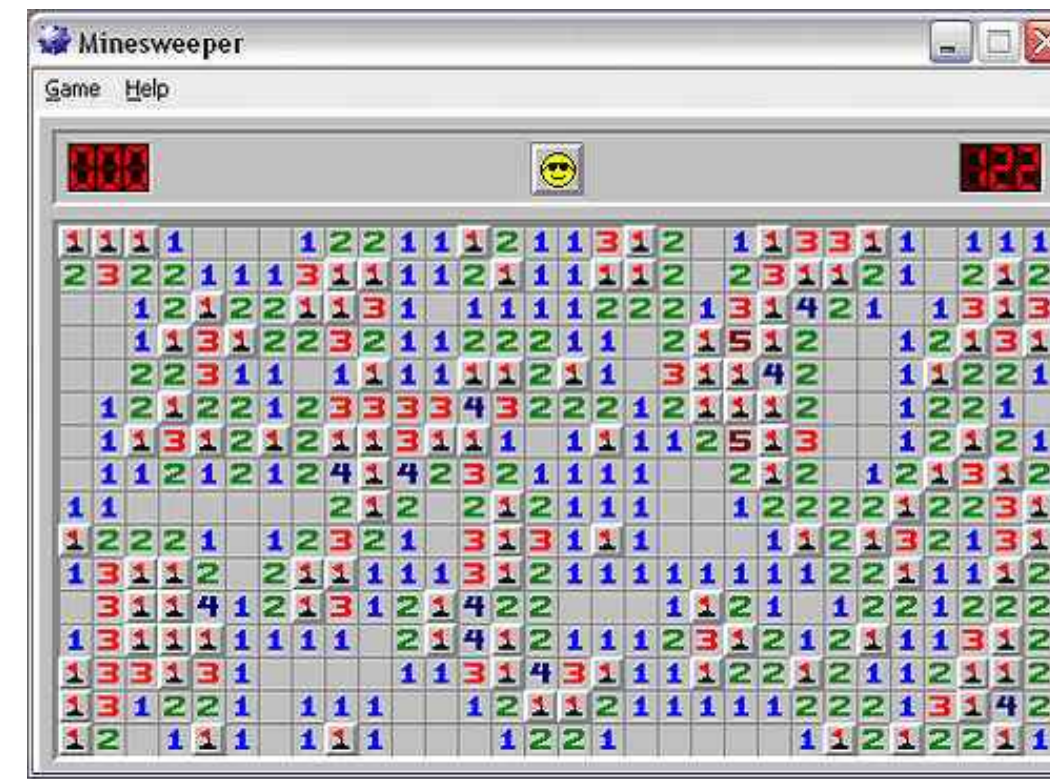
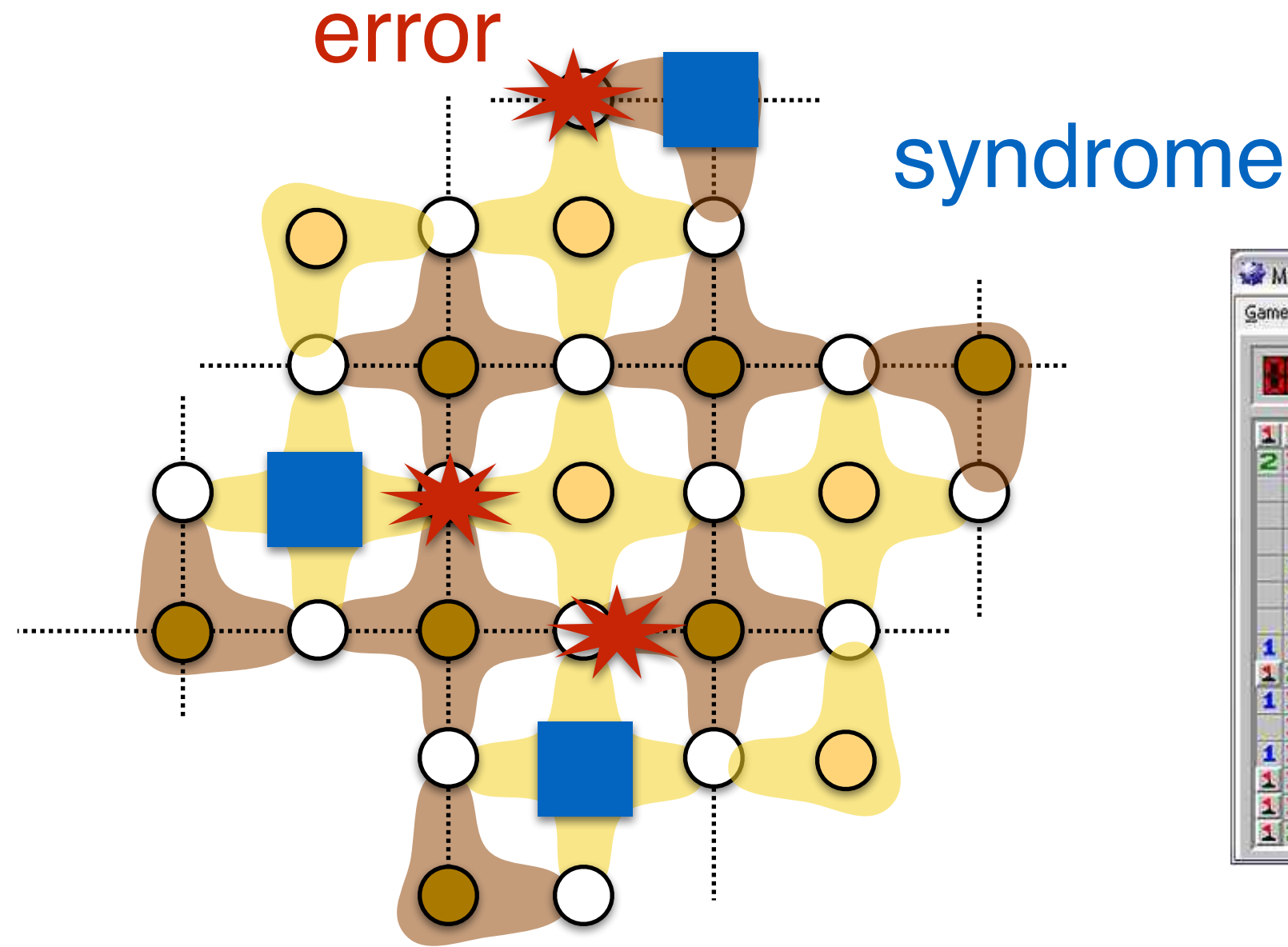


arXiv:2009.11482

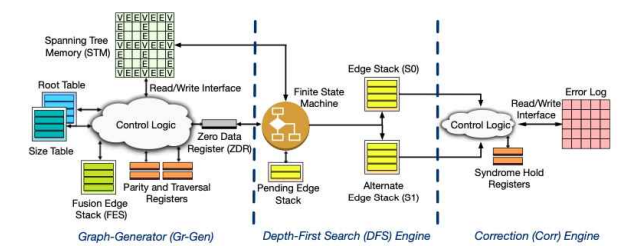


PhysRevX.10.011022

# Layered Structure of Fault-Tolerant Quantum Computing



F. Battistel, et al. "Real-Time Decoding for Fault-Tolerant Quantum Computing: Progress, Challenges and Outlook." arXiv (2023)



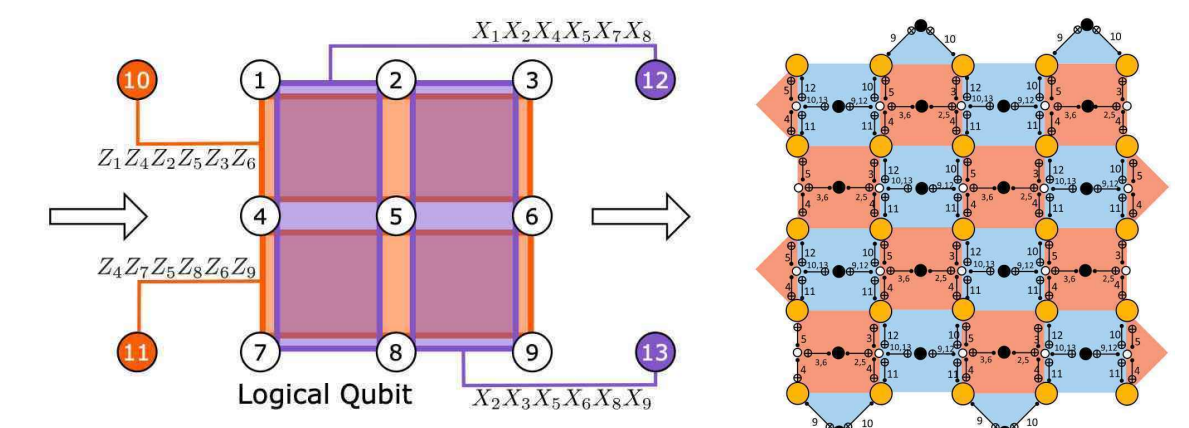
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## Error detection and Correction

Need a real-time decoding algorithm that decode without delay.

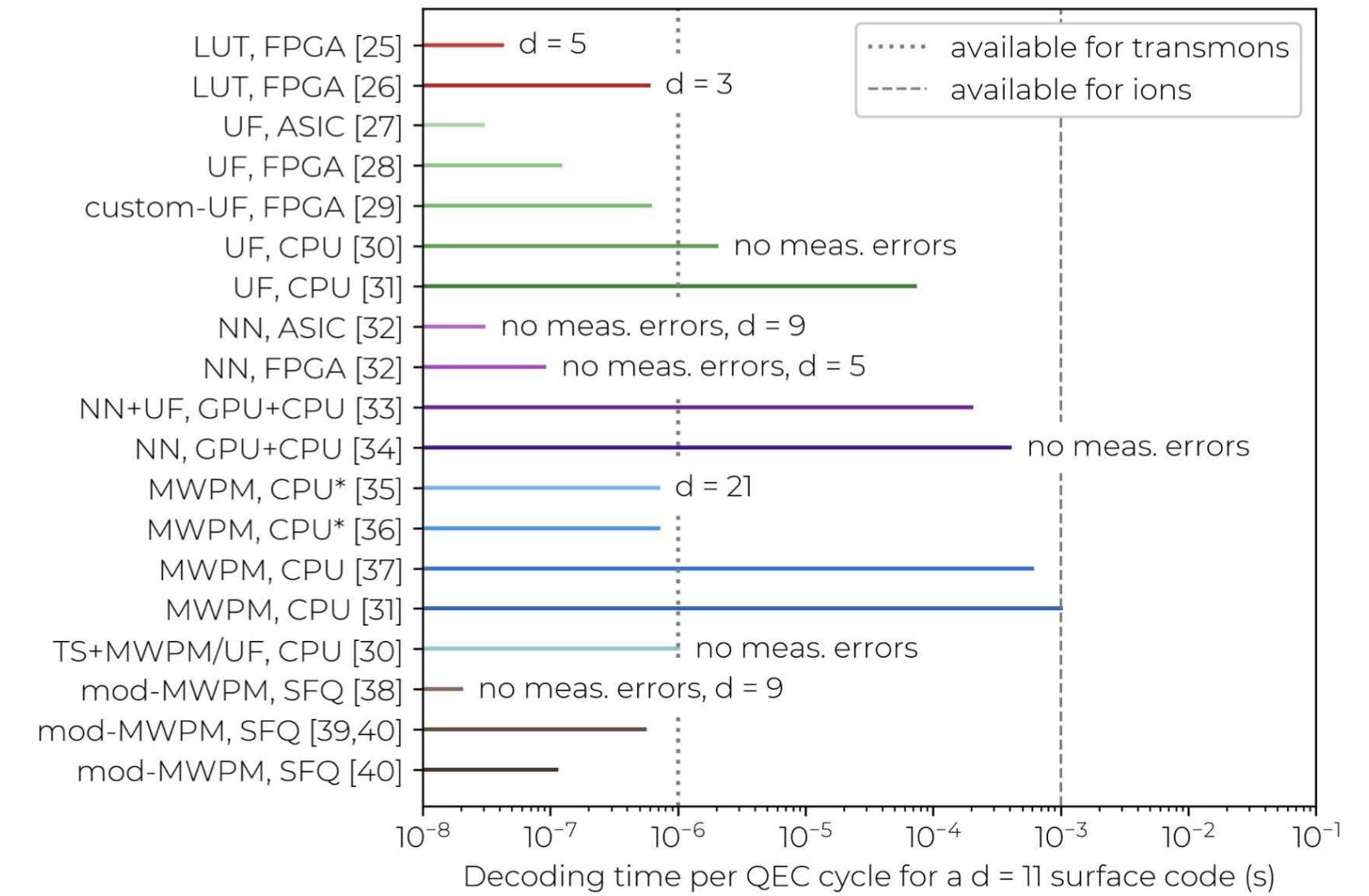
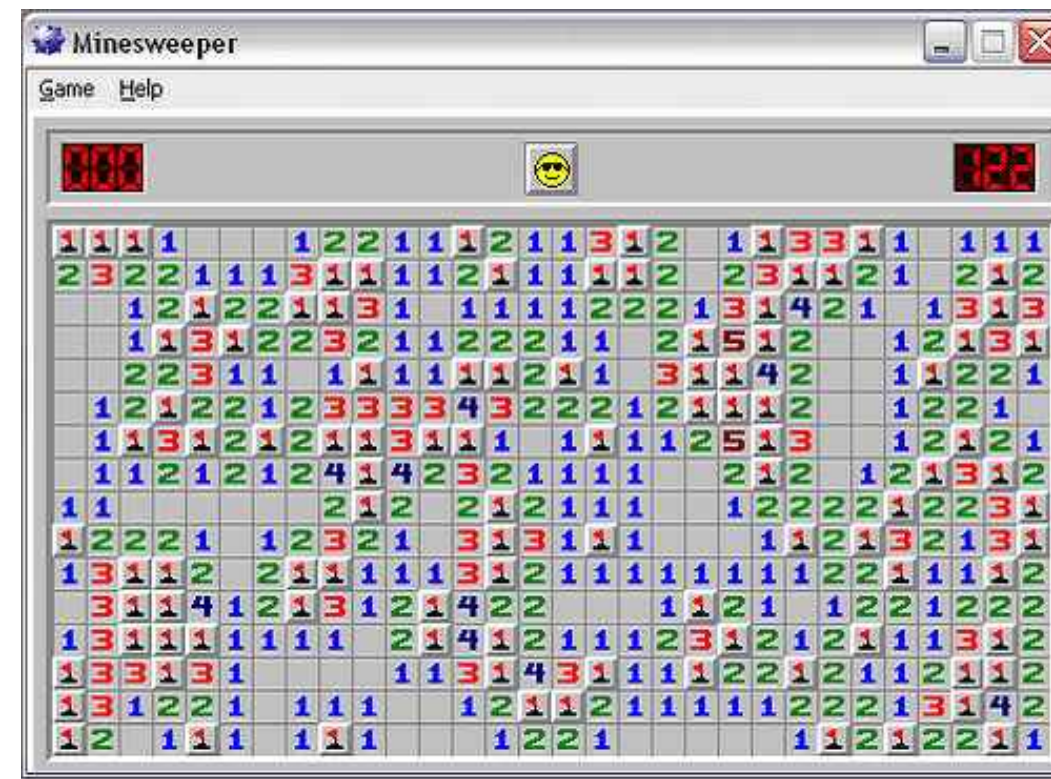
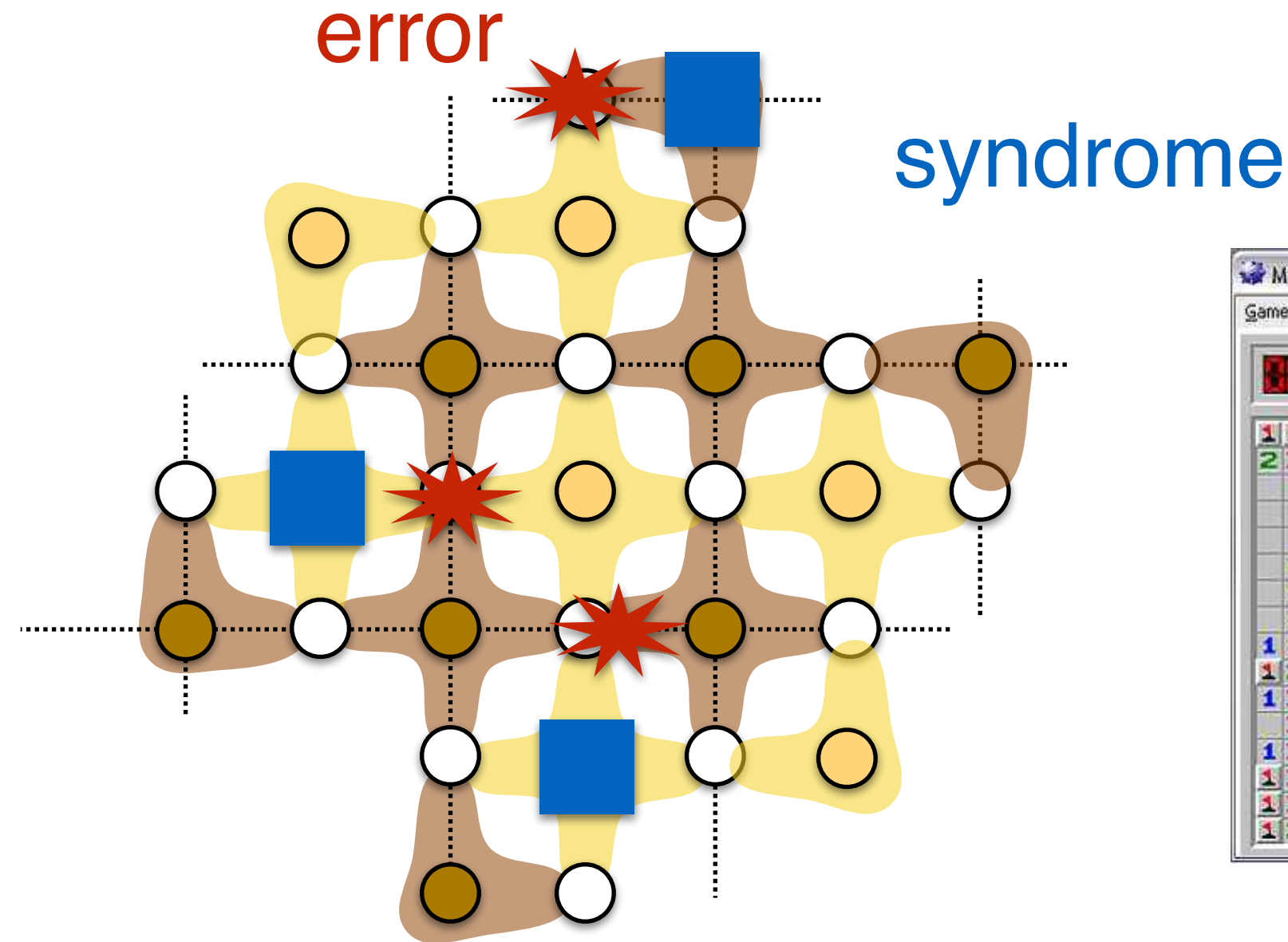
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## Quantum Computer Architecture

### Fault-Tolerant Logical gates

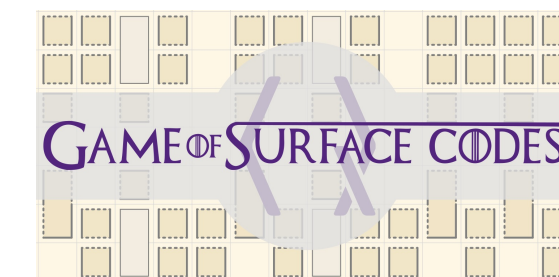
Lattice surgery, defect braiding...

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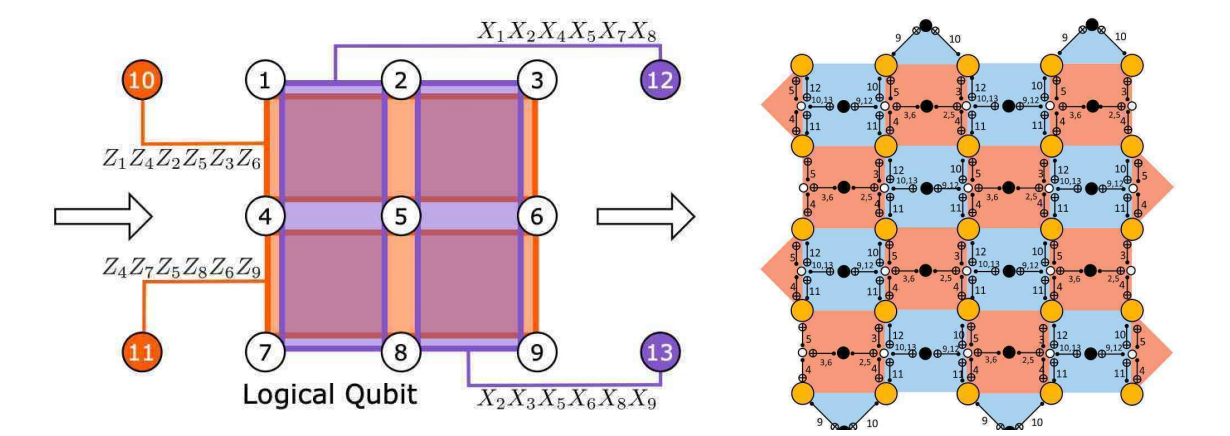
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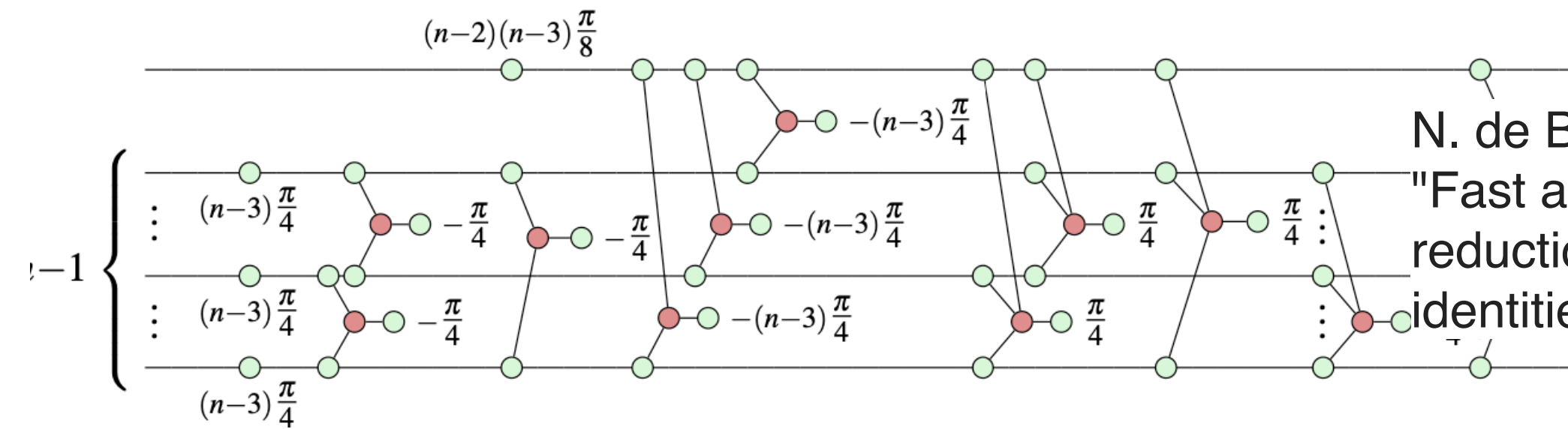
PhysRevX.10.011022

## Quantum Hardware

# Layered Structure of Fault-Tolerant Quantum Computing

## Compilation and Optimization

### Logical Quantum Circuits



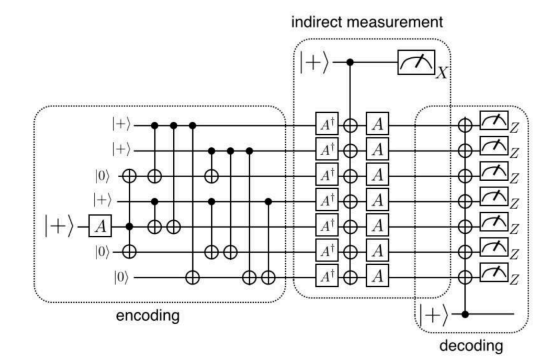
N. de Beaudrap, X. Bian, and Q. Wang. "Fast and effective techniques for T-count reduction via spider nest identities." arXiv (2020).

Decomposing and optimizing Clifford+T circuits.

## Digital Quantum Computer

### Magic state distillation

Special magic state preparation to protect T-gates from errors, which is essential for universal computation.



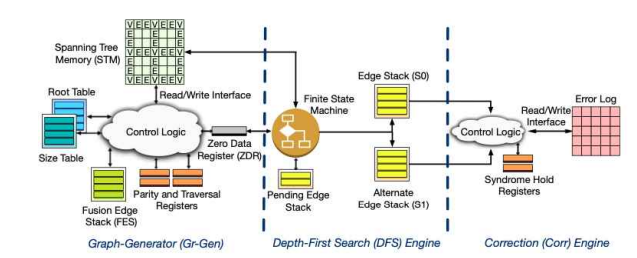
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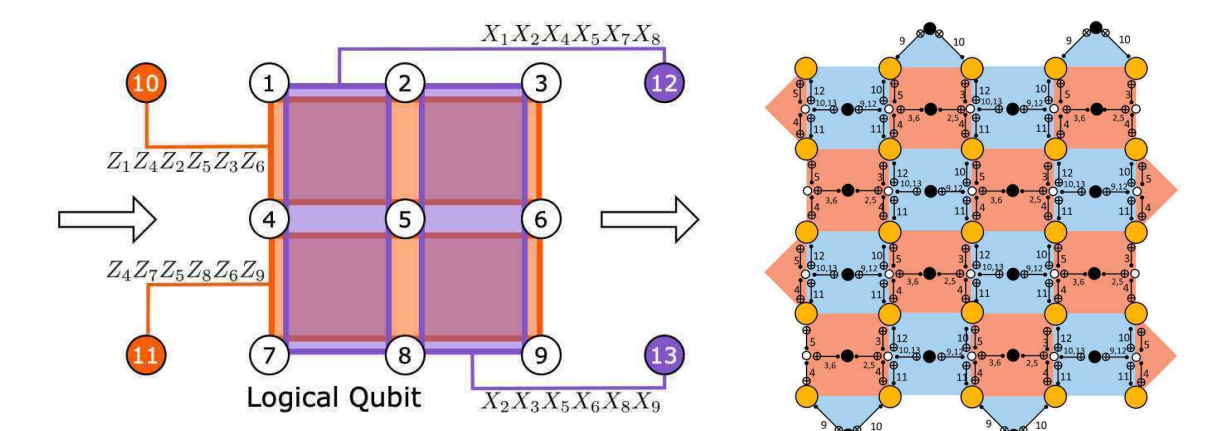
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## Application

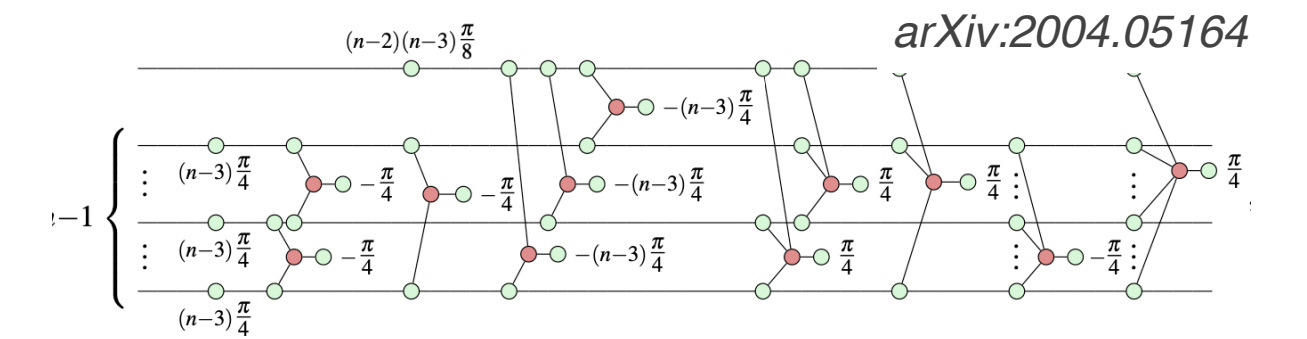
Quantum algorithm

Factoring, Machine learning, Quantum Chemistry, Condensed Matter Physics

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Logical Quantum Circuits

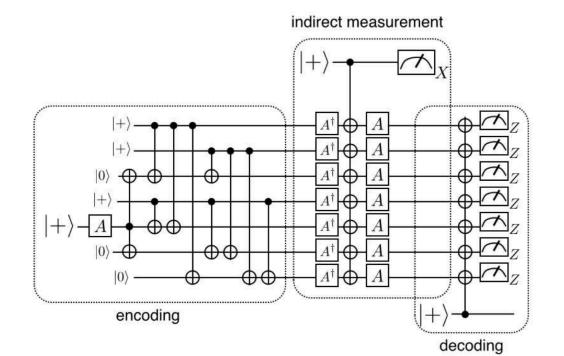
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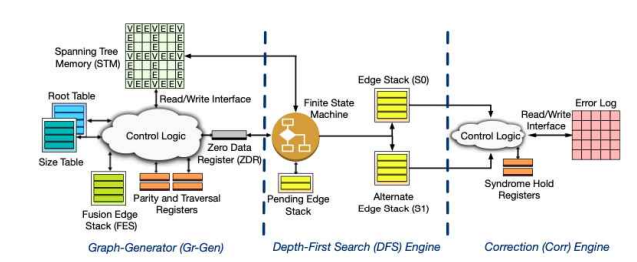
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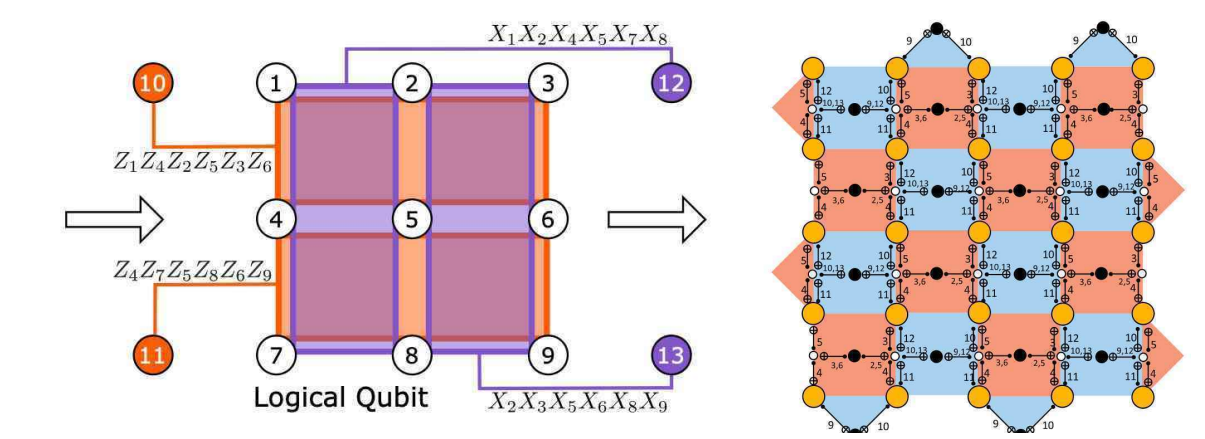
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PhysRevX.10.011022

## Quantum Hardware

# Resource estimate for solving classically intractable problems

## Prime Factorization (Security Impact)

Prime factorization of N bits  $\longrightarrow$   $O(N^3)$  Toffoli gate

2048bit  $\longrightarrow$   $\sim 10^{10}$  gates



Error rate 0.1%, 20M qubits ( $\sim 10^4$ /logic qubit), 8 hours (1  $\mu$ sec code cycle)

*“How to factor 2048 bit RSA integers in 8 hours using 20 million noisy qubits“* *Gidney-Ekera arXiv:1905.09749*

(classical : RSA-250 829bit, 2700 cores year Boudot et al 2020.2.28)

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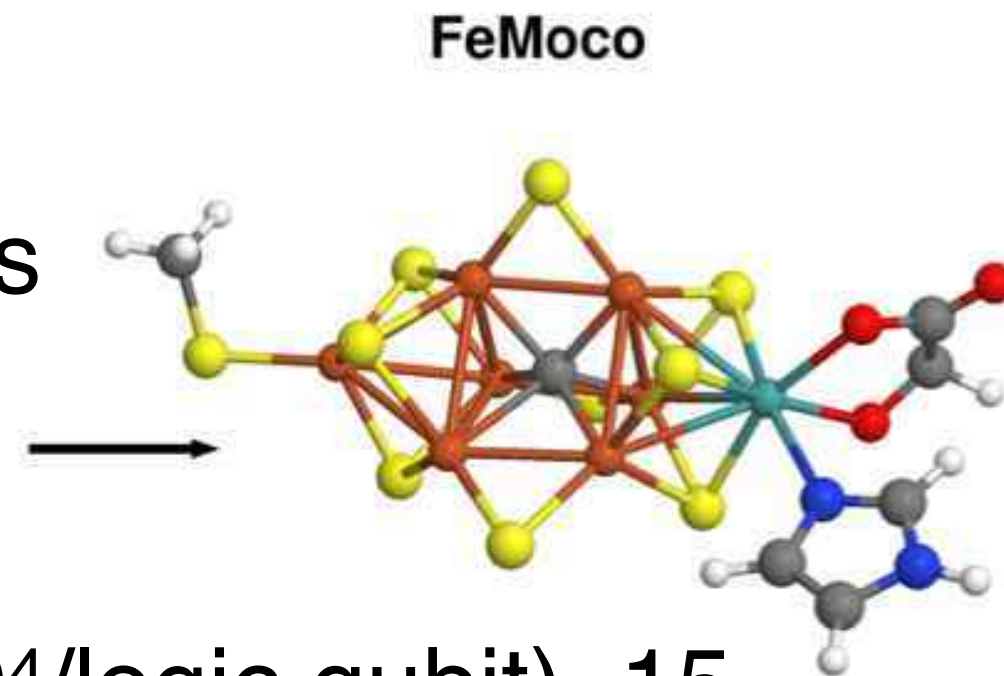
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FeMoco, 54 electrons, 54 orbitals  
0.1-1mHa,

$\longrightarrow$   $10^{15}$  Tgate



Error rate 0.1%,  $\sim 2$ M qubits ( $\sim 10^4$ /logic qubit), 15 days (10nsec gate clock)

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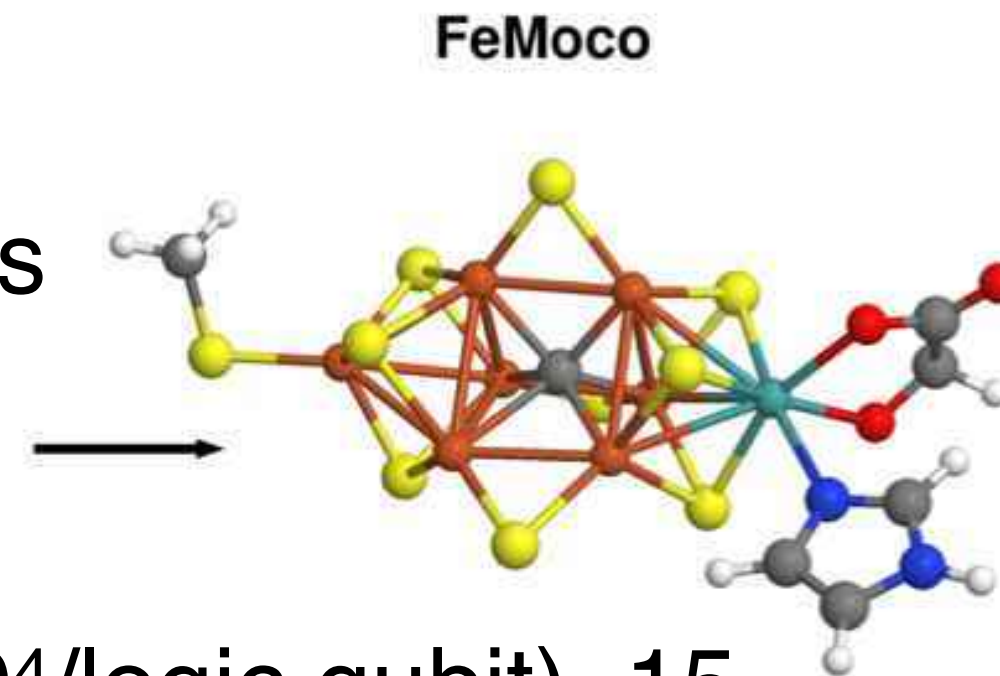
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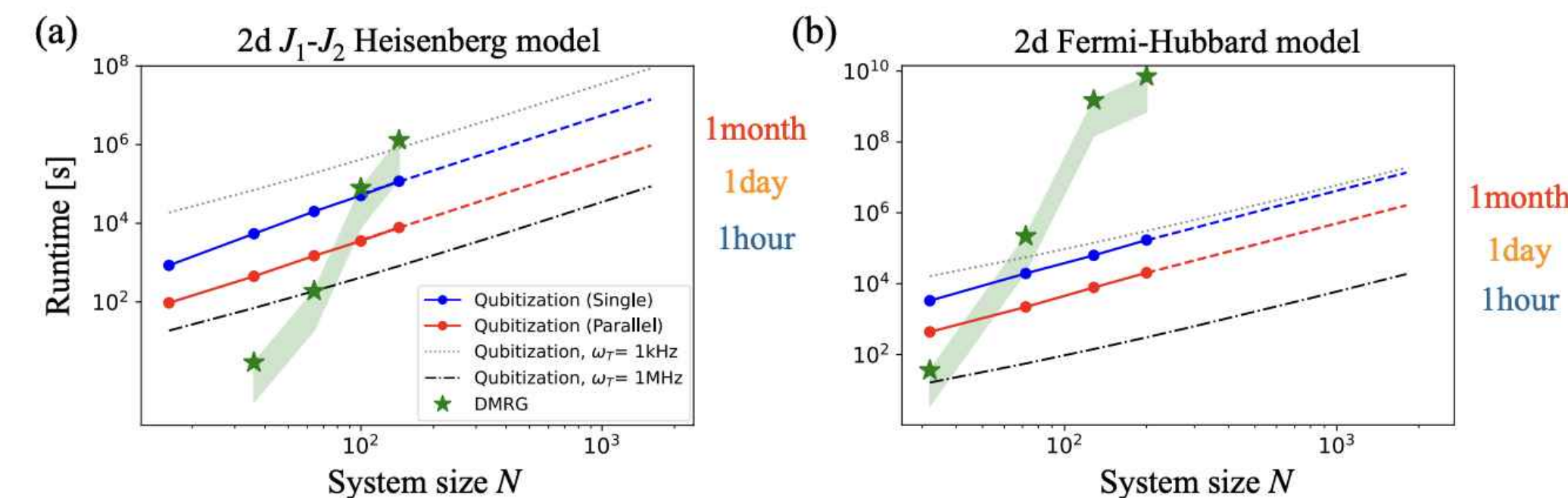
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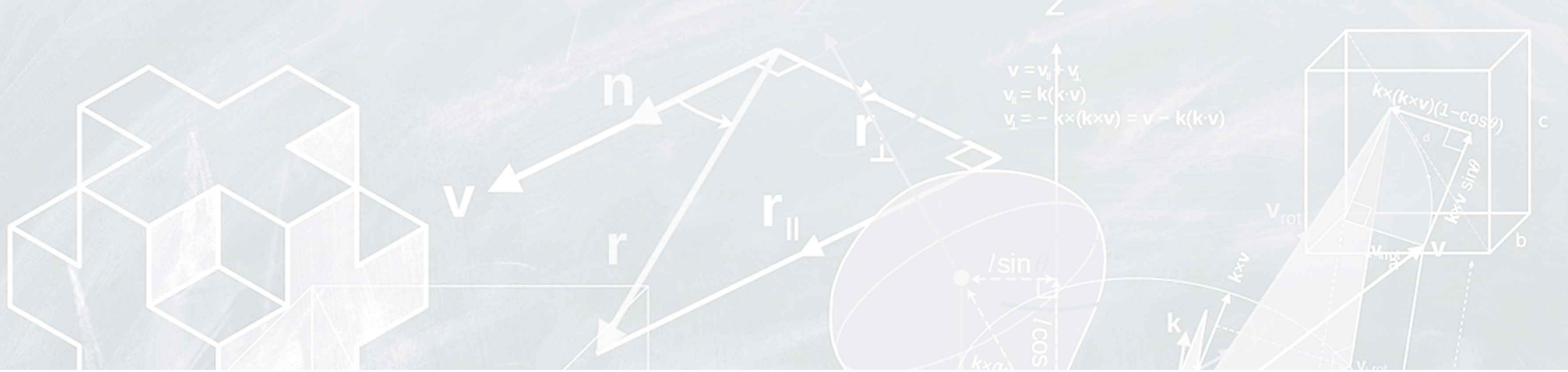


## Condensed Matter Physics

Heisenberg model and Fermi-Hubbard model



Error rate 0.1%,  $\sim 0.5$ M qubits ( $\sim 10^3$ /logic qubit), hours (1  $\mu$ sec code cycle)



**early FTQC era?**

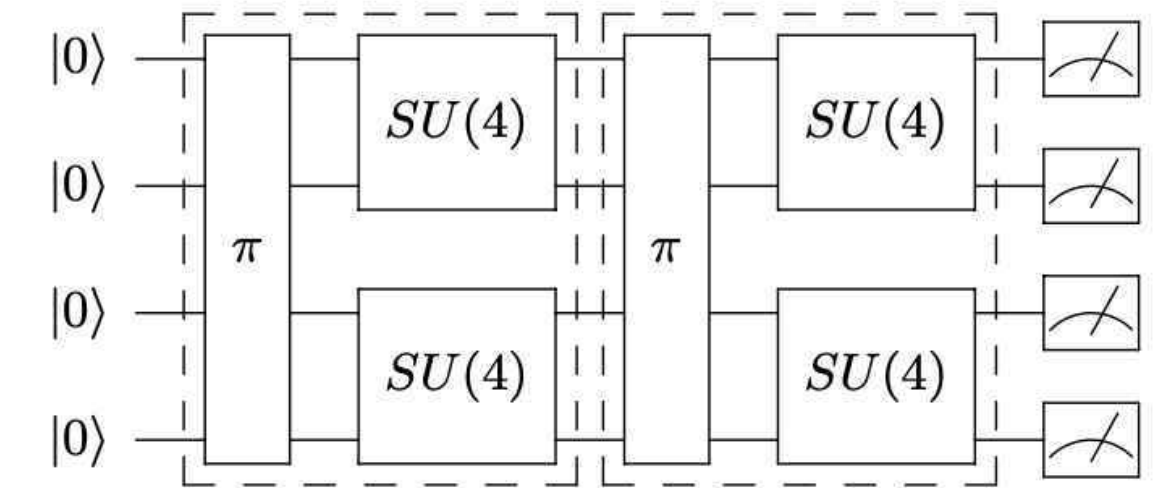


# Quantum Chasm: A large gap between NISQ and FTQC

- State-of-the-art quantum computer can perform tasks that are intractable for classical computer (*random quantum circuit sampling*).
- Still quantum advantage in a meaningful and useful tasks is missing. (*Can we obtain a quantum volume advantage?*)
- Current state-of-the-art NISQ devices are reaching over 100 qubits. Yet, Quantum Volume is very limited.
- On the other side, fully fledged fault-tolerant quantum computer needs 1 million physical qubits...

## Quantum Volume

[A. W. Cross et al. PRA, 2019]:



$$m^2(1.29\sqrt{m} - 0.78)p < 1,$$

$m$ : linear length of square grid

$p$ : error rate

$$p=10^{-4} \rightarrow \log_2(\text{Quantum Volume}) = 37$$

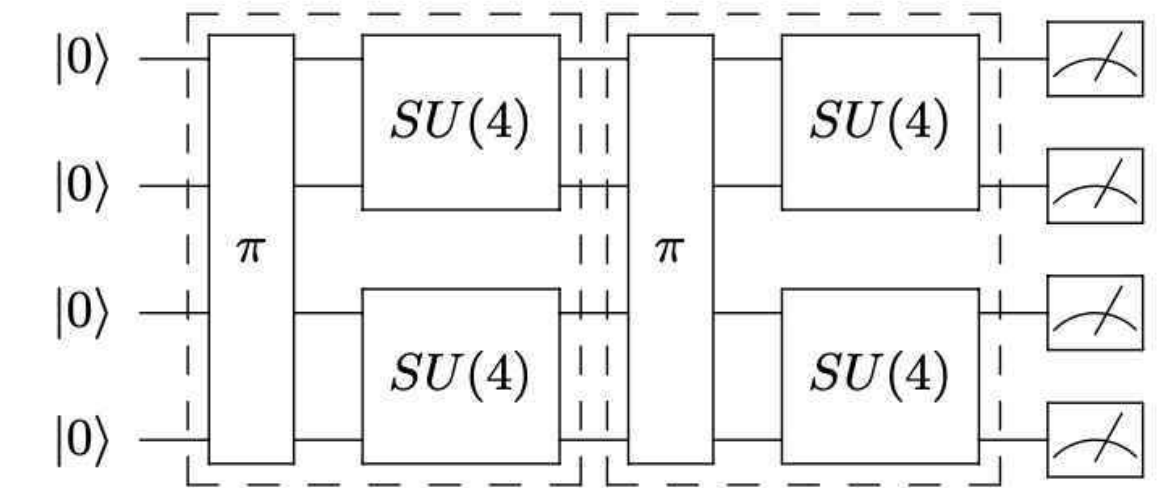
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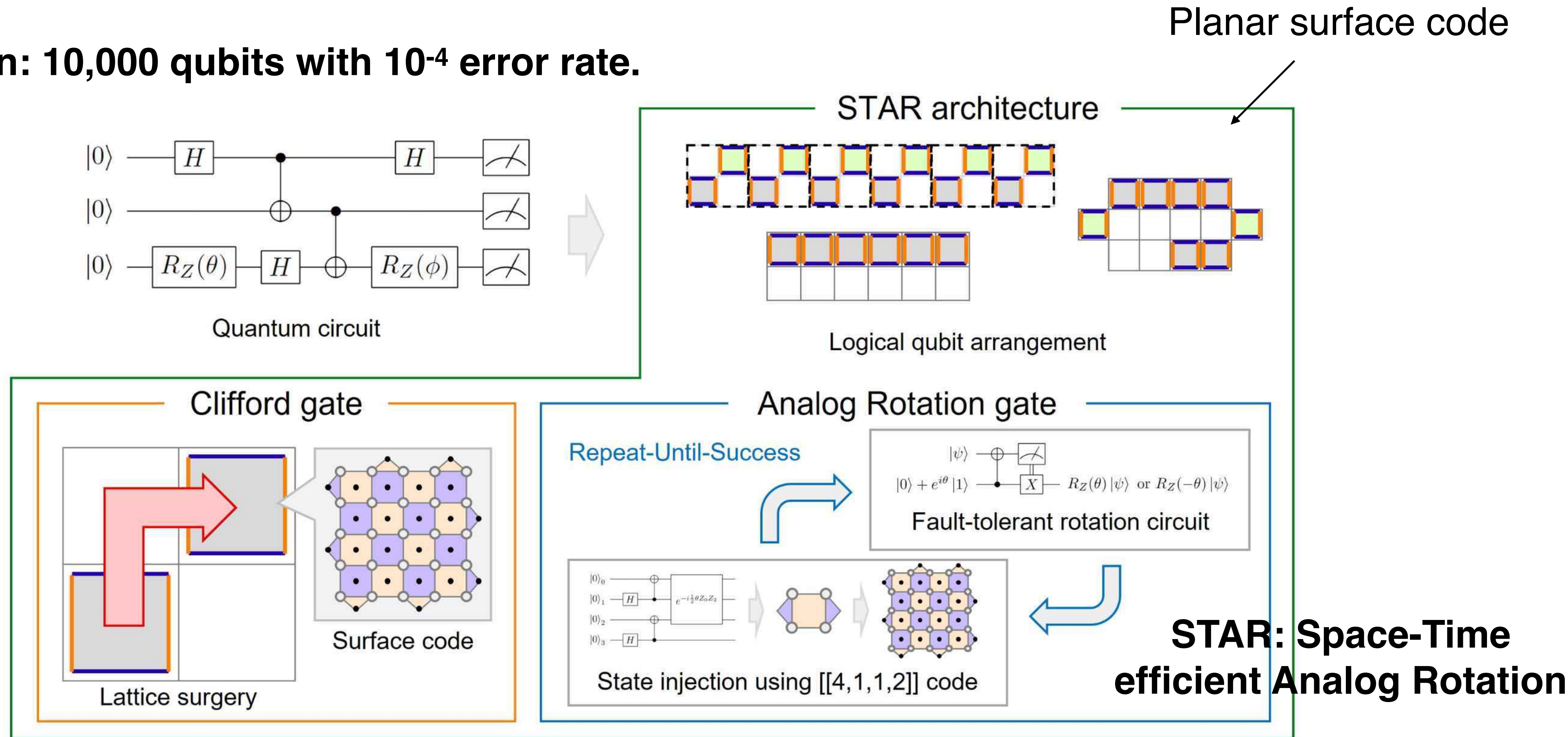
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**There is a large gap between NISQ (meaningfully exploited # of qubits) and FTQC (required # of qubits).**

# Partially Fault-tolerant Quantum Computing Architecture

Y Akahoshi, K Maruyama, H Oshima, S Sato, K Fujii arXiv preprint arXiv:2303.13181

**Assumption: 10,000 qubits with  $10^{-4}$  error rate.**



Clifford gates are fully protected.

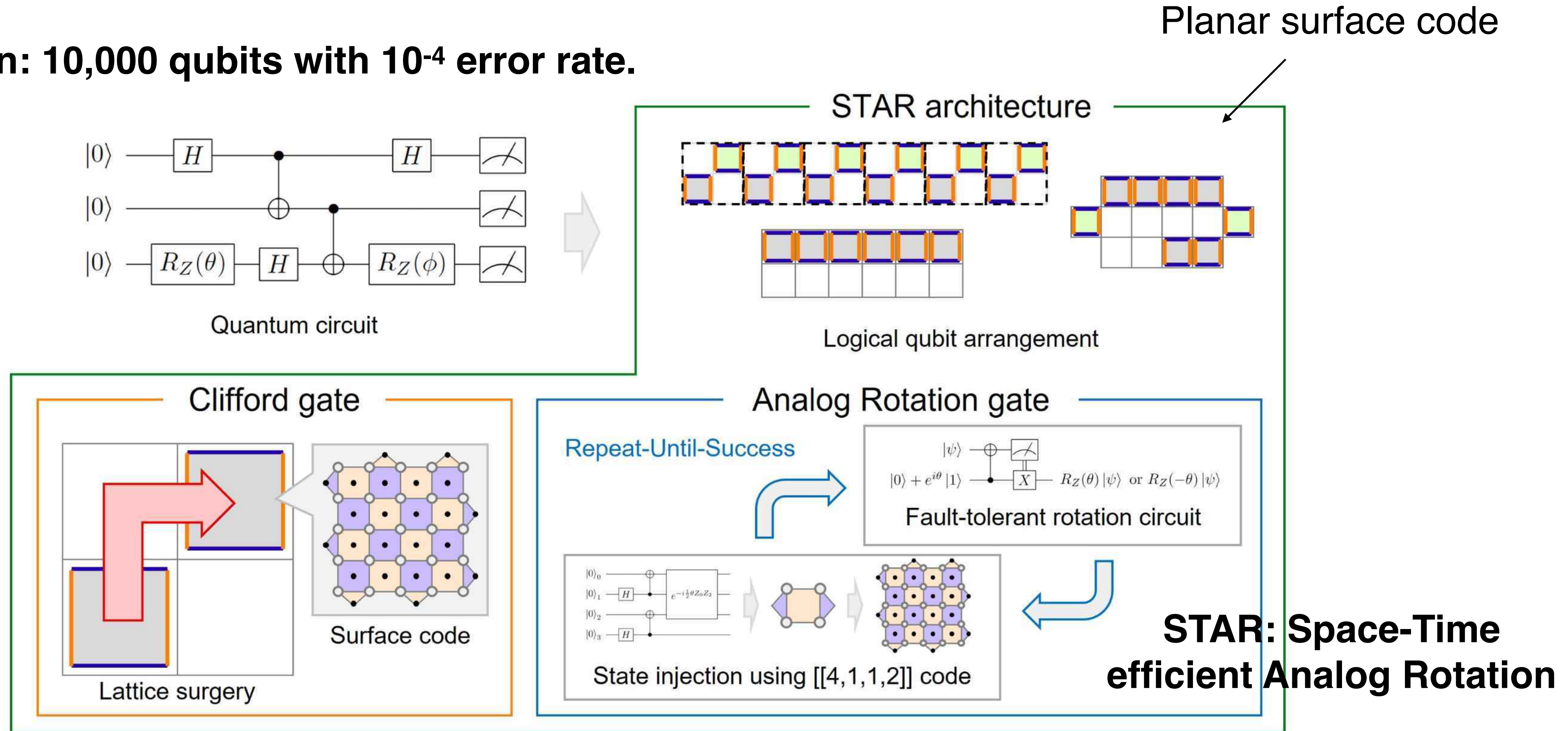
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**Quantum Volume of  $2^{64}$  can be achievable with 10,000 qubits with  $10^{-4}$  error rate.**